**Cetready** 

I. Each player places their 12 checkers on the blue squares in the first three rows of their side of the board.

> 2. The player whose birthday is coming up next goes first.

## How to play

 In checkers, there are two kinds of moves. On your turn, you can...
 Move diagonally and forward one blue square.
 OR

 Capture the other player's checker by jumping over it into an empty blue square on the other side. Take the captured piece off the board and set it aside.

2. If your piece reaches the last row of your opponent's side, the piece becomes a king. Click the crown onto the piece. A king may move diagonally in any direction, forward or backward. • You can make multiple jumps only when you are able to leapfrog over (and capture) more than one of the other player's checkers at one time.

• You cannot skip a turn.

How to win The first player to capture all of the other's pieces is the winner!

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#### How far will you go?

•You rolled red? Switch seats with your opponent!

• Yellow? Get a free king!

• Green? Speed round! Each player gets only 10 seconds to make their next play.

Come up with your own rules for red, green, and yellow, and write them down before you start playing. Anything's possible!

> WARNING: CHOKING HAZARD – Small parts. Not for children under 3 years.

## Now try this

Put all the checkers face down on the board. On your turn, flip over four pieces. If you reveal four of the same character, you win! If not, turn the checkers back over. Now it's the next player's turn. Take turns until one player gets four of a kind.

Need a burst of outrageous fun? Get your hands on Cranium Grab & Go<sup>™</sup> Super Jacks! Play jacks the traditional way or mix it up with wacky twists that guarantee uproarious laughter. The compact, easy-grip container goes with you anywhere!

Fast-paced and full of crazy twists,

Cranium Zigity<sup>®</sup> is the perfect game to bring

on a trip or pull out whenever you want a

quick burst of fun with family

and friends.

2 or more players,

ages 8 to adult

2 or more players, ages 6 and up

Think your frog-hopping skills are top notch? Give it your best shot with Cranium Grab & Go<sup>™</sup> Hoppity Winks! Frogs, flies, lily pads, and fun twists will keep players hopping with joy. The compact, easy-grip container goes with you anywhere!

> 2 or more players, ages 6 and up

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Step right up to Cranium Balloon Lagoon<sup>®</sup>, a wondrous carnival of fun for kids! With lots of chances to celebrate, Balloon Lagoon will have kids smiling, laughing, and shouting, "I did it!"

> 2 to 4 players, ages 5 and up



# Object of the game

Capture all of the other player's checkers (or make it impossible for them to move).

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