

Includes unassembled BEYBLADE[®] top, launcher, and ripcord.
Assembly required. No tools needed.

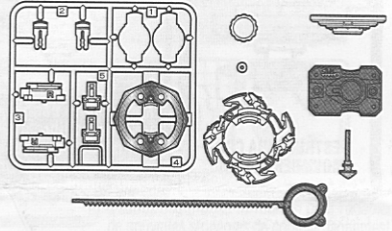
⚠ WARNING: Do not use BEYBLADE tops or BEYSTADIUM[™] on tables or other elevated surfaces.

BEYBLADE tops/BEYSTADIUM are intended to be used on the floor. Do not lean over the stadium when BEYBLADE tops are in play. BEYBLADE tops may bounce up and hit eye or face.

- Before assembly and playing, please read instructions. Please keep these instructions for future reference.
- When removing parts from runner frame, ask an adult to help you trim off any excess plastic using scissors or other suitable tool.
- The frame is numbered. Please follow the numbers carefully and make sure you are assembling the right parts.
- Discard plastic bags immediately.

PARTS:

Runner Frame Parts, Blade Base, Attack Ring, Axle Ring, Metal Weight Gear, Right-Spin Launcher, Ripcord



Note: Bit Chip with holes/triangle on one side can be used with BEYBLADE ELECTRONIC LAUNCHERS (sold separately).

BEYSTADIUM sold separately.

BUILD:

1

Axle Ring

Place Axle Ring on Axle. Snap **5** Outer Shaft around Axle.

2

Metal Weight Gear

Place Metal Weight Gear on **5** gear.

3

Snap both halves of **3** Right Spin Gear around gear, enclosing Metal Weight Gear.

4 Peel and apply stickers as shown.

Blade Base **Attack Ring**

5

Insert **2** Attachments into Blade Base until the tips are just past the knobs. Do not insert Attachments all the way in at this time.

6

Place Right Spin Gear into Blade Base.

7

Snap Attachments all the way into Base Base to secure Right Spin Gear.

8

Place **4** Weight Disk on Blade Base.

10

Place Attack Ring onto Blade Base, aligning tabs on ring with grooves on spin gear. Turn ring to the left until it locks onto base. To remove ring from base, turn ring to the right.

11

Your BEYBLADE top is now ready for battle!

9

Place one Bit Chip on Attack Ring.

LEFT TO LOCK

LAUNCH:

A

Top View

Insert ripcord into launcher as shown.

B

Insert posts on launcher into openings in BEYBLADE top, as shown.

C

Hold lower half of launcher and rotate BEYBLADE top left to lock it in place.

D

Holding the launcher securely, pull the ripcord over the BEYSTADIUM (not included) - the BEYBLADE top will spin... launch... and battle!

FEATURES:

FREE-MOVING SHAFT STRUCTURE

The Free-Moving Shaft Structure spins freely. Use it to outlast your opponents!

SPIN GEAR SYSTEM

Right Spin Gear

Removable Right Spin Gear is interchangeable with other Spin gears to increase your customizing options for additional battle strategies.

1 LAUNCH

Axle Ring allows for smooth rotation of the free-moving shaft structure!

Axle Ring!

Free-Moving Spin

2 BATTLE

BEYBLADE

Free-Moving Shaft

WOLFBORG

Try launching at an angle!!!

Attack your opponent from the bottom!!!

CUSTOMIZE FOR EACH BATTLE!

WHAT IS CUSTOMIZING?

Customizing is taking parts from different BEYBLADE tops and putting them together to create a new top. Why customize? Because you can change how your top will perform in battle. By switching parts, you can create a top that will perform a certain way. For example, if your opponent has an Attack Type top, you may want to change your top's parts to make it a Defense Type top, to help withstand your opponent's attacks.

Learn all the different types of Attack Rings, Weight Disks and Spin Gears that are available and that you have in your collection. Look at the star chart on the packages to see the strengths of each top's parts and check out the website beyblade.hasbro.com for more information!

TRIPLE SHOT You and your opponent each battle 3 BEYBLADE tops for triple the action!

1

Get your 3 BEYBLADE tops ready.

2

Decide the play order of your BEYBLADE tops.

3

Round 1

Round 2

Round 3

To start the game, players launch their first BEYBLADE top.

4

Play three rounds.

5

Round 1

Round 2

Round 3

The player who wins two out of three rounds is the winner!



www.beyblade.com
beyblade.hasbro.com



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