



BATMAN[®] ARMOR SET

INSTRUCTIONS

1. CHEST PLATE

FRONT

Apply large label to front of chest plate.

Straps attach to the front.

DETAIL

BACK

Straps cross in back.

CAUTION — FOR PLAY ONLY:
Chest plate is not protective.

2. CAPE

FRONT

Fastener holds cape around neck.

Wrist band

Wrist band

BACK

CAUTION — FOR PLAY ONLY:
Cape does not enable user to fly.

3. MASK

FRONT

BACK

Adjust straps to fit by putting pegs into holes.

CAUTION — FOR PLAY ONLY:
Mask is not protective.

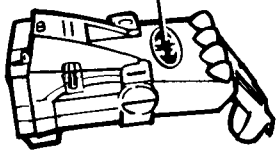
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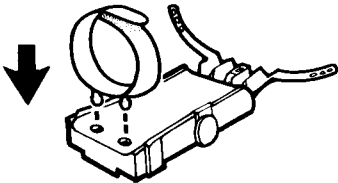


4. ARMOR GLOVE

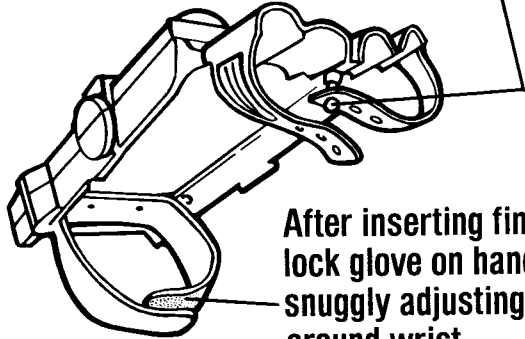
A. First apply label.



B. Then snap wrist pegs into two holes in glove (this is a one-time assembly).



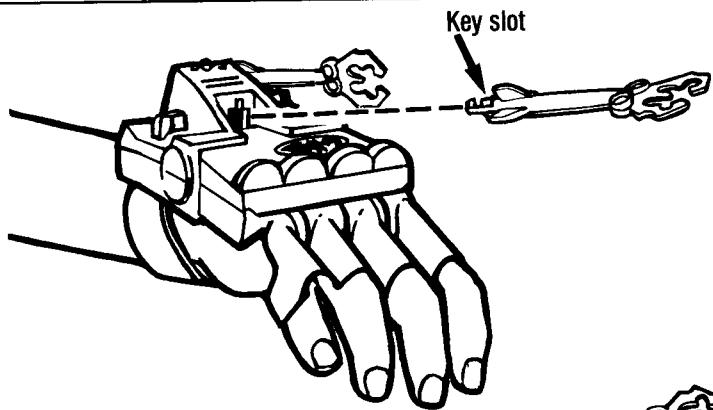
C. Adjust finger straps by inserting peg into holes. Test size by placing fingers inside strap. Adjust if necessary.



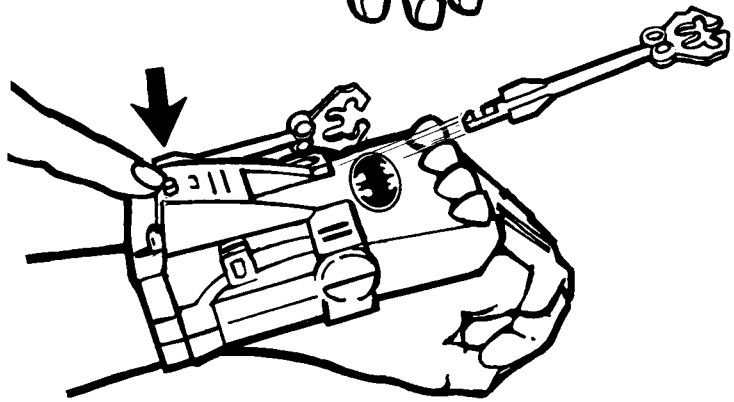
After inserting fingers, lock glove on hand by snugly adjusting straps around wrist.

5. CLAW FIRING

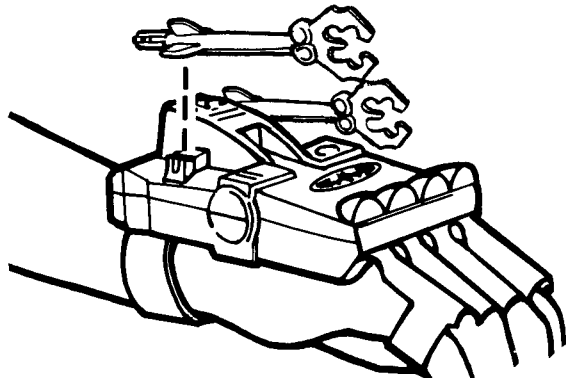
A. Load Claw Missile with key slot up. Push missile until you hear click.



B. Fire missile by pushing down on top button.



C. Store Claw Missiles on either side with key slot to side. Push firmly into storage slot.



CAUTION—FOR PLAY ONLY:
Do not fire toward a
person's face.