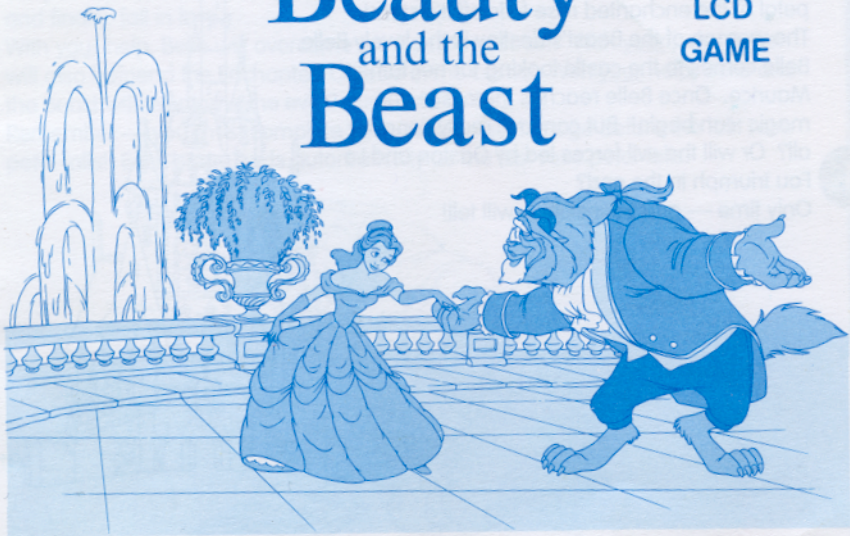


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ELECTRONIC

MODEL 7-877

Disney's
Beauty
and the
Beast

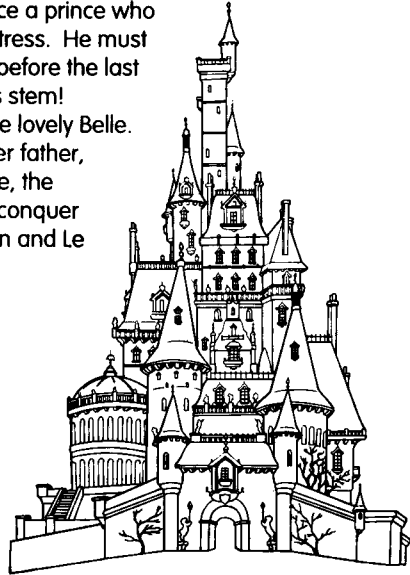
LCD
GAME



Somewhere deep in the heart of enchantment, lies the castle of the Beast! The Beast was once a prince who was turned into a beast by an enchantress. He must learn to love, and earn another's love before the last petal of the enchanted rose falls off it's stem!

The woman of the Beast's destiny is the lovely Belle. Belle comes to the castle looking for her father, Maurice. Once Belle reaches the castle, the magic can begin! But can love really conquer all? Or will the evil forces led by Gaston and Le Fou triumph in the end?

Only time — and your skill — will tell!



1

To WIN the game, you must complete each of the four stages before the last rose petal falls from the timer at each stage!

As you progress through the Beast's castle, you will also progress through the story of how Belle and the Beast start as mistrustful strangers, become friends, and finally, fall in love.

With your help, Belle will overcome the Beast's mistrust! With your help, Belle will also befriend the Enchanted Objects in the castle! With your help, Belle and the Beast will overcome the evil Gaston and Le Fou.

Remember — you must complete your goals in each stage before the last rose petal falls! Each stage ends automatically as the last rose petal falls!



2

GAME SUMMARY

You must pass through 4 stages of enchanted adventure in the Beast's castle! To WIN the game, you must help Belle transform the Beast back into a Prince before Gaston destroys him in a fight-to-the-finish swordfight during the game's final stage!

There is a rose petal timer for each stage. Each stage ends automatically when the last rose petal falls!

3



Rose Petal Timer

IN STAGE 1

Belle is looking for her father, Maurice, in the castle. She climbs down the stairs to reach him! But she must dodge the Beast. At this point, Belle and the Beast are strangers! You score points by the number of stairs Belle climbs. You will also score bonus points for reaching Belle's father! But you will lose points if the Beast spots Belle! Stage 1 will end when the last rose petal falls. Try to rescue Maurice before that happens!



