

# IRON MAN™ 2

**AGES 4+**

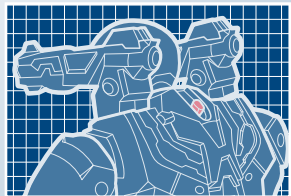
94781/94779 Asst.



**MISSION  
ACTIVATION  
BUTTON**

## NOTE:

Make sure feet are next to each other (to reset feet to this position, see the Troubleshooting Section at the end of these instructions.



## POWER SWITCH

Switch to "ON" for the full range of features.



## REMOTE:



**x2** 1.5VAA  
R6 size  
**BATTERIES  
REQUIRED  
NOT INCLUDED**

Alkaline batteries recommended. Phillips/cross head screwdriver (not included) needed to insert batteries.

## IRON MAN:



**x4**  
**BATTERIES  
INCLUDED**

Replace with 4 x 1.5V "AA" or LR6 size alkaline batteries. Phillips/cross head screwdriver (not included) needed to replace batteries.

# R/C WALKING IRON MAN™

## NOTE:

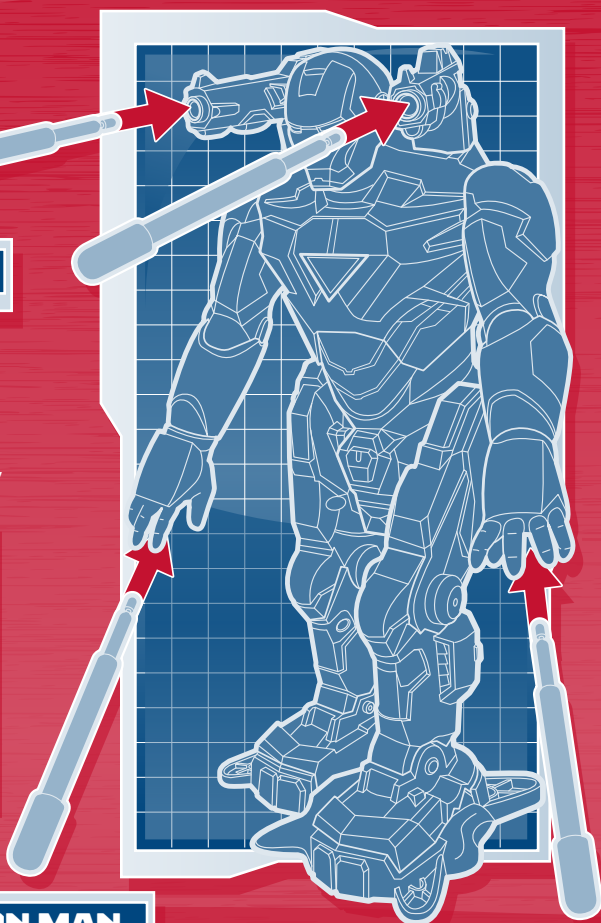
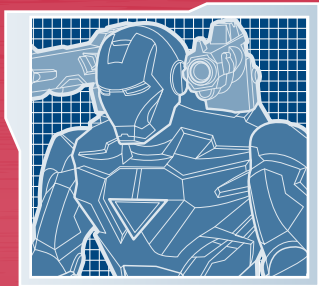
Not for use on elevated surfaces.

For optimal performance use on clean, hard floors.

## LOADING MISSILES:

### NOTE:

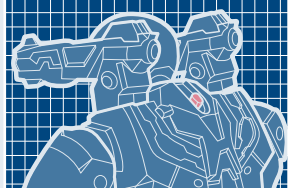
If the shoulder blasters fall off, be sure to reattach them to the correct shoulders, as shown here. Do not force them.



