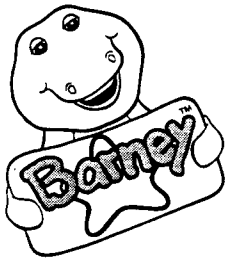


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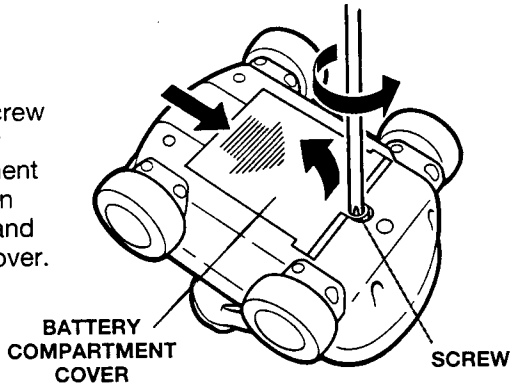
# Radio Control Wagon

## INSTRUCTIONS

What's needed: One 9 volt alkaline battery, 4 "AA" alkaline batteries, Phillips® screwdriver (not included).

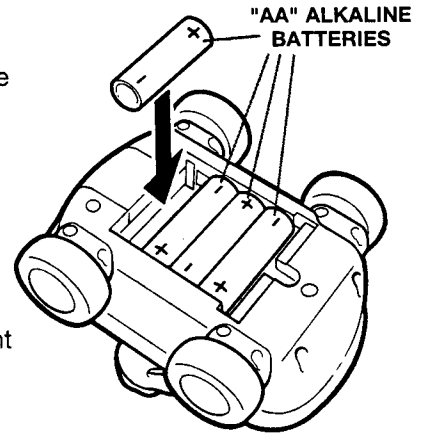
### Battery Placement (Car)

1. Loosen screw on battery compartment cover, then slide out and remove cover.



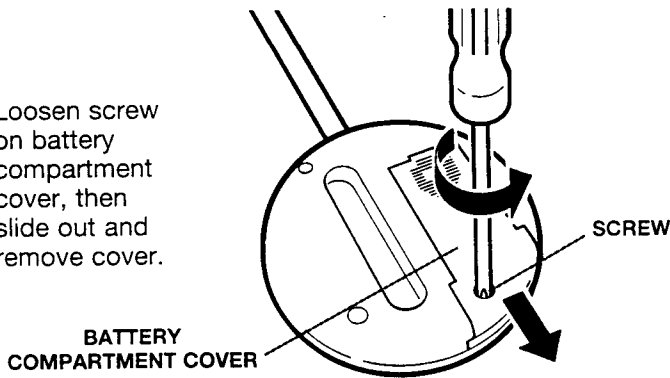
2. Place 4 "AA" alkaline batteries into compartment, all in the direction as indicated on the bottom of the compartment.

Slide and snap battery compartment cover in place and retighten screw.

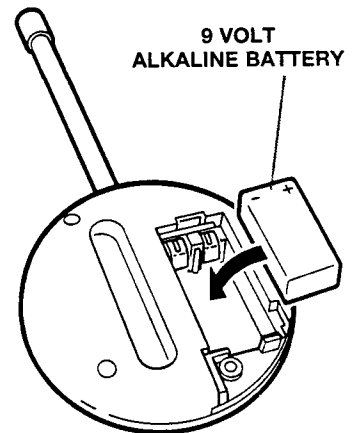


### Battery Placement (Controller)

1. Loosen screw on battery compartment cover, then slide out and remove cover.



2. Fit battery into compartment as shown, then slide and snap compartment cover in place and retighten screw.



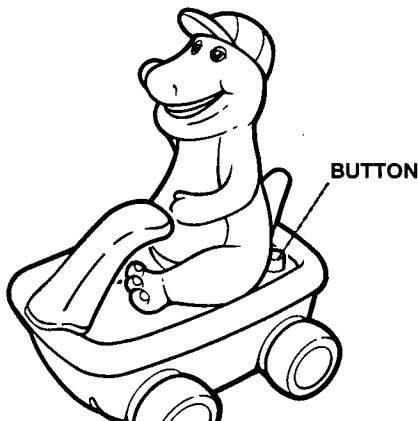
**Note:** The 9 volt battery in the controller has a longer life than the "AA" batteries in the car. The car batteries will probably need to be changed two or three times before changing the controller battery for the first time.