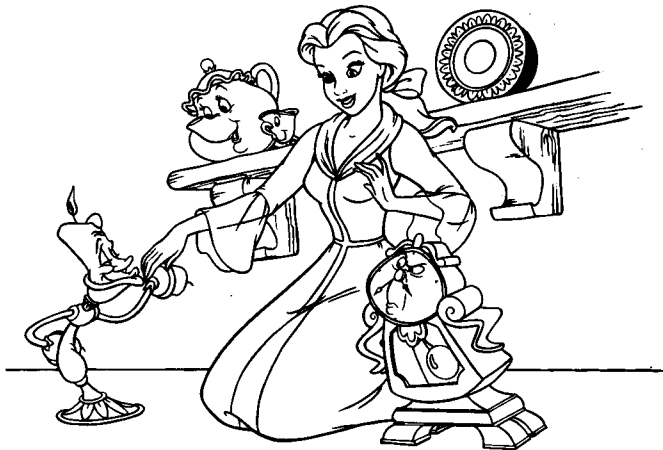
4

IN STAGE 2

Belle has become the Beast's prisoner! But Belle befriends the Enchanted Objects in the castle by giving them roses!

You score points by the number of roses Belle is able to give away! But Belle must give out roses without the Beast seeing her! You lose points if the Beast spots Belle!

5



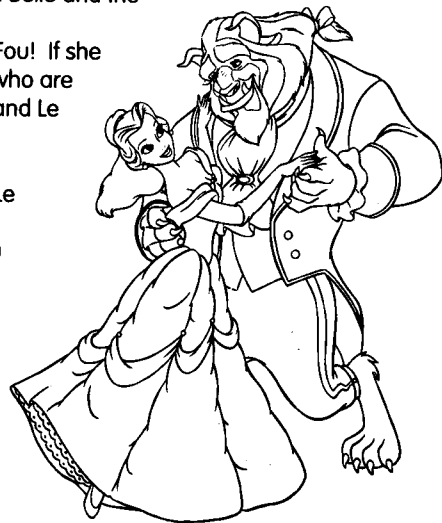
IN STAGE 3

Belle and the Beast have become friends, and are dancing together! But all is still not well! Now, the evil Gaston and Le Fou enter the castle, and try to break up the budding friendship between Belle and the Beast!

Belle has to dodge Gaston and Le Fou! If she succeeds, the Enchanted Objects (who are now Belle's friends) attack Gaston and Le Fou, who will try to dodge them.

You score points for each time the Enchanted Objects hit Gaston and Le Fou! But make sure Belle avoids Gaston and Le Fou's attacks, or you will lose points! It takes 4 hits by the Enchanted Objects to make Gaston or Le Fou disappear. The stage ends when both disappear. Accomplish this before the last rose petal falls (before the rose petal timer runs out)!

6

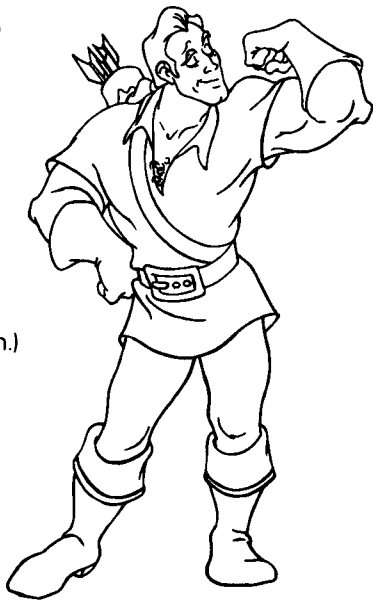


IN STAGE 4

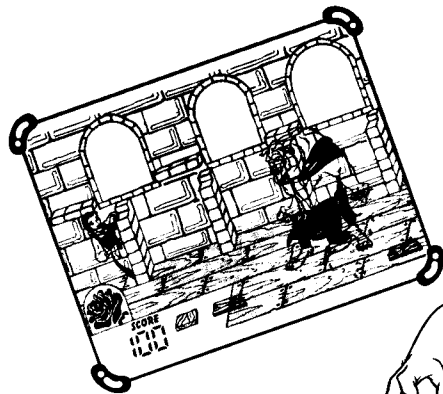
The Beast and Gaston are swordfighting. To show her love for the Beast, Belle will try to kiss him! If she kisses the Beast 4 times, he will be transformed back into a Prince! But reaching the Beast won't be easy! Gaston will try to block her!

You score points for each kiss Belle gives the Beast! If Belle kisses the Beast 4 times, he will be transformed into a Prince, and you WIN THE GAME!

The Enchanted Objects will disappear. (The magic kiss has made them real people again.) Then, Gaston falls off the tower, and most important, the Beast turns back into a Prince! But if Belle fails to kiss the Beast 4 times before the last rose petal falls from the timer, Gaston will knock the Beast off the tower, and the GAME IS OVER.

