

# BICYCLE®

## Electronic Card Game

### BLACKJACK RULES

- Get as close to "21" as you can without going over. If you go over "21", it's a "bust" and you automatically lose the hand.

"Blackjack" means having a point total of "21"

- with your first two cards (A+K, A+Q, A+J, A+10).

"Blackjack" pays 2 to 1. If both player and dealer have "blackjack", hand is a "push" (a tie) and your bet is returned to you.

Aces count as "1" or "11". (player's choice)

- Picture cards (K,Q,J) count as 10 points. All other cards count their face value.
- "Hit" means you want to take another card.
- "Stick" means you want to stick with the cards you have.

Dealer hits on "16" or less and sticks on "17"

- or over.

Use the VIEW button to alternately view

- dealer's hand as well as your own. You can view dealer's top card but his "hole card" remains unseen until end of the hand.

Press SOUND button to turn off sound. Press it again to regain sound.

Press the ON button to turn on the unit. You'll hear an "On" beep and the highest amount won is displayed. Then the cumulative score appears on screen (the amount attained when you last played the game). If this is the first time you're playing the game, you begin with \$1000.

Press the OFF button to turn off the game when you are finished playing. Game shuts off automatically after three minutes of no betting.

At any time once the hand has been dealt, you can press the VIEW button to alternately view the dealer's hand as well as your own. However, only the dealer's "up" card can be viewed. His "hole" card is not shown until the end of the hand.



Requires 1 "AAA" battery included  
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Made in China Printed in Hong Kong

When you win a bet, your money total goes up accordingly. After each hand, "BET" flashes on screen again. Then place your bets for the next hand and continue playing. If you don't press the BET button before you DEAL the next hand, then your bet remains the same as it was for the previous hand. If you ever lose all your money, the GAME IS OVER. Press the DEAL/HIT button to begin a new game with \$1000. Whenever you attain a new high score, you will hear a special melody.



Press the MAX SCORE button to examine the highest amount won any time between hands.

After turning on the game, "BET" flashes on screen. Press the BET button to place your bets! You can bet \$50...or \$100...or \$150.

Once you have placed your bet, press the DEAL/HIT button and the dealer will DEAL the hand. You always play against the dealer. Make a choice. If you want to take additional cards, press the HIT button and dealer will give you another card. Each time you "hit", you receive an additional card.

Whenever you are satisfied with the cards you have, press the STICK button. After you "stick", the dealer will automatically play his hand.

AL2105

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**TIGER ELECTRONICS INC.**

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980 Woodlands Parkway, Vernon Hills, Illinois 60061



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# Pocket Electronic Casino Game

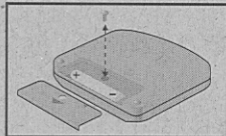
## INSERTING THE BATTERY

To insert the battery, remove the battery compartment cover at the back of the game. (To remove cover, push in the direction of the arrow.)

Insert one "AAA" (LR03) battery or equivalent (not included), making sure to align the "+" and "-" as shown.

'Do not mix old and new batteries.'

'Do not mix alkaline, standard (C-Zn) or rechargeable (Ni-Ca) batteries.'



## CAUTION

High temperature will destroy the unit.

Do not leave unit in direct sunlight.

Do not press the liquid crystal display, and avoid heavy shock or the display may fail.

## DEFECT OR DAMAGE

If a part of your game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store does not have replacement parts. Instead, write to us at:

**TIGER ELECTRONIC TOYS REPAIR CENTER**

980 Woodlands Parkway,  
Vernon Hills, Illinois 60061, U.S.A.

In your note, mention the name of your game, the games model number, and tell us briefly what the problem is. Also include sales slip, date and place of purchase and price paid. We will do our best to help.

## 90-DAY LIMITED WARRANTY

Tiger Electronic Toys warrants to the original consumer purchaser of any of its electronic games that the product will be free of defects in material or workmanship for 90 days from date of purchase. During this 90-day warranty period the game will either be repaired or it will be replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase, or when returned prepaid and insured with proof of date of purchase, to:

Tiger Electronic Toys,  
980 Woodlands Parkway,  
Vernon Hills, Illinois 60061, USA.

Units returned without proof of the date of purchase, or units returned after the 90-day warranty period has expired, will be repaired or replaced (at our option) for a service charge of US\$5.00. Payment must be made by check or money order. This non-warranty service will only be available for one year from the date of purchase. All non-warranty units must be returned postage paid and insured to:

**TIGER ELECTRONIC TOYS, REPAIR CENTER,**  
980 WOODLANDS PARKWAY,  
VERNON HILLS, ILLINOIS 60061, USA.

Tiger Electronic Toys will not be liable for loss of use of the product or other incidental or consequential costs, expenses, or damages incurred by the purchaser. Any implied warranties are limited in duration to the 90-day period from the original date of purchase.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state so the foregoing limitations may not apply to you. This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship. **HOW TO RECEIVE SERVICE FROM THE TIGER ELECTRONIC TOYS REPAIR CENTER FOR YOUR ELECTRONIC GAME DURING AND AFTER THE 90-DAY WARRANTY PERIOD.** During the 90-day warranty period, you may have a defective game replaced at the dealer from which it was purchased. If, however, during the 90-day warranty period, you choose to obtain repair or replacement from the Tiger Electronic Toys Repair Center, please make the arrangements described below:

- 1) Pack the game carefully in the original box. If the game box is not available, use a sturdy carton with plenty of newspaper, foam or other padding and tie it securely.
- 2) Carefully print on the box or carton the following name and address:  

<b>TIGER ELECTRONIC TOYS, REPAIR CENTER,</b> 980 Woodlands Parkway, Vernon Hills, Illinois 60061, USA.	<b>TIGER ELECTRONIC (UK) L.L.C.</b> Belvedere House, Victoria Avenue Harrogate, North Yorkshire HG1 1EL, England
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Also, don't forget to show your return address.
- 3) Put parcel post stamps on the package; insure the package, then mail. After the 90-day warranty period and up to one year from the date of purchase, do all of the above PLUS enclose your check or money order for US\$5.00 payment for the repair service.