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US Patent Nos. 6,070,205; 6,046,751; 6,043,811 Other patents pending.

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PROOF OF PURCHASE  
MX DIRT REBEL™ GAME

**HASBRO.COM**  
FOR NEW PRODUCTS AND OFFERS

426210000IWHB-01

es 8+

No. 42621

**DIRT REBEL™**

Turn your TV into a  
Motocross circuit

**INSTRUCTIONS**

Get a Tiger!  
Get the Roar!

**TIGER**  
GAMES

## HIGH SPEED MOTOCROSS THRILLS - ON YOUR OWN TV!

*Do Not Attempt the Maneuvers in this Game in Real Life*

Read the instructions below, then plug the handlebar into your TV and you're ready to begin your career on the exciting motocross circuit! Compete on 8 different tracks that increase in difficulty! Customize and upgrade your bike for improved performance on dirt, sand, even snow! Start off as a rookie and work your way up the ranks to become a Supercross star! Go head-to-head with virtual bikers in Race mode, or perform insane jumps and cool stunts in Stunt Challenge mode!

## REQUIREMENTS

TV, VCR or DVD Player with AV input. RF adapter required if TV has no AV input. Or, you may use the AV input on a VCR or DVD player that's connected to your TV.

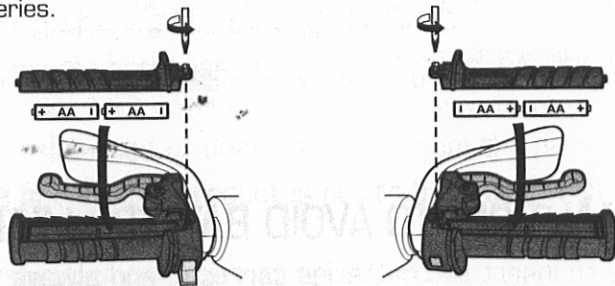
## IMPORTANT

If the game malfunctions or "locks up," you can RESET the unit by sliding the ON / OFF switch to OFF, and then back to the ON position.

## INSTALL BATTERIES

Requires 4 x 1.5V "AA" or LR6 size batteries (not included). Alkaline batteries

recommended. Phillips/cross head screwdriver (not included) needed to insert batteries.



To install the batteries, do the following:

1. Use a Phillips head screwdriver to loosen the screws on the battery compartment doors (as shown above) and open the doors.
2. Insert 4 new 1.5V "AA" or LR6 size batteries, making sure to align "+" and "-" as shown.
3. Replace the battery compartment doors and tighten the screws.

**Note:** You may also purchase an AC to DC power adapter at any electronics store. It should be DC 6V, 300mA or above, and center positive.

⊖ ⊕ For example, Radio Shack adapter P / N: 273-1758, with accessory tip B, P / N: 273-1705. Please note this example is provided for information and convenience only. Hasbro does not have control over availability or specifications of other manufacturer's products.

**DC Power Adaptor:**

- the toy is not intended for children under 3 years old ;
- the toy must only be used with the recommended transformer ;
- the transformer is not a toy ;
- toys liable to be cleaned with liquid are to be disconnected from the transformer before cleaning.

**CAUTION: TO AVOID BATTERY LEAKAGE**

1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;
2. Do not mix old batteries and new batteries, or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
3. Always remove exhausted or dead batteries from the product.

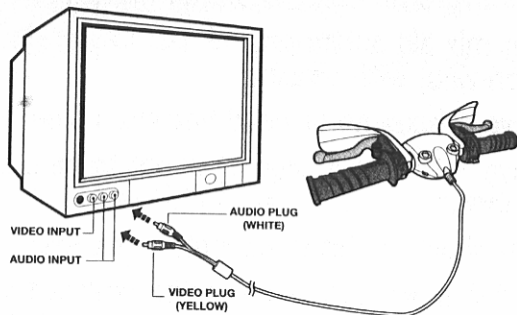
**CAUTION:**

1. Always follow the instructions carefully. Use only batteries

specified and be sure to insert them correctly by matching the + and - polarity markings.