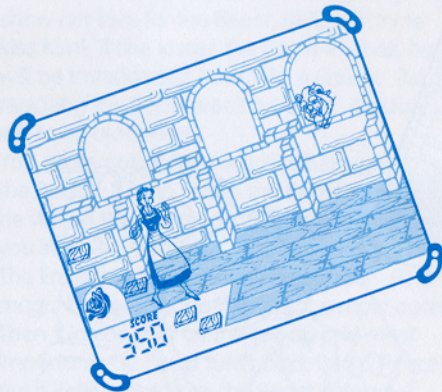


In Stage 1, Belle is looking for her father! Dodge behind the wall to avoid the Beast!



Climb down the stairs! Score points for every stair! Score bonus points for finding Belle's father, Maurice! But don't let the Beast see you!

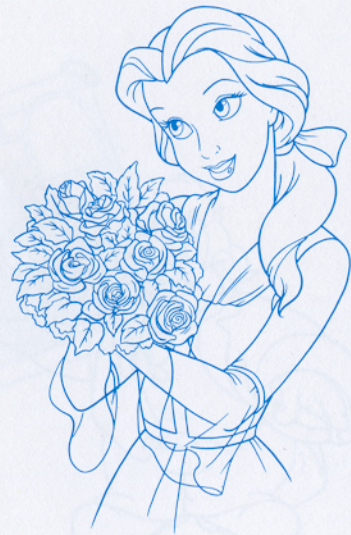
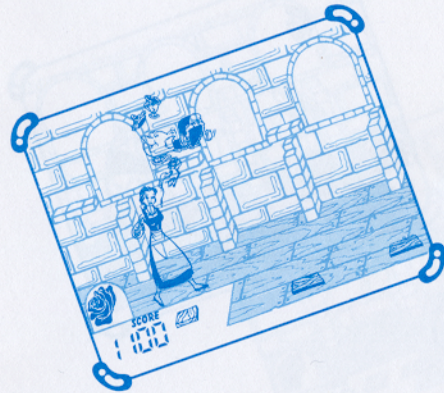
9



Give Maurice a rose and move on to stage 2!

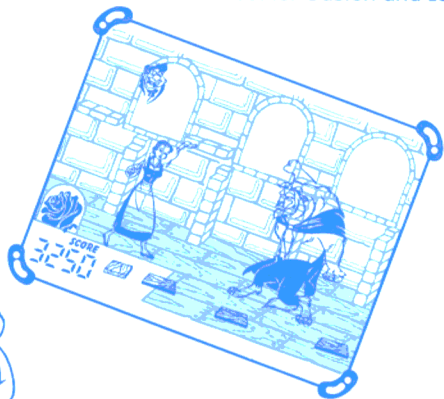
In Stage 2, make friends with the Enchanted Objects by giving them roses! But don't let the Beast see you! Score points for each rose you give!

10



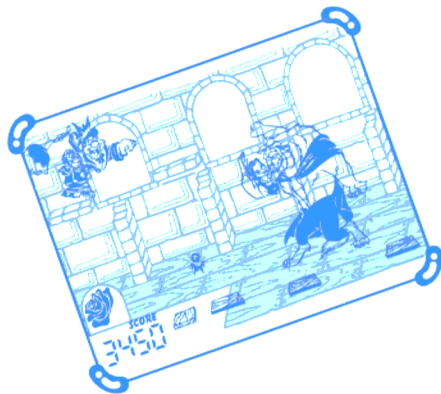
In Stage 3, control Belle dancing with the Beast! But watch out for Gaston and Le Fou who will try to stop you!

11



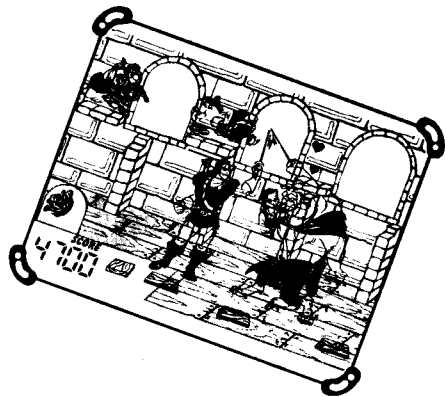
Help Belle dodge Gaston and Le Fou! When you successfully dodge them, the Enchanted Objects will appear and hit the bad guys! You'll score points for every successful dodge!

