



# Crime Stalker™

INSTRUCTIONS Vehicle  
**Kenner®**

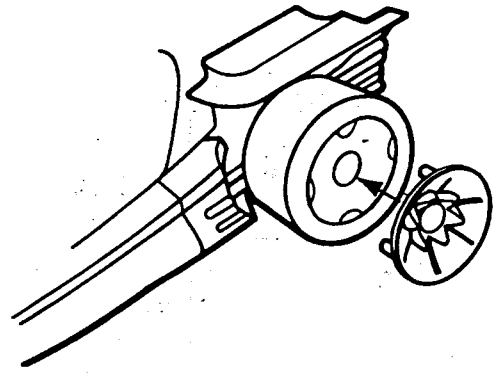
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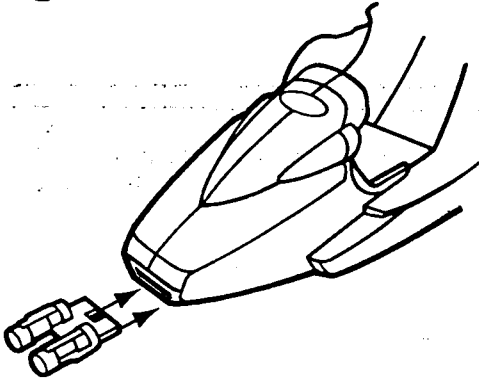
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**1** ONE-TIME ASSEMBLY  
Once assembled, cannot be taken apart!

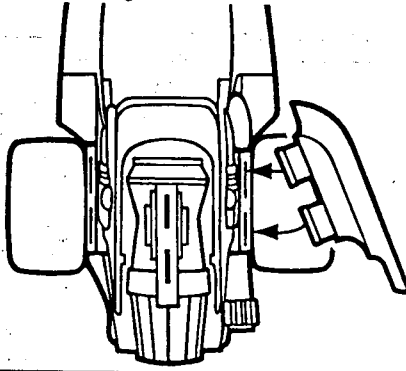
Attach both wheel covers.



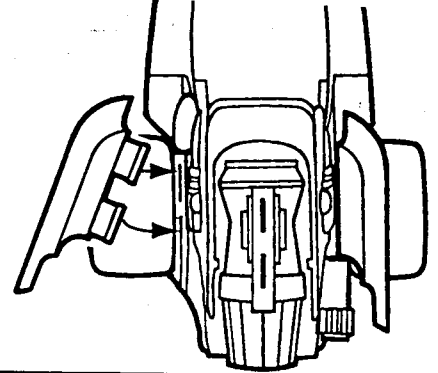
**2** Attach ground level blaster.



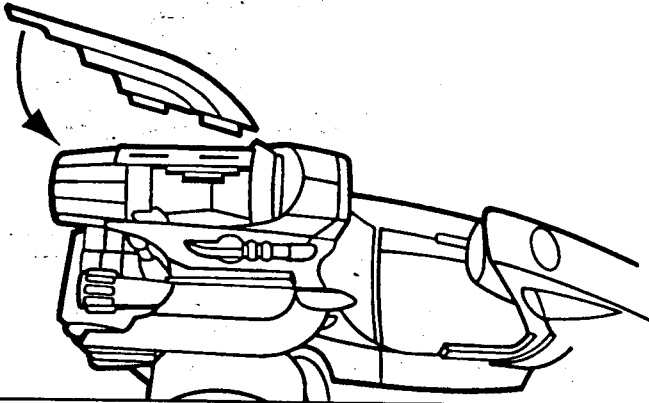
**3** Insert right wing at an angle, starting at the front of the wing, then inserting the back.



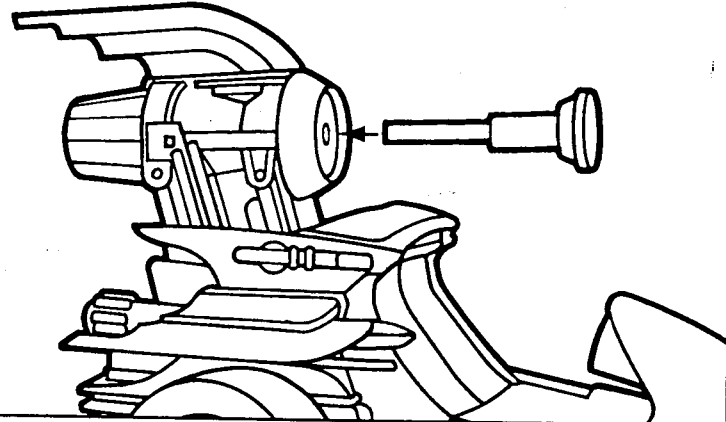
**4** Insert left wing at an angle, starting at the front of the wing, then inserting the back.