2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.

## SET UP



### Connecting to a TV

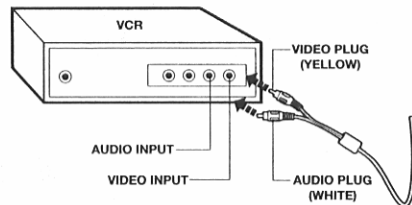
1. Insert the handlebar cable's white plug into the white audio-in jack on the TV.
2. Insert the handlebar cable's yellow plug into the yellow video jack on the TV.

**Note:** These jacks are normally found on the front of the TV near the adjustment controls, or on the back of the TV near the antenna and cable connections.

3. Turn on your TV.
4. Set your TV to the channel/video input mode directed by your TV owner's manual.

### Connecting to a VCR or DVD

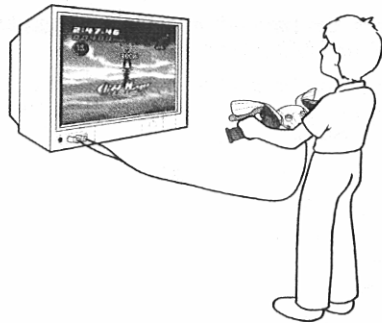
1. Make sure the VCR or DVD player is properly connected to the TV.
2. Insert the handlebar cable's white plug into the white audio-in jack on the VCR or DVD player.
3. Insert the handlebar cable's yellow plug into the yellow video jack on the VCR or DVD player.
4. Turn on your TV and VCR or DVD.
5. Set your TV, VCR or DVD player to the channel/video input mode directed by your TV, VCR or DVD player owner's manual.
6. Slide the ON/OFF button on the handlebar to ON.



See Troubleshooting Guide at end of Instructions if necessary.

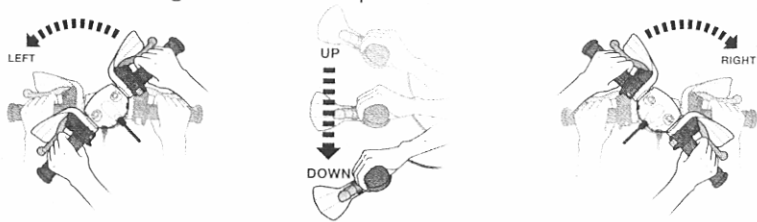
## USING THE HANDLE BAR

Sit or stand several feet from the front of the TV. Remove the handlebar from the base and hold it horizontally as shown. All selections are made using the handlebar.



### Handle Bar

Tilt the handlebar left, right, up and down to highlight items on the screen, steer the bike during a race, and to perform tricks.



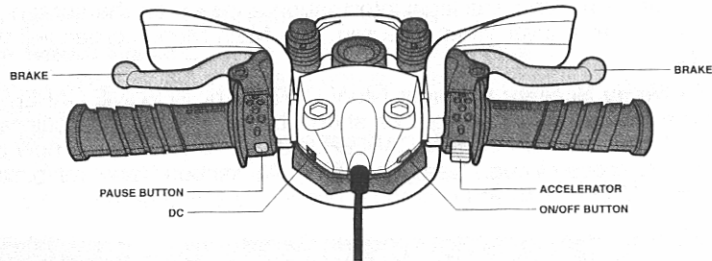
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## Handle Bar Features

### Accelerator Lever

The accelerator is used in two important ways:

- Press to select highlighted items on the screen, and to move to the next screen when directed.
- Press to start your bike at the beginning of a race and to increase the speed of your bike during a race. Let off on the accelerator to slow down.



### Brake Levers

The brake levers are used in two important ways:

- Squeeze to back up to a previous menu.
- Squeeze to slow down your bike during a race.

