

Includes unassembled BEYBLADE top, launcher, and ripcord.
Assembly required. No tools needed.

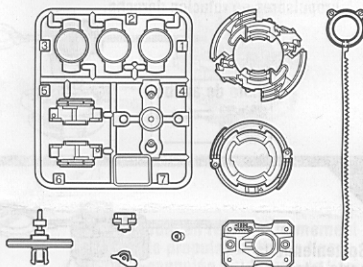
⚠ WARNING: Do not use BEYBLADE tops or BEYSTADIUM™ on tables or other elevated surfaces.

BEYBLADE tops/BEYSTADIUM are intended to be used on the floor. Do not lean over the stadium when BEYBLADE tops are in play. BEYBLADE tops may bounce up and hit eye or face.

- Before assembly and playing, please read instructions. Please keep these instructions for future reference.
- When removing parts from runner frame, ask an adult to help you trim off any excess plastic using scissors or other suitable tool.
- The frame is numbered. Please follow the numbers carefully and make sure you are assembling the right parts.
- Discard plastic bags immediately.

PARTS:

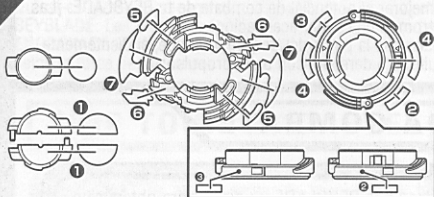
Runner Frame Parts, Blade Base, Attack Ring, Engine Weight, Locking Parts, Metal Axis, ABS Bearing, Launcher, Ripcord, Decal sheet.



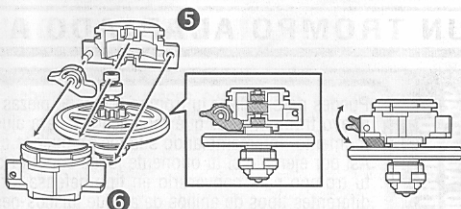
BEYSTADIUM sold separately.

BUILD:

1 Attach the stickers as shown in the diagram.



3 Assembling the Internal Engine, Step 2



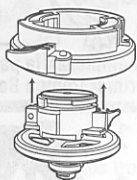
Make sure The Engine Weight Axis and Locking Parts fit in the grooves of ⑥. Lock the Internal Engine together by pushing the Locking Parts up.

2

Assembling the Internal Engine, Step 1

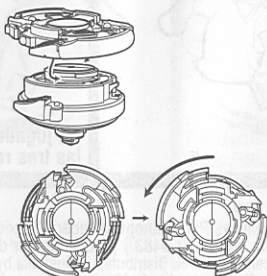
ABS Bearing
Metal Axis
Engine Weight

4 Assemble the Blade Base.



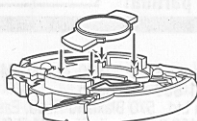
6

Place Attack Ring on Blade Base, aligning tabs on ring with grooves on Right Spin ENGINE GEAR. Turn ring LEFT until it locks onto spin gear. To remove ring from gear, turn ring right.

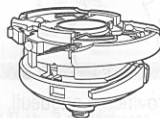


5

Attach Bit Chip to Attack Ring.

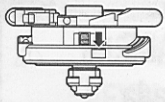


Your BEYBLADE top is now ready for battle!

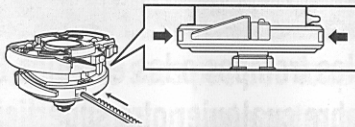


BEFORE LAUNCH:

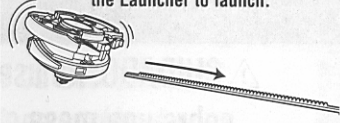
A Use the tip of the Ripcord to unlock the Locking Parts.



B Insert Ripcord into Blade Base. Depending on which direction you insert the Ripcord in the Blade Base, TORCH PEGASUS™ can be launched Right or Left Spin. The Left Spin side has a small protrusion. By pulling out the Ripcord now, and setting the top in the stadium, TORCH PEGASUS can be launched without a Launcher.