## OPERATING IRON MAN WITHOUT THE REMOTE:

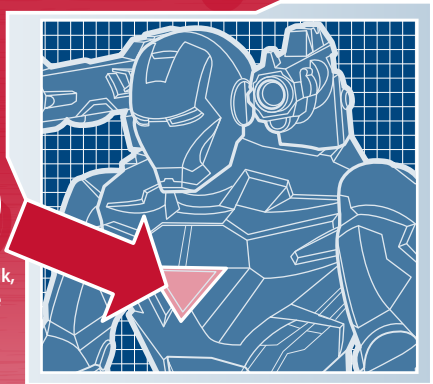
1

Move POWER SWITCH to "ON" position.

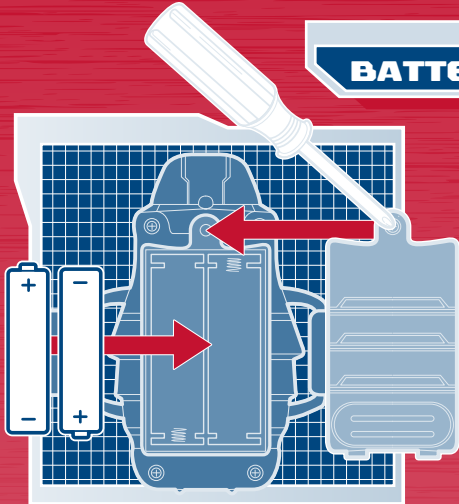


2

Robot will walk, talk, and fire missiles.

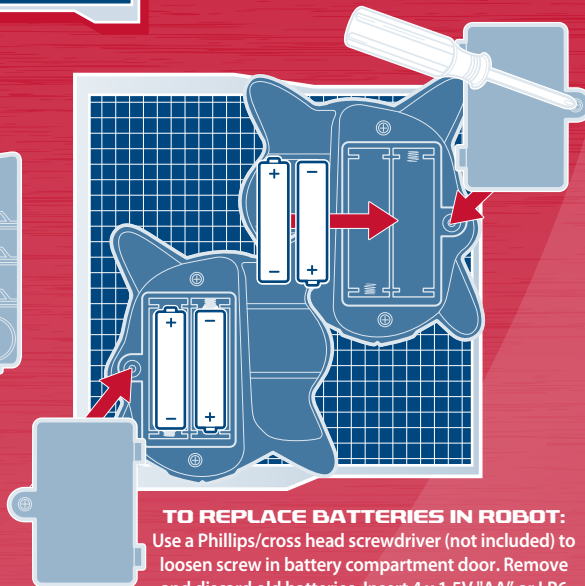


## BATTERIES:



### TO INSERT BATTERIES IN REMOTE:

Use a Phillips/cross head screwdriver (not included) to loosen screw in battery compartment door. Insert 2 x 1.5V "AA" or R6 size batteries. Alkaline batteries recommended. Replace door and tighten screw.



### TO REPLACE BATTERIES IN ROBOT:

Use a Phillips/cross head screwdriver (not included) to loosen screw in battery compartment door. Remove and discard old batteries. Insert 4 x 1.5V "AA" or LR6 alkaline batteries. Replace door and tighten screw.

