

Rock Bison™

EVOLUTION MIGH PERFORMANCE TOPS

A-98
Defense Type

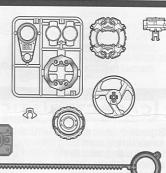
Includes unassembled BEYBLADE top, launcher, and ripcord.
Assembly required. No tools needed.
WARNING: Do not use BEYBLADE tons or BE

BEYBLADE tops/BEYSTADIUM are intended to be used on the floor. Do not lean over the stadium when BEYBLADE tops are in play. BEYBLADE tops may bounce up and hit eye or face.

- Before assembly and playing, please read instructions. Please keep these instructions for future reference.
- When removing parts from runner frame, ask an adult to help you trim off any excess plastic using scissors or other suitable tool.
- The frame is numbered. Please follow the numbers carefully and make sure you are assembling the right parts.
- Discard plastic bags immediately.

PARTS:

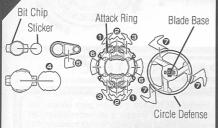
Runner parts, Weight disk, Blade Base, Attack ring, Circle defense, Lock parts, Right spin engine gear, label sheets.



BEYSTADIUM sold separately.

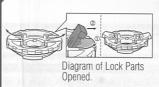
BUILD:

Attaching the Stickers.



Attach the stickers as shown in the diagram.

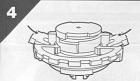
Push up the tabs on the outside of Lock Parts (2 places) and pull out.



* Opening the Lock Parts (2 places) will enable you to attach Right Engine Gear.



Attach the Engine Gear to the Blade Base.



Push in and press down Lock Parts (2 places) to secure the Right Spin Engine Gear and Circle Defense.

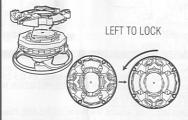
*Once the Lock Parts (2 places) are in place, Right Engine Gear will not come out.





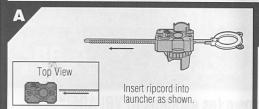


Place Attack Ring on Blade Base, aligning tabs on ring with grooves on Right Spin Engine Gear. Turn ring LEFT until it locks onto spin gear. To remove ring from gear, turn ring right.

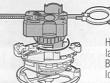




AUNCH:

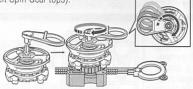


Insert posts on launcher into openings in BEYBLADE top, as shown. Launcher should stay at BEYBLADE top when inserted correctly. , as shown. Launcher should stay attached to



Hold lower half of launcher and rotate BEYBLADE top left to lock it in place.

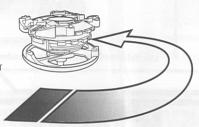
Attach the Turbo Winder to the Engine Gear shaft and wind clockwise (for Right Spin Gear tops) or counter-clockwise (for Left Spin Gear tops).





FEATURES:

Blast of acceleration with your Engine Gear: Engine Gear tops are equipped with an Engine Gear for a short-term power blast. When the engine kicks in, even a semi-flat tip will be transformed into a tip boasting a burst of super mobility. What is Engine Gear? It is a new battle part invented to improve the battle potential of your BEYBLADE. The rotational forces of the BEYBLADE and the engine combine to improve your BEYBLADE with a burst of super acceleration performance!



ENGINE GEAR Type 2 - Steady release -This type has a large tip that causes the spin release to be slower and longer.



CUSTOMIZE FOR EACH BATTLE!

Customizing is taking parts from different BEYBLADE tops and putting them together to create a new top. Why customize? Because you can change how your top will perform in battle. By switching parts, you can create a top that will perform a certain way. For example, if your opponent has an Attack Type top, you may want to change your top's parts to make it a Defense Type top, to help withstand your opponent's attacks.

Learn all the different types of Attack Rings, Weight Disks and Spin Gears that are available and that you have in your collection. Look at the star chart on the packages to see the strengths of each top's parts and check out the website beyblade.hasbro.com for more information!

TRIPLE SHOT You and your opponent each battle 3 BEYBLADE tops for triple the action!



Get your 3 BEYBLADE tops ready



Decide the play order of your BEYBLADE tops.



To start the game, players launch their first BEYBLADE top.



Round 1 Round 2 Round 3

The player who wins two out of three rounds is the winner!











Watch it on

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