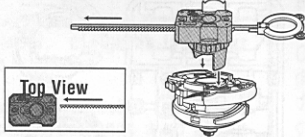


C If using a Launcher, attach top to Launcher, hold top securely and pull the Ripcord in the Base to start the Internal Engine before pulling the Ripcord in the Launcher to launch.

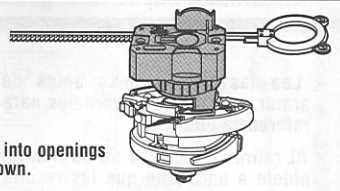


LAUNCH:

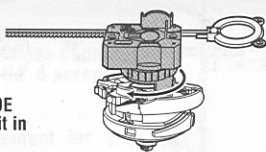
A Insert ripcord into launcher as shown. TORCH PEGASUS can use only Right Spin Launchers.



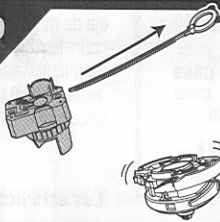
B Insert posts on launcher into openings in BEYBLADE top, as shown.



C Hold lower half of launcher and rotate BEYBLADE top left to lock it in place.



D Holding the launcher securely, pull the ripcord over the BEYSTADIUM (not included) – the BEYBLADE top will spin... launch... and battle!



FEATURES:

Greater acceleration with your ENGINE GEAR: ENGINE GEAR tops are equipped with an ENGINE GEAR for a short-term power blast. When the engine kicks in, even a semi-flat tip will be transformed into a tip boasting super mobility. What is ENGINE GEAR? It is a new battle part invented to improve the battle potential of your BEYBLADE. The rotational forces of the BEYBLADE and the engine combine to improve your BEYBLADE with super acceleration performance!

ENGINE GEAR Type 4 – Gyro Gear – An Internal Engine spins the tip of the top independently, depending on how hard your pull is. This top can be launched Right or Left Spin, with or without a launcher.

CUSTOMIZE FOR EACH BATTLE!

WHAT IS CUSTOMIZING?

Customizing is taking parts from different BEYBLADE tops and putting them together to create a new top. Why customize? Because you can change how your top will perform in battle. By switching parts, you can create a top that will perform a certain way. For example, if your opponent has an Attack Type top, you may want to change your top's parts to make it a Defense Type top, to help withstand your opponent's attacks.

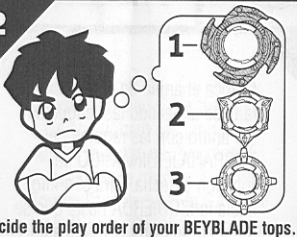
Learn all the different types of Attack Rings, Weight Disks and Spin Gears that are available and that you have in your collection. Look at the star chart on the packages to see the strengths of each top's parts and check out the website beyblade.hasbro.com for more information!

TRIPLE SHOT You and your opponent each battle 3 BEYBLADE tops for triple the action!

1 Get your 3 BEYBLADE tops ready.



2 Decide the play order of your BEYBLADE tops.

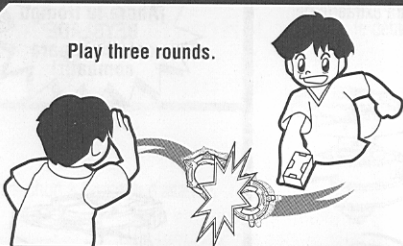


3 ▶ Round 1
Round 2
Round 3

To start the game, players launch their first BEYBLADE top.



4 Play three rounds.



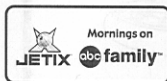
5 ▶ Round 1
▶ Round 2
▶ Round 3

The player who wins two out of three rounds is the winner!



Check it out! For game ideas, strategies and official game rules, please see

www.beyblade.com
beyblade.hasbro.com



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