

Welcome to Cranium Jam Pack Jam, where you race to pack the car before everything pops out!

OBJECT OF THE GAME

Get the most points by successfully packing objects in the trunk of the car.

GET READY

- 1. Set out the car, objects, cards, score pad, and pencil.
- 2. Shuffle the cards and deal six to each player.
- 3. Stack the remaining cards nearby. Turn over the top card and lay it face up. This is the Group Jam card for the first round — every player uses this card on their turn. If the Group Jam card is wild (2), place it at the bottom of the stack and draw again.
- 4. When you're ready, flip the switch on the bottom of the car to turn it on.
- 5. The player whose birthday is coming up next goes first.

HOW TO PLAY

- 1. On your turn, look at your cards and the Group Jam card, and decide how many objects you can pack.
 - You must pack at least four objects, including what's on the Group Jam card.
 - If you have more than one card of the same object, you can use only one of these cards.
 - If you have a wild card ((), pack any piece you want. You can use as many wild cards as you wish.
- 2. Let everyone know how many objects you plan to pack. Gather the objects, press the button on the hood to start the timer, and get packing!
- **3.** Did you pack all the objects before time ran out?
 - Yes! Write the number of objects you packed on the scorecard.
 - No. Get rid of one of your cards and try packing the trunk again with one fewer object. Reset the trunk by pushing the orange piece forward. Press the button to start the timer.

New to Jam Pack Jam?

Get to know the Jam Pack Jam objects by comparing them to their companion cards.

- 4. Once you've packed your objects successfully, remove them from the trunk. Now it's the next player's turn.
- 5. After each player has had a turn, the round is complete. To start a new round, shuffle all the cards, deal six cards to each player, and draw a new Group Jam card.

HOW TO WIN

The player with the highest score after four rounds wins!

TROUBLESHOOTING

Are you having trouble with the Jam Pack Jam car? Try these tips!

If your Jam Pack Jam car	Try this!
lsn't loud enough	Install three new AA
Sounds garbled	Install three new AA
Won't turn on	Install three new AA
Stops in the middle of a game	Turn the car off and

Install three new AA batteries. Install three new AA batteries. Install three new AA batteries. Turn the car off and then on again. Install three new AA batteries.

If you've tried all these steps and you're still having trouble, go to **cranium.com/support** or call **1-877-CRANIUM**. We value your input, and we'll do our best to help!

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules and EMC regulations. Conforms to the requirements of EN 50088. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CHANGING THE BATTERIES

Your Jam Pack Jam car needs three AA batteries. Follow these steps to install the batteries. Batteries must be installed and removed by an adult.

- 1. Turn over your Jam Pack Jam car. Unscrew and slide open the battery cover.
- 2. Insert the batteries as indicated.
- 3. Replace the battery cover and tighten the screw.



BATTERY SAFETY:

- Do not put the batteries in backwards. Positive (+) and negative (-) ends must be inserted in the correct directions following the polarity (+/-) diagram in the battery compartment.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not mix old and new batteries.
- Rechargeable batteries must be removed before recharging.
- Rechargeable batteries must be recharged by an adult only.
- Batteries must be installed and removed by an adult only.
- Remove exhausted batteries and dispose of them properly.
- Do not try to recharge non-rechargeable batteries.
- The supply terminals are not to be short-circuited.

Cadoo

Play Cadoo, the can-do kids game! With sculpting, acting, drawing, and puzzling, Cadoo helps kids discover talents they never knew they had.

Ages 7+

Zooreka

The race is on to build your ultimate zoo! It takes a lot of resources and a little bit of luck to build four unique animal habitats to win!

Ages 8 to Adult

Squawkbox Cards...

WARNING:

CHOKING HAZARD — Small

parts. Not for children under 3 years.

Squawkbox Cards are the new portable card games with exciting electronics! Choose from three unique games: quick-playing Bug Hunt[™], strategic Pirate's Passage[™], and loony Lunch Munch[™].

Ages 7+

For even more fun, visit cranium.com!

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