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### On/Off Button

Slide to turn game ON or OFF.

### Pause Button

Press to pause play or to exit the game.

## GETTING STARTED

1. Make sure the ON/OFF button on the handlebar is in ON position.
2. **Legal Screen:** After the legal information appears on the screen, press the accelerator lever when directed. The Main Menu screen will then appear.
3. **Main Menu Screen:** Highlight NEW CAREER or RESUME CAREER by tilting the handlebar left or right as shown below. Press the accelerator lever to accept your selection. NEW CAREER lets you begin a brand new career on the motocross circuit. See HOW TO PLAY section below for details. RESUME CAREER lets you resume a previously saved game.

## HOW TO PLAY – NEW CAREER

Highlight NEW CAREER on the Main Menu, then press the accelerator lever.

1. **Name Entry Screen:** The first time you play, the screen will direct you to create your rider profile. Tilt the handlebar left or right

to select a PROFILE save slot, and press the accelerator to confirm. You can create and save up to four different racing profiles – which will later include different bikes, courses completed, etc.

Next, enter your name (or up to any 8-letter code) by tilting the handlebar, highlighting each letter and confirming as directed. If you make a mistake after confirming a letter, squeeze the brake lever to back up and change the letter. Press the accelerator to move to the next screen.

2. **Game Mode Screen:** Choose between RACE or STUNT CHALLENGE mode by tilting the handlebar to highlight your choice. Then press the accelerator to select it. Squeeze the brake lever to return to the previous menu. These two gameplay modes will be explained later in the instructions.
3. **Course Select Screen:** When you begin, only Course 1 is open. Each of the other 7 courses will open up – one at a time – when you do one of the following:
  - RACE MODE: Finish a race in the top 3.
  - STUNT CHALLENGE: Meet the challenge described at the beginning of each course.
4. **The Garage:** Select START to begin the race, or select CUSTOMIZE to customize your bike. The first time you ride, you cannot customize your bike. As you win money, you may purchase shocks, change bike color, tires, and engines to customize your bike for specific conditions on the track. Once you have customized your bike, squeeze the brake lever until you return to the Garage screen. Then select START to begin the race.

5. **Start:** Watch the countdown...3...2...1...then quickly press the accelerator lever to begin.

## RACE

Racing begins on Course 1. Be one of the top 3 finishers to move up to the next course. Customize and upgrade your bike for improved performance on dirt, sand, mud and snow! Your ultimate goal is to complete all 8 MX courses.

*Keep track of your progress by watching the screen features shown here.*



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## STUNT CHALLENGE

The Stunt Challenge begins on Course 1. Your challenge is to finish the course in a given amount of time while earning a specified amount of "Trick Points." Only then can you move up to the next course. Customize and upgrade your bike to improve your trick performance! Your ultimate goal is to complete all 8 MX courses.

*Keep track of your progress by watching the screen features shown here.*



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## Types of Tricks

Nac Nac

### Handle Bar Movement

*tilt left, then right, then back to level*



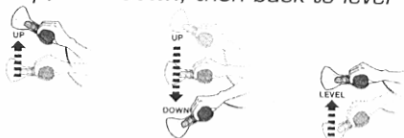
Coffin

*tilt right, then left, then back to level*



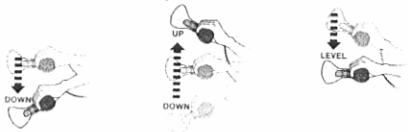
Super Man

*tilt up, then down, then back to level*



Heart Attack

*tilt down, then up, then back to level*



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Cliff Hanger

*tilt left, then up, then back to level*



Back Flip

*tilt right, then down, then back to level*



360

*discover on your own*

Body Varial

*discover on your own*

**Note:** Tricks are performed in the air off of a jump.

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## COURSE RECORDS

The top 3 performances for each course are kept on the Course Records screen. You can scroll through all the records by pressing the accelerator.



