

Boohbah™

Get Up & Giggle Game



AGE 3+

For 2 to 5 Players

CONTENTS: Gameboard • Spinner (with arrow and arrow base)
5 Boohbah™ Pawns • 50 Action Tokens

OBJECT

The player with the most Action tokens wins!

ASSEMBLY

- Detach the spinner board and Action tokens from the cardboard parts sheet. Discard the cardboard waste.
- Remove the spinner arrow and base from the plastic runner. Discard the plastic waste.
- Assemble the spinner as shown in figure 1.

Figure 1

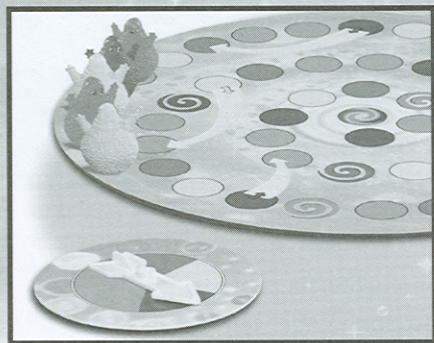
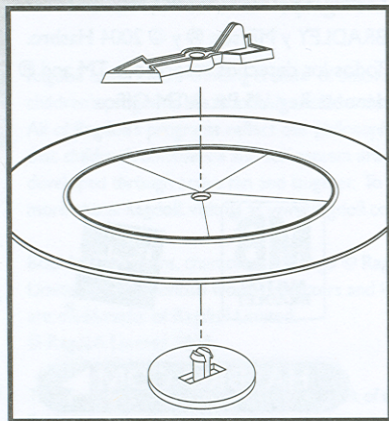


Figure 2

SETUP

Figure 2 shows the gameboard set up and ready for five players. Refer to it as you set up your own game.

- Place the gameboard in the center of the play area.
- Each player chooses a Boohbah™ pawn and places it near the green Start space.
- Place the Action tokens action-side down in the empty box top and place it near the gameboard.

GAMEPLAY

Follow the colorful path and collect Action tokens along the way. Once a

player reaches the Multicolor Spiral space, the game ends and the player with the most Action tokens wins! The youngest player starts the game. Play then continues to the left.

On Your Turn... Spin the spinner and move your Boohbah to the first space matching the color you spun. If the space is occupied by another Boohbah, move forward to the next open space matching the color that you spun.

NOTE: If the spinner stops on the line between colors, spin again.

COLOR SPACE

If you land on a Color space, take a matching-color Action token from the box top and turn it action-side up.

(If there are no more Action tokens matching the color of your space, simply choose another color.) Then do the activity shown on the token. For an explanation of the tokens, see **The Action Tokens and What You Do**.

Once you've finished the activity, place the Action token in front of you. This ends your turn.



SPECIAL SPIRAL SPACE

If you land on a Special Spiral space, you get to follow the same instructions for a Color space (see above) and then **TAKE ANOTHER TURN!**



ARROW SPACE

If you land on an Arrow space, immediately move your Boohbah to the space at the end of the arrow

(where it points to). **If the space at the end of the arrow is occupied**

by another Boohbah, move forward to the first open space. Then, take an

Action token matching the color of that space, stand up and do the activity shown. For

an explanation of the Action tokens, see **The Action Tokens and What You Do**. Once you've finished the activity, sit back down and place the Action token in front of you. This ends your turn. On your next turn, you'll move forward from this space.



MULTICOLOR SPIRAL SPACE

The Multicolor Spiral space is the last space on the path and represents all colors. If you spin a color and there are no more spaces of that color between you and the Multicolor Spiral space, move onto the Multicolor Spiral space, draw any two Action tokens from the box top, stand up and do the activities shown. For an explanation of the Action tokens, see **The Action Tokens and What You Do**. Once you've finished the activities, sit back down and place the Action tokens in front of you.



The Action Tokens and What You Do...



Pat your tummy.

Reach down and touch your toes.



Bend from side to side.



Hop on one foot (either one, it doesn't matter).



Clap above your head.



Now it's time to count your Action tokens to see who wins the game!

WINNING

Once a player has landed on the Multicolor Spiral space, all players count up their Action tokens and **the player with the most Action tokens wins!** If you're the winner, call out **"BOOHBAH!"**

We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2.

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