12



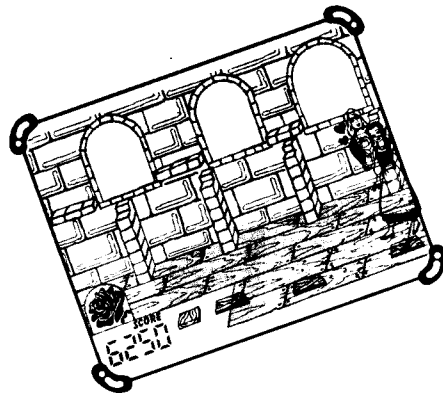
In Stage 4, the Beast must beat Gaston in a swordfight! Belle will try to show her love for the Beast by kissing him! But she must get past Gaston! Each time Belle kisses the Beast, an Enchanted Object will disappear!

13



If Belle kisses the Beast 4 times, the Beast wins the swordfight, and Gaston falls off the tower! Then, the spell of the enchantress is broken, the Beast is transformed into a Prince again — and you WIN the game!!!

14



Press the ON/START button to turn on the game with an "On" beep! The maximum score attained will be displayed.

Press the ON/START button again to begin the game from Stage 1!

You always play as Belle. It's up to you to control her every move!

In each stage, there is a rose petal timer. You must complete your tasks on each stage before the rose petal falls. Once the last rose petal falls from the timer, the stage ends automatically!



As the Control Guide shows,


Press FORWARD 

to move Belle down the stairs in Stage 1; to move Belle forward in Stage 2; to have Belle dance and move to the right in Stage 3; and to move Belle forward to kiss the Beast after pressing the "MAGIC" button to get past Gaston in Stage 4.

Press BACKWARD/DODGE 

to have Belle dodge the Beast in Stages 1 and 2; and to move to the left if you're on the right in Stage 3.

Press MAGIC

- to give roses to the Enchanted Objects in Stage 2;
- in Stage 4, to get past Gaston, keep pushing the MAGIC button, you will see Belle's arm moving up and down with Gaston's. When you keep pushing the MAGIC button quickly, Belle's arm will magically detach from Gaston's! Belle's arm will fall to her side, while Gaston's will remain up in the air. When you see this happen, it's your clue to now use the FORWARD  key, press it and Belle will automatically kiss the Beast!

When you help Belle make all the right moves, you'll score plenty of points!

- STAGE 1 10 POINTS
FOR EACH STAIR STEP BELLE CLIMBS.
500 BONUS POINTS
FOR REACHING BELLE'S FATHER.
- STAGE 2 200 POINTS
FOR EACH ROSE GIVEN TO AN ENCHANTED OBJECT.
- STAGE 3 300 POINTS
FOR EACH SUCCESSFUL DODGE/HIT BY OBJECT
(A SUCCESSFUL DODGE CAUSES THE ENCHANTED OBJECTS TO
HIT GASTON AND LE FOU.)
- STAGE 4 600 POINTS
FOR EACH KISS.
- However, you can also lose points!
- STAGES 1 & 2 LOSE 50 POINTS
EACH TIME THE BEAST SPOTS BELLE!
- STAGE 3 LOSE 50 POINTS
EACH TIME BELLE IS CAUGHT BY AN ATTACK FROM LE FOU OR
GASTON!

Press the ON/START button to begin the next stage whenever you're ready to continue your adventure of enchantment!

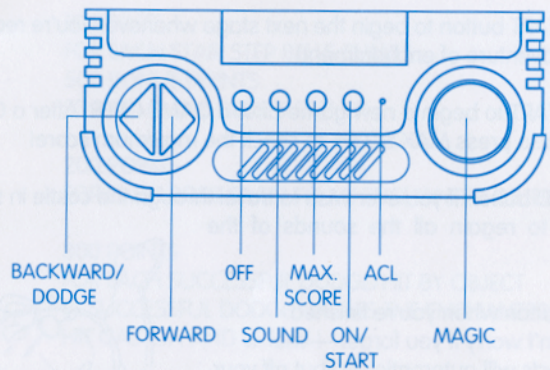
Press the ON/START to begin a new game after a GAME OVER. After a GAME OVER, you can also press MAX SCORE to check the maximum score!

Press the SOUND button if you ever wish to travel through the castle in silence. Press it again to regain all the sounds of the adventure!

Press the OFF button when you're finished playing. But don't worry if you forget — the Enchanted Objects will automatically shut off your unit after about 3 minutes of non-action.