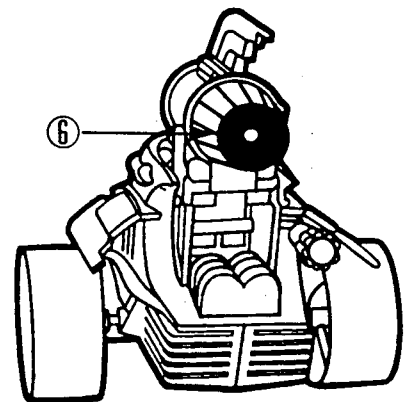
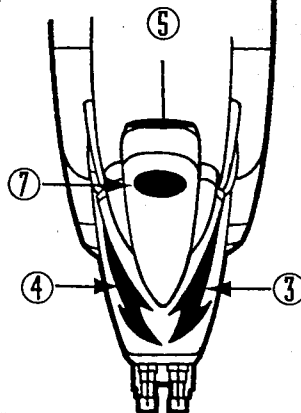
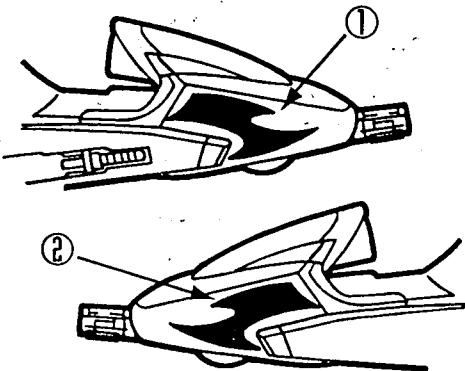
**5** Insert the top wing at an angle, starting at the front of the vehicle.



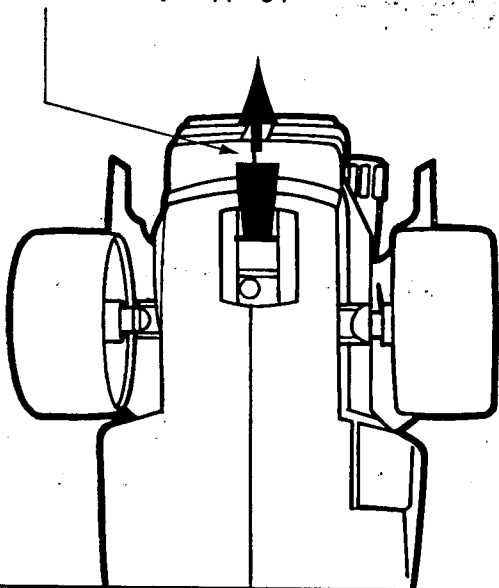
**6** Load turbo missile.



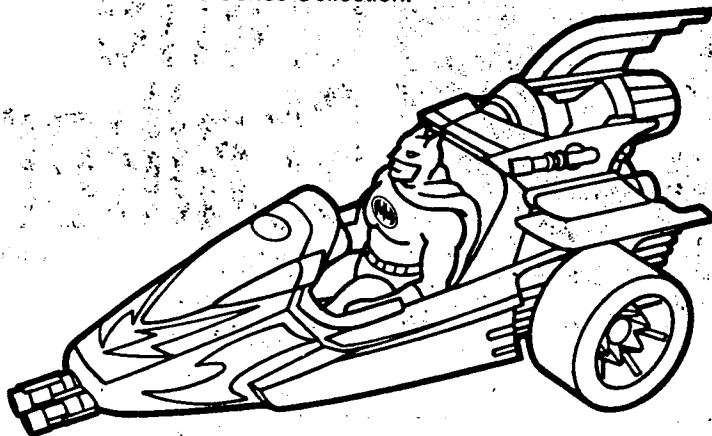
**7** Apply labels following numbers on label sheet using this illustration as a guide.



