GetReady 1. Set up the board and place it between the players as shown. The large cup to your right is your home cup. The six small pits in front of you make up your playing area. 2. Place four stones of any color in each of the 12 pits. (You won't use the die in mancala.)

> 3. The player whose birthday is coming up next goes first.

How to Play

Take turns picking up all the stones from any pit on your side of the board. Starting with the next pit to the right, drop one stone in each pit and your home cup as you move counterclockwise around the board. Skip your opponent's home cup.

> • If your last stone lands in your home cup, take another turn.

• If your last stone lands in an empty pit on your side of the board, take this stone plus all of the stones in the opposite pit (on your opponent's side) and put them in your home cup.

How to Win

The game ends when one player empties all six of their pits. The player with the most stones in their home cup wins!

New to Mancala? Start with three stones in each pit.



When you start the game, make sure each player has one of the two purple stones in the pit next to their home cup. If either purple stone lands in an empty pit on your side of the board (even if it's not the last stone), take the purple stone and all of the stones in the opposite pit and put them in your home cup.



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Object

Be the first player to get three stones in the end cup. In this game, both players use the same start and end cups.



1. Set up the board by putting the four pit pieces together with one cup on each end, as shown.

2. Each player places three stones of the same color in the start cup.

> 3. The player whose birthday is coming up next goes first.

How to Play

Take turns rolling the die and moving your stones toward the end cup.

• You can split your roll however you'd like. For example, if you roll a 5, you can move one stone forward two pits and another forward three, or move one piece forward five.

• Send another player's stone back to the start cup by landing in the same pit as one of their stones. If the other player has more than one stone in the pit, all the stones go back.

> • If your stones are in the first three pits nearest the start cup. they cannot be sent back.

How to Win

The first player to get all three of their stones into the end cup wins. When you have one stone left, you must get an exact roll to move into the end cup. If your roll is higher than the number of pits you can move, wait until your next turn and roll again.





CHOKING HAZARD - Small parts. Not for children under 3 years.

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Collect the most stones in your home cup.

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