THE END





CONTROL GUIDE

- ON/START**
- To turn on the unit.
 - To start the game.
 - To start each stage.
- MAX SCORE**
- To examine the maximum score during pause between stages or after a game over.
- SOUND**
- To control sound: on or off.

OFF

FORWARD 

- To turn off the unit.
- To move Belle down stairs (Stage 1).
- To move Belle forward (Stage 2).
- To dance/move to right (Stage 3).
- To kiss the Beast after getting past Gaston (Stage 4).

BACKWARD/

DODGE 

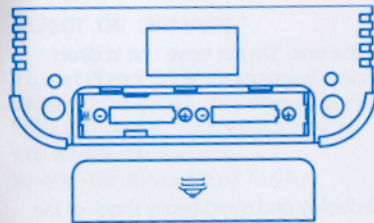
- To dodge the Beast (Stages 1 and 2).
- To move to left if on right (Stage 3).

MAGIC

- To give rose (Stage 2).
- To get past Gaston (Stage 4).

SPECIAL FEATURES

- 4 stages of enchanted adventure!
- Magic flowers
- Magic kisses
- Enchanted objects
- Stage timer
- Built-in sound
- Sound on/off control
- Maximum score retained
- Built-in automatic power-off timer



After battery insertion, the ACL switch may be pushed only if the game doesn't work properly. (Use a ball-point pen.) The display should appear as shown in the diagram at right.

INSERTING THE BATTERIES

To insert the batteries, remove the battery compartment cover at the back of the game. (To remove cover, push in direction of the arrow.)

Insert two "AA" batteries, UM-3 or equivalent (not included), making sure to align "+" and "-" as shown.

Do not use rechargeable batteries.





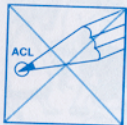
High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.



Clean only with a piece of soft dry cloth.



Do not use a pencil or pin to press the ACL switch. Use a ball-point pen.

Replace batteries at the first sign of erratic operation.

DEFECT OR DAMAGE

If a part of your game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at: TIGER ELECTRONIC TOYS REPAIR CENTER
980 Woodlands Parkway,
Vernon Hills, Illinois 60061, U.S.A.

In your note, mention the name of your game, the game's model number, and explain to us briefly what the problem is. Also include a sales receipt, the date and place of purchase and price paid. We will do our best to help.

90 - DAY LIMITED WARRANTY

Tiger Electronic Toys warrants to the original consumer purchaser of any of its electronic games that the product will be free of defects in material or workmanship for 90 days from date of purchase.

During this 90-day warranty period the game will either be repaired or it will be replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase, or when returned prepaid and insured with proof of date of purchase, to Tiger Electronic Toys, 980 Woodlands Parkway, Vernon Hills, Illinois 60061, USA.

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Units returned without proof of the date of purchase, or units returned after the 90-day warranty period has expired, will be repaired or replaced (at our option) for a service charge of US\$12.00. Payment must be made by check or money order. This non-warranty service will only be available for one year from the date of purchase. All non-warranty units must be returned postage paid and insured to TIGER ELECTRONIC TOYS, REPAIR CENTER, 980 WOODLANDS PARKWAY, VERNON HILLS, ILLINOIS 60061, USA.

Tiger Electronic Toys will not be liable for loss of use of the product or other incidental or consequential costs, expenses, or damages incurred by the purchaser. Any implied warranties are limited in duration to the 90-day period from the original date of purchase.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state so the foregoing limitations may not apply to you. This warranty does

not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

HOW TO GET SERVICE FROM THE TIGER ELECTRONIC TOYS REPAIR CENTER ON YOUR ELECTRONIC GAME DURING AND AFTER THE 90-DAY WARRANTY PERIOD. During the 90-day warranty period, you may have a defective game replaced at the dealer from which it was purchased. If, however, during the 90-day warranty period, you choose to obtain repair or replacement from the Tiger Electronic Toys Repair Center, please make the arrangements described below:

- 1) Pack the game carefully in the original box. If the game box is not available, use a good carton with plenty of newspaper, foam or other padding all around and tie it securely.
- 2) Carefully print on the box or carton the following name and address
TIGER ELECTRONIC TOYS,
REPAIR CENTER
980 Woodlands Parkway,
Vernon Hills, Illinois 60061, USA.
Also, don't forget to show your return address.
- 3) Put parcel post stamps on the package; insure the package, then mail.

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After the 90-day warranty period and up to one year from the date of purchase, do all of the above PLUS enclose your check or money order for US\$12.00 payment for the repair service.

BEAUTY AND THE BEAST

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