**CAUTION: TO AVOID BATTERY LEAKAGE**

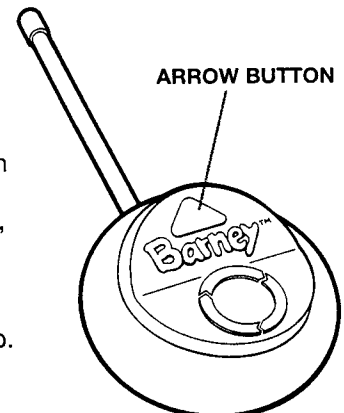
1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions.
2. Never mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Always remove exhausted or dead batteries from the product.
4. Remove batteries if product is stored for a long period of time.

### To Operate

1. To activate the car, press the button on the wagon located behind Barney Figure. This will enable the car to respond to radio signals.

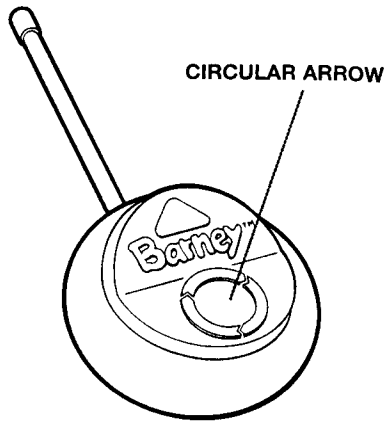


2. To make the car go forward, press and hold down the ARROW button on the controller. With each press of the button, the car will move ahead in the same direction. Letting go of the button will cause the car to stop.



## To Operate (continued)

3. To make the car spin around, press and hold the CIRCULAR ARROW on the controller. Let it go when the car is pointed in the desired direction. Press the ARROW button again and the car will move straight ahead in the direction that it's facing.



Because the car is designed for preschoolers, there is no switch to deactivate the car; instead, the car will automatically shut down if not in use for 3 minutes.

To reactivate the car, simply press the button near Barney.

## Where to operate the car

The car will run on any hard, flat surface. For instance, indoors it will run on linoleum, tile, wood and low-pile carpeting; outdoors it will run on asphalt, cement and slate.

**DO NOT RUN THE CAR ON SAND, WHICH COULD CAUSE DAMAGE TO THE CAR.**

## Operating range

1. As a general guideline, the controller can operate the car from a distance of about 10-12 feet. The range will increase outdoors. However, the range may be shortened and performance affected by such factors as the structure of the house (if used indoors) and the nearness of metal objects.
2. The car may operate erratically if it is used near metal objects, or if the controller is positioned less than 10 inches from the car.

## Problem checklist

If the car is not functioning properly, first check to see that:

- The activating button next to Barney has been pressed.
- The controller is within operating range of the car.
- The batteries are correctly positioned.
- The car is being operated in temperatures between 40°F and 95°F. The car will not function at all if its temperature is below 35°F or above 105°F. If the car has been stored in extremely cold or hot temperatures, allow time for it to reach a temperature at which it will operate properly.

## Check or change the batteries when...

### (Car)

1. The car's normal operating speed slows down considerably.
2. After letting go of the controller button, the car continues to move.

### (Controller)

1. The car stops and does not respond to the controller.  
**Note:** This will also occur if the car is near metal objects, which cause interference. Before changing batteries, move the car away from metal objects and see if it operates.

## Erratic operation can be caused by interference from...

1. Radio control vehicles in the area that operate on 49 MHz.
2. Signals sent from infant monitors or cordless phones.
3. Metal objects such as appliances, baseboard heating and metal fences.

### FCC STATEMENT

**Warning:** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**Note:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

