

Barney[™]

PLAYSKOOL[®]

Ages 2 & Up
5762

Thank you for purchasing this Playskool[®] toy!
Song Magic Banjo^{™*} is recommended for indoor use,
away from direct sunlight, which interferes with the toy's
light technology.

Includes 3 "AA" batteries.

(Phillips screwdriver required when replacing batteries.)



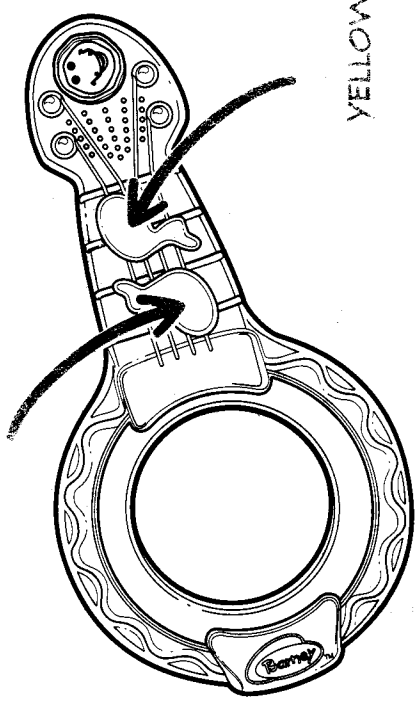
Song Magic Banjo^{™*}

TO PLAY WITH SONG MAGIC BANJO™*

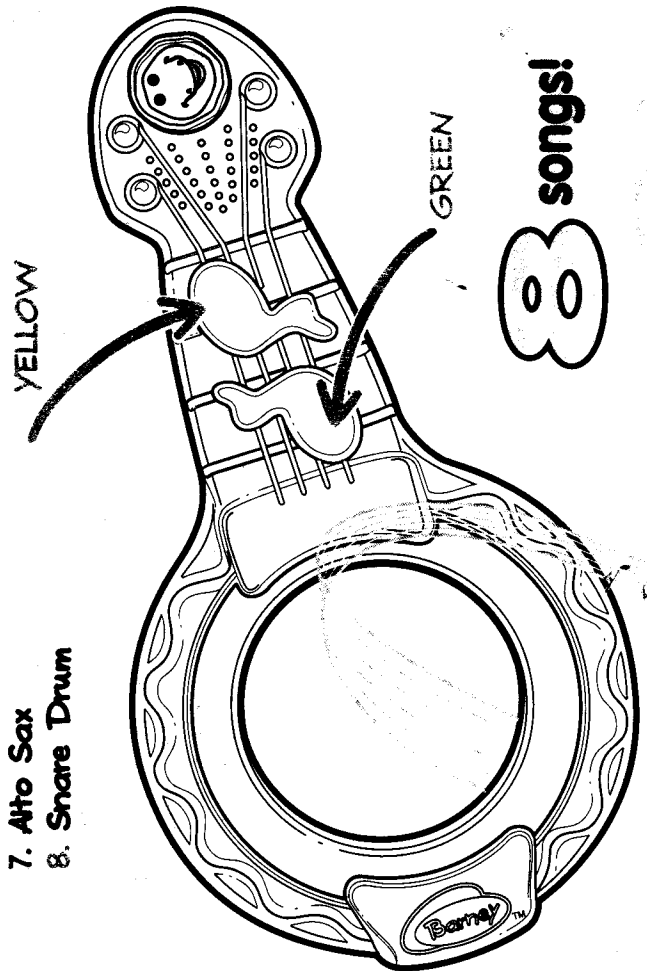
1. To activate toy, press either the yellow or green musical note button on the neck of the banjo.

Note: Always press the center of the round part of the note.

GREEN



YELLOW



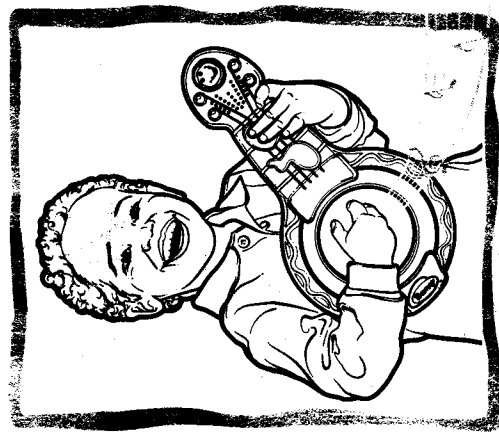
3. To change instrument sounds, press the YELLOW button.

The instrument sounds are:

1. Banjo
2. Synthetic "Wah"
3. High Flute
4. Brass
5. Synthetic Drum
6. Marimba
7. Alto Sax
8. Snare Drum

8 instrument sounds!

8 songs!

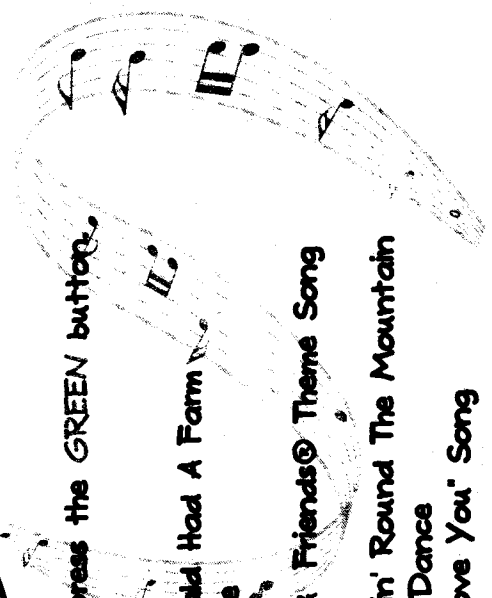


2. Wave your hand in the center of the banjo to play songs. Each time you wave your hand, several phrases of the song will play. Keep waving your hand to play the whole song!

4. To change songs, press the GREEN button.

The songs are:

1. Old MacDonald Had A Farm
2. London Bridge
3. Oh! Susanna
4. The Barney & Friends® Theme Song
5. Bingo
6. She'll Be Comin' Round The Mountain
7. Mexican Hat Dance
8. Barney's "I Love You" Song



AUTOMATIC SHUT-OFF FEATURES

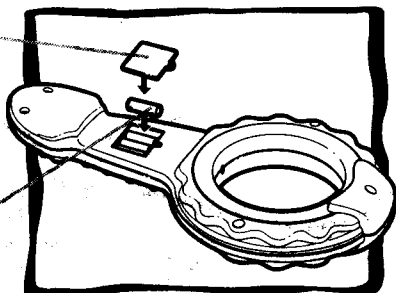
The toy has 2 different automatic shut-off features:

1. When a child stops playing the toy for 15 seconds, the toy automatically shuts off.
2. The toy will automatically shut off after 60 seconds of continuous, uninterrupted operation (for example, if a child puts it down so that an object is left in the center of the banjo, which would accidentally keep it activated).

TO INSTALL NEW BATTERIES

BATTERY
COMPARTMENT
DOOR

3 'AA'
BATTERIES



1. Loosen screw in battery compartment door. Remove door (screw remains attached to door).
2. Discard old batteries. Insert 3 fresh 'AA' batteries into compartment as shown. Replace door and tighten screw.

CAUTION: TO AVOID BATTERY LEAKAGE

1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions.
2. Do not mix old batteries and new batteries.
3. Do not mix alkaline, standard (carbon zinc) or rechargeable (nickel-cadmium) batteries.
4. Always remove exhausted or dead batteries from the product.

FCC STATEMENT:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Product and colors may vary.



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