

DONKEY KONG[®] COUNTRY



POG™ PITCHIN' GAME

For 1 or More Players

Contents

36 Donkey Kong Country POG Milkcaps,
1 Base, 2 Base Legs, 1 Center Support,
4 Target Panels, 4 Side Ramps, 1 Cranky Kong
Target (2 parts)

Assembly

NOTE: The back of the box shows game fully assembled.

1. Remove the POG milkcaps from the cardboard sheet and place them in a pile. Discard waste.
2. Carefully punch out all of the cardboard parts from the parts sheets. Remove and discard any waste cardboard from the slots and holes in the game parts.
3. **Base:** Assemble the game base as shown in Figures 1A and 1B.

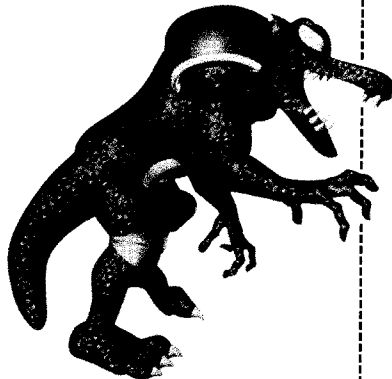


Figure 1A

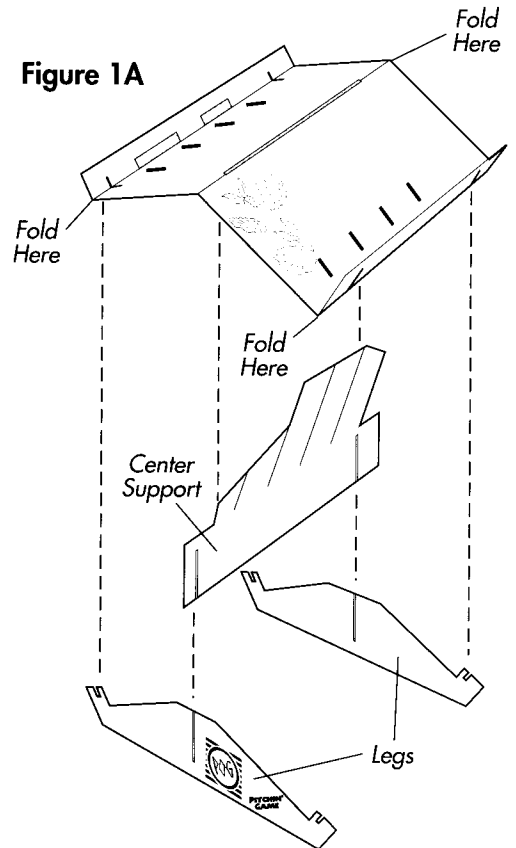
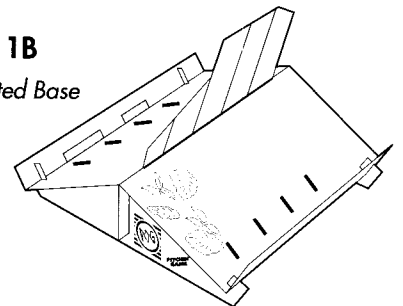
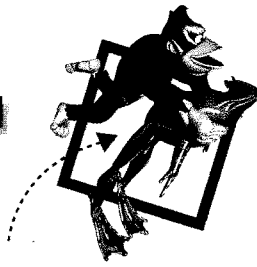


Figure 1B

Completed Base



2



4. Panels & Ramps: Unfold the four target panels. Attach the target panels and four side ramps to the base as shown in Figures 2A-2D.

