



Dranzer-F™

WARNING: Do not use BEYBLADE tops or Beystadium™
 on tables or other elevated surfaces.

BEYBLADE tops/BEYSTADIUM are intended to be used on the floor. Do not lean over the stadium when BEYBLADE tops are in play. BEYBLADE tops may bounce up and hit eye or face.

Attack /
Defense /
Combination Type

Assembly required. No tools needed.

Includes unassembled BEYBLADE top, launcher, and ripcord.

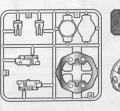
- Before assembly and playing, please read instructions. Please keep these instructions for future reference.
- When removing parts from runner frame, ask an adult to help you trim off any excess plastic using scissors or other suitable tool.
- The frame is numbered. Please follow the numbers carefully and make sure you are assembling the right parts.
- · Discard plastic bags immediately.

PARTS.

Runner Frame Parts, Blade Base, Attack Ring, Metal Weight Gear, Right–Spin Launcher, Ripcord

BEYSTADIUM (sold separately).

Note: Includes 2 Bit Chips. The Bit Chip with holes/triangle on one side can be used with BEYBLADE Electronic Launcher (sold separately).





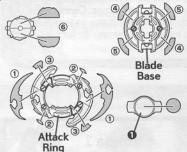






BUILD:

1 Peel and apply stickers as shown.



NOTE! The Bit Chip sticker on the large label sheet must be applied to the Bit Chip (1) that has the holes/triangle on one side. Apply stickers to smooth sides of Bit Chips.

8



Assemble shaft as shown.



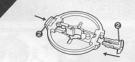
Attach Metal Weight Gear to shaft.

Snap both halves of Right Spin Gear (3) around shaft. Make sure Metal Weight Gear and (#3) are in

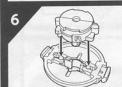


5

grooves.



Insert Attachments (2) into Blade Base until the tips are just past the knobs. Do not insert attachments all the way in at this time.



Place Right Spin Gear into Blade Base.



Snap Attachments all the way into Blade Base to secure Right Spin Gear.



Place Weight Disk (4) on Blade Base.



Attach Bit Chip to Attack Ring.



Place Attack Ring on Blade Base, aligning tabs on ring with grooves on Right Spin Gear. Turn ring LEFT until it locks onto spin gear. (To remove ring from gear, turn ring right.)

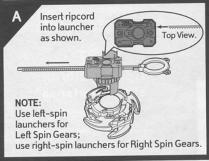
> LEFT TO LOCK.



Your BEYBLADE top is now ready for battle!

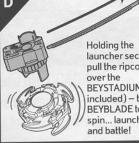


LAUNCH:

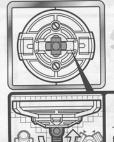




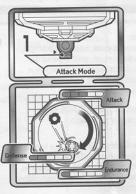


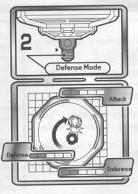


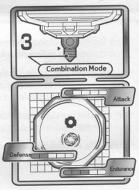












CUSTOMIZE FOR EACH BATTLE!

Customizing is taking parts from different BEYBLADE tops and putting them together to create a new top. Why customize? Because you can change how your top will perform in battle. By switching parts, you can create a top that will perform a certain way. For example, if your opponent has an Attack Type top, you may want to change your top's parts to make it a Defense Type top, to help withstand your opponent's attacks.

Learn all the different types of Attack Rings, Weight Disks and Spin Gears that are available and that you have in your collection. Look at the star chart on the packages to see the strengths of each top's parts and check out the website beyblade.hasbro.com for more information!

TRIPLE SHOT You and your opponent each battle 3 BEYBLADE tops for triple the action!







To start the game, players launch their first BEYBLADE top.



Round 1 Round 2

Round 3 The player who wins two out of three rounds is the winner!



Check it out! For game ideas, strategies and official game rules, please see

BEYBLADE.COM BEYBLADE.HASBRO.COM













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