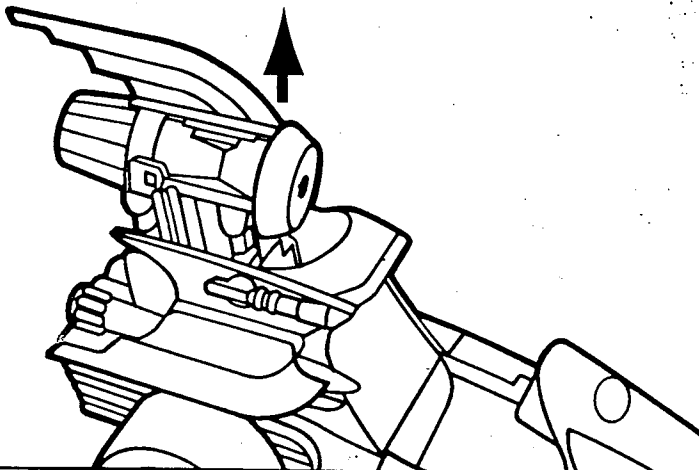
**8** Remove battery shipping protector tab.



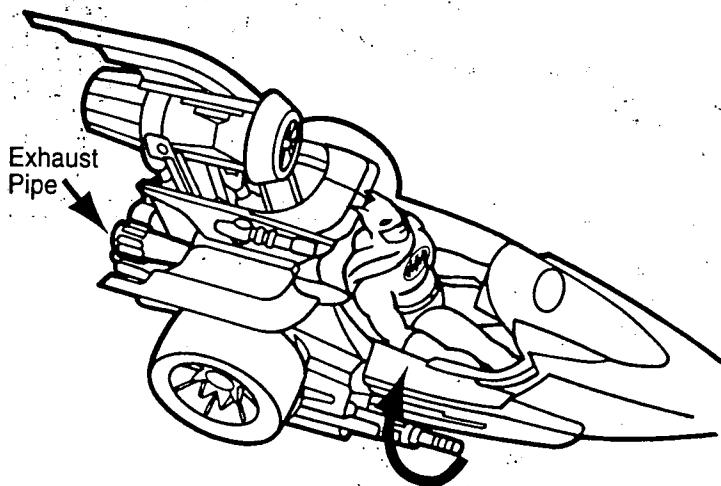
**9** Place figure into vehicle. Fits most Batman® figures from the Animated Series Collection.



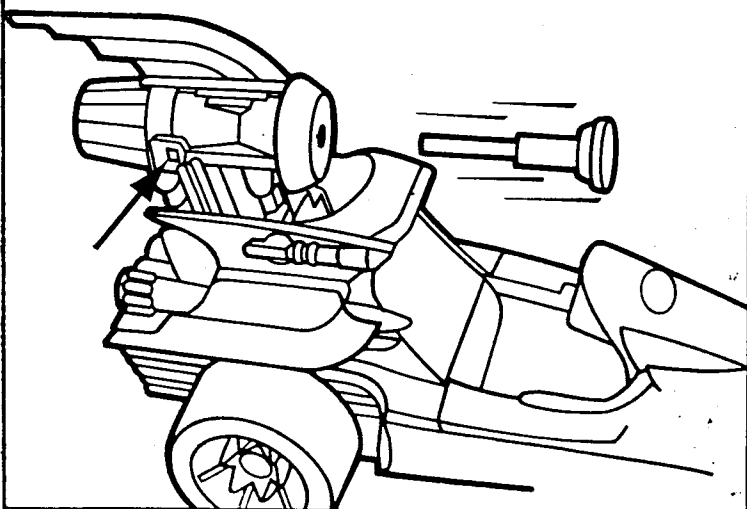
**10** The engine has two sound positions:  
1. Raise it all the way up and hold it and you hear a "laser" sound.  
2. Release the engine and it settles slightly and you hear the engine sound.



**11** While the engine is in the up position, rotate the exhaust pipe to raise the side mounted weapon and to hear "laser blast" sound.



**12** Turbo missile can be fired only when engine is in up position by pressing firing button on side of the engine.



**13** To change batteries have an adult remove screw and battery compartment door. Replace with two A76 batteries. Screw compartment door back into place.

