

Dranzer Gigs Turbo'

HIGH PERFORMANCE TOPS

ENGINE GEAR $^{\text{m*}}$ SUPER-SPEED SYSTEM A 1

Includes unassembled BEYBLADE top, launcher, and ripcord.
Assembly required. No tools needed.

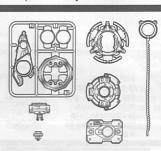
Combination Type

BEYBLADE tops/BEYSTADIUM are intended to be used on the floor. Do not lean over the stadium when BEYBLADE tops are in play. BEYBLADE tops may bounce up and hit eye or face.

- Before assembly and playing, please read instructions. Please keep these instructions for future reference.
- When removing parts from runner frame, ask an adult to help you trim off any excess plastic using scissors or other suitable tool.
- The frame is numbered. Please follow the numbers carefully and make sure you are assembling the right parts.
- · Discard plastic bags immediately.

PARTS:

Runner Frame
Parts, Weight Disk,
Blade Base, Attack
Ring, ENGINE
GEAR, Metal Tip,
Launcher, Turbo
Winder, Ripcord
and Decals.

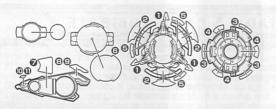


BEYSTADIUM sold separately.

BUILD:

1

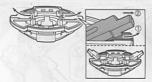
Attach the stickers as shown in the diagram.



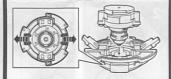


Assembling the ENGINE GEAR

Push up the tabs on the outside of Lock Parts (2 places) and pull out.



Pull out Clutch Levers on Blade Base, then set ENGINE GEAR in Blade Base.



Push in and press down Lock Parts (2 places) to secure the ENGINE GEAR.



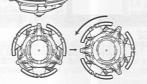
Once the Lock Parts (2 places) are in place, ENGINE GEAR will not come out.

Place
Weight
Disk on
Blade Base.

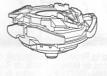
7 Attach Bit Chip to Attack Ring.



Place Attack Ring on Blade Base, aligning tabs on ring with grooves on Left Spin ENGINE GEAR. Turn ring RIGHT until it locks onto spin gear. To remove ring from gear, turn ring left.



Your BEYBLADE top is now ready for battle!



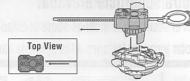
BEFORE LAUNCH:

A. Pull out Clutch Levers to lock ENGINE GEAR™* B. Use Turbo Winder to crank the Engine Gear tip counterclockwise until it clicks.



LAUNCH:

Insert ripcord into launcher as shown



(NOTE: Use left-spin launchers for Left Spin Gears: use right-spin launchers for Right Spin Gears.)

B

Insert posts on launcher into openings in BEYBLADE top as shown. Launcher should stay attached to BEYBLADE top when inserted correctly.



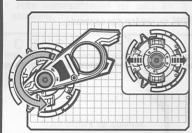
Hold lower half of launcher and rotate BEYBLADE top left to lock it in nlace.





Holding the launcher securely, pull the BEYSTADIUM (not included) – the BEYBLADE top will spin... launch... and battle!

FEATURES:



Greater acceleration with your ENGINE GEAR: ENGINE GEAR tops are equipped with an ENGINE GEAR for a short-term power blast. When the engine kicks in, even a semi-flat tip will be transformed into a tip boasting super mobility. What is ENGINE GEAR? It is a new battle part invented to improve the battle potential of your BEYBLADE. The rotational forces of the BEYBLADE and the engine combine to improve your BEYBLADE with super acceleration performance!

ENGINE GEAR Type 6 - Hit Reverse - Unique internal Engine Gear spins in an opposite direction to the spin of the top, changing the way the top moves around the stadium and launching a surprise counterattack on the opponent!

CUSTOMIZE FOR EACH BATTLE!

Customizing is taking parts from different BEYBLADE tops and putting them together to create a new top. Why customize? Because you can change how your top will perform in battle. By switching parts, you can create a top that will perform a certain way. For example, if your opponent has an Attack Type top, you may want to change your top's parts to make it a Defense Type top, to help withstand your opponent's attacks.

Learn all the different types of Attack Rings, Weight Disks and Spin Gears that are available and that you have in your collection. Look at the star chart on the packages to see the strengths of each top's parts and check out the website beyblade.hasbro.com for more information!

TRIPLE SHOT You and your opponent each battle 3 BEYBLADE tops for triple the action!









To start the game, players launch their first BEYBLADE top.

Round 1 Round 2



Round 1 Round 2 Round 3

The player who wins two out of three rounds is the winner!



Check it out! For game ideas, strategies and official game rules, please see













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