## IMPORTANT: BATTERY INFORMATION



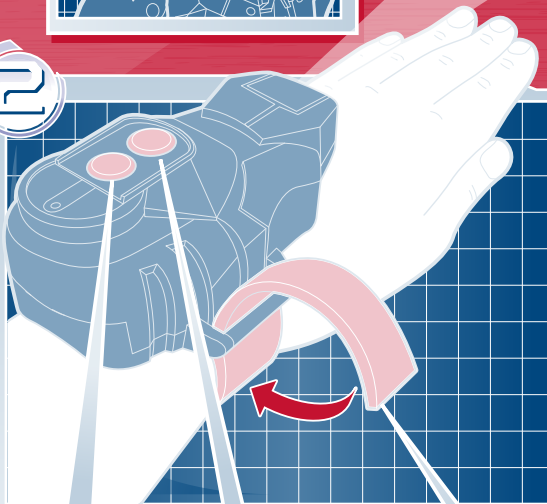
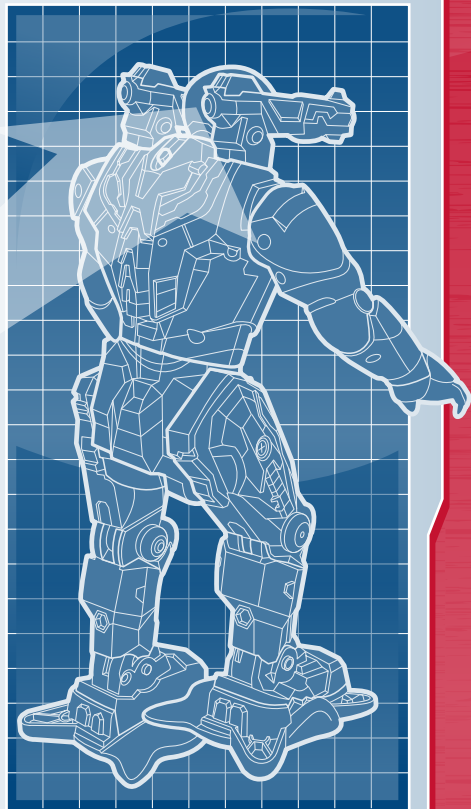
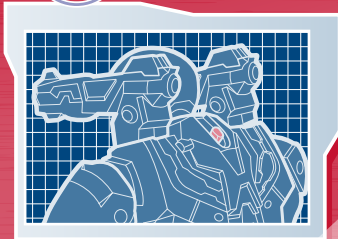
### CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert item correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries or standard (carbon-zinc) with alkaline batteries.\*\*
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.

## OPERATING IRON MAN WITH THE REMOTE:



Move POWER SWITCH to "ON" position.



### FIRE BUTTON

- Press to fire 2 missiles.
- Press and hold to fire all 4 missiles.

### STRAP

### WALK BUTTON

- Press once for a single step and phrase.
- Press and hold to continuously walk forward. Robot will stop to say phrases.

## NOTE:

IRON MAN will go into "sleep" mode if not played with for a few minutes. To reactivate it, press the blue triangle on its chest, or switch the robot off and then back on.

## NOTE:

For best performance, aim remote at the back of the figure's head. Make sure feet are next to each other (to reset feet to this position, see the Troubleshooting Section at the end of these instructions).

## NOTE:

Use on clean, hard, flat surfaces.

# TROUBLESHOOTING:

PROBLEM	POSSIBLE CAUSE	SOLUTION
The robot won't move.	The OFF-ON switch is switched to OFF.	Move the switch on robot to ON. Make sure the chest button lights up.
	Weak battery.	Replace the batteries in the controller and robot.
Robot stops suddenly.	Weak battery.	Replace the batteries in the controller and robot.
	The robot is out of range of the controller.	Move the robot or the controller in range of each other.
The robot is difficult to control.	You may be experiencing interference from another device.	Find another area away from other devices.
	Bright lights are affecting the infrared (IR) control.	Lower the lights or move to a different area.
	Feet are not aligned.	Lift robot off ground. Press chest button once, and hold robot until the feet stop moving.
	Remote batteries may be exhausted.	Make sure the remote is switched on and the light illuminates. If it does not, replace batteries.
	Robot batteries may be exhausted.	Robot batteries may be exhausted. Make sure the robot is switched on and the chest light illuminates. If it does not, replace batteries.
Missile launchers become detached.		Be sure to snap them back into the correct shoulder. Do not force them.

For further assistance call:  
**1-888-722-3972.**

## FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



**NOTE TO UK CONSUMERS:** This product and its batteries must be disposed of separately at your local waste recycling centre. Do not dispose of in your household waste bin.

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**Not suitable for children under 3 years because of small parts — choking hazard.**