## PAUSE OR END A GAME

To pause or end a game early, do the following:

1. Press the PAUSE button on the handlebar.
2. An options screen will appear. If you want to return to the game, select CONTINUE.
3. If you want to quit playing the game, select RETIRE. The game will return to the Main Menu.

## AUTOMATIC SHUT OFF

The game turns off automatically after 10 minutes of non-use.

## TROUBLESHOOTING GUIDE

If you do not see the legal screens and then the main title screen, after turning the TV and game unit on, try the following:

- **Check Plugs and Jacks** – Make sure that the video and audio plugs are inserted into the correct jacks on your TV, VCR or DVD player.
- **Check Batteries** – Make sure the batteries in the game unit are fresh and properly installed.
- **Check TV Channel** – Your TV channel should be set to its auxiliary “gaming” channel. This is usually indicated as “AUX,” “AV” or “Video.” You may have to refer to your TV owner's manual to determine this.

To locate your auxiliary channel, (usually one of the following channels: 2, 1, 0, 00, or 99), click down from channel 3 until “Line 1” or “Line 2,” “Video 1” or “Video 2,” “Front,” “Aux,” “AV” etc. appears on the screen. Then press the ON button on game unit. If you are on the right channel, the game should come on. If this does not work, take a look at your TV remote. There may be a button on it that takes you to the correct channel. Look for a button labeled “Input,” “AUX,” “AV,” “Line,” “TV/Video,” or “Video.” If your remote has one of these buttons, turn your TV to Channel 3 and then hit that button.

Then press the ON button on the game unit. The game should come on.

- **Check VCR / DVD Player Connection**

Your VCR / DVD player should be set to "AUX," "AV" or "Video." You may have to refer to your VCR owner's manual to determine this.

- **No Picture:** Try putting a videotape into your VCR, let it start to play, and then hit STOP. This may give you a blue screen background. Then click down to the auxiliary channel on your TV.

If you do not get a blue screen, see if your TV and/or VCR has a main menu with an option for a blue screen background. If you go into the main menu, you can usually change from "cable" to "video" and get a blue screen.

If you have an older TV, you may find a "hidden door" on the TV that has color, picture, horizontal, vertical, and cable, antennae buttons. If your TV does have these, press the antennae/cable button to get a blue screen.

The unit may malfunction when there is radio interference appeared on the power line.

The unit will revert to normal operation when the interference stops.

## MAINTENANCE

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.

- Do not disassemble the game. If a problem occurs, remove and replace the batteries to reset the game.

## DEFECTS OR DAMAGE

If your game has been damaged or something has been left out, DO NOT RETURN IT TO THE STORE. The store doesn't have replacement parts. Instead, write to us at:

Hasbro Inc.  
PO Box 200  
Pawtucket, RI 02862 USA

In your note, mention the name of your game, its model number, and tell us briefly what the problem is. Also include sales slip, date, date of purchase and price paid. We will do our best to help.

## 90-DAY LIMITED WARRANTY

Hasbro Inc. warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Hasbro's option) without charge to the purchaser, when returned

with proof of the date of purchase to either the dealer or to Hasbro. Product returned to Hasbro without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Hasbro's option) for a service fee of U.S. \$14.50. Payments must be by check or money order payable to Hasbro Inc.

**The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.**

All product returned must be shipped prepaid and insured for loss or damage to:

Hasbro Inc.  
Consumer Returns A-847  
1027 Newport Ave.  
Pawtucket, RI 02862 USA

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

**THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE HASBRO IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED**

**ABOVE. IN NO EVENT WILL HASBRO BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS PRODUCT.**

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights, which vary, from state to state. For more information about Hasbro Inc., our products and special promotions, please visit our web site at: [www.hasbro.com](http://www.hasbro.com).

## FCC NOTICE

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits

are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

## CONSUMER INFORMATION

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP194YD, or telephone our Helpline on 00 800 2242 7276.