Figure 2A

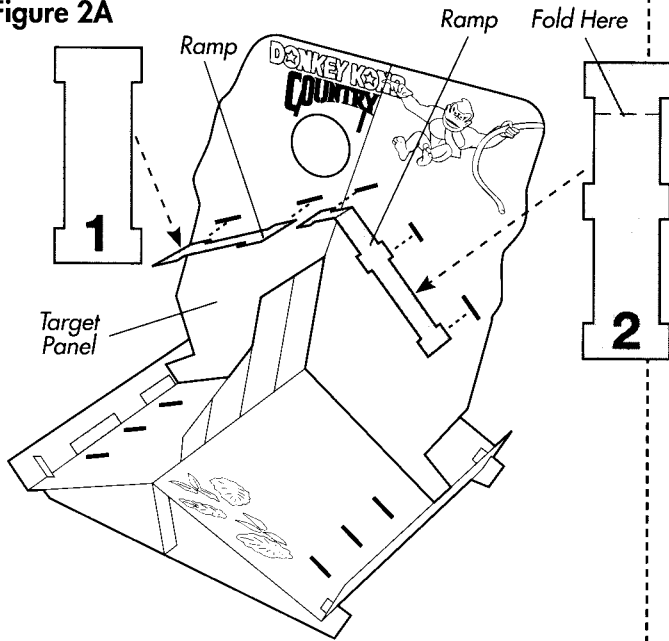


Figure 2C

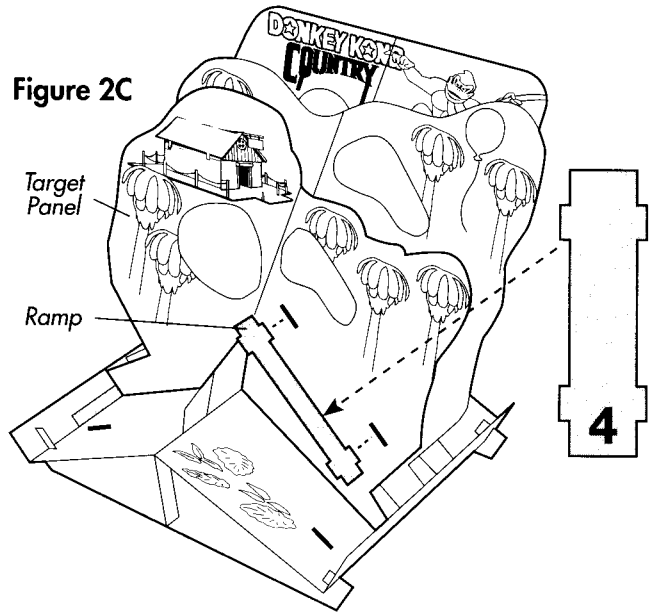


Figure 2B

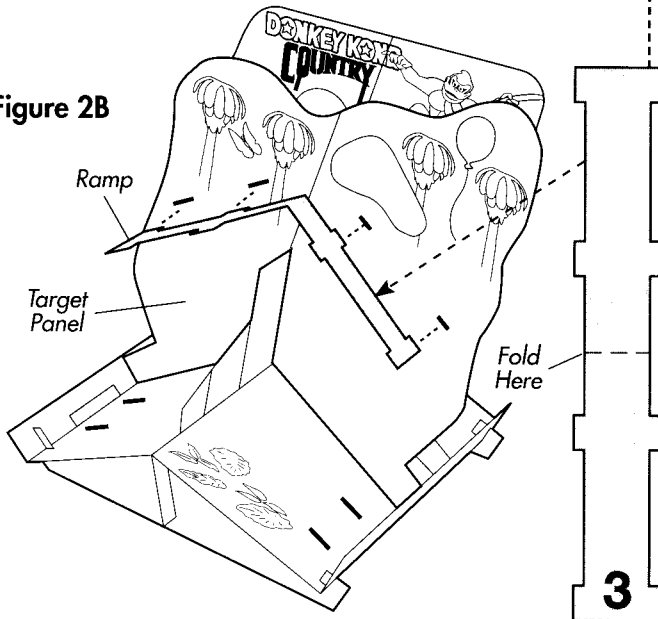
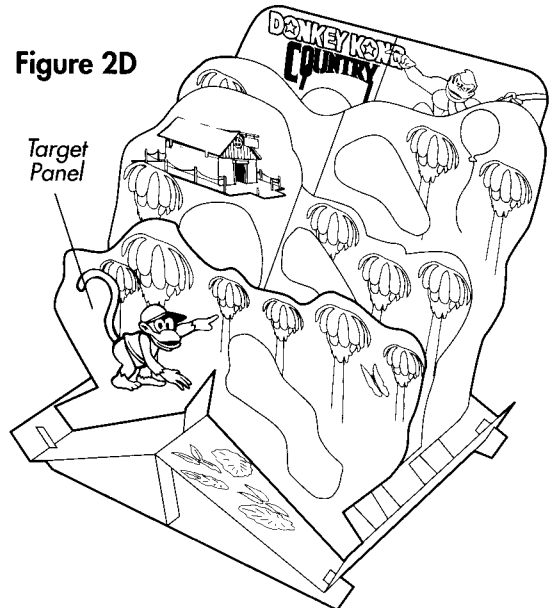


Figure 2D

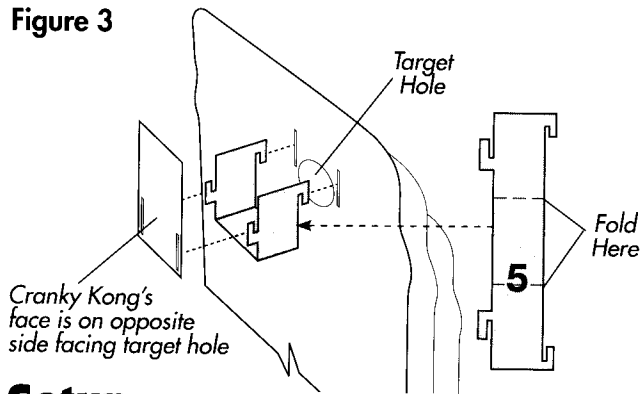


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5. Cranky Kong Target Box: Attach Cranky Kong target box parts to the **back side** of the tallest panel as shown in Figure 3. *Note:* Cranky Kong's face should be facing toward the target hole.

Figure 3



Setup

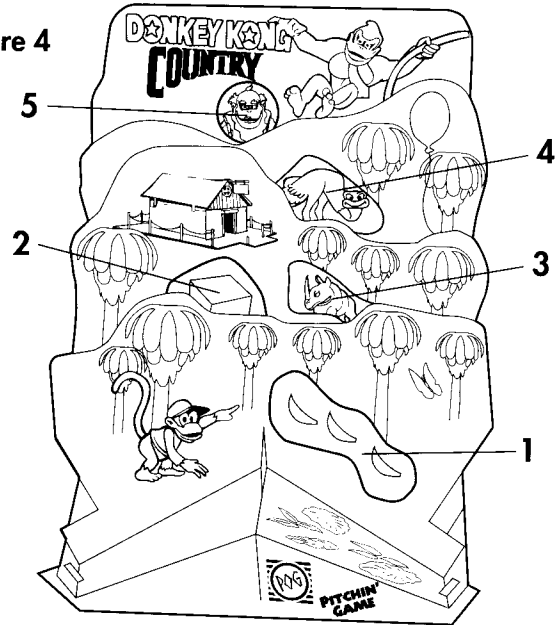
1. Place the assembled game on a flat surface.
2. Players decide how far from the target to stand. (You must be far enough away so that you cannot reach out and touch the game.)
3. Choose a player to go first by flipping a POG milkcap or by playing Ro-Sham-Bo (Rock, Scissors, Paper).
4. The first player takes 18 milkcaps from the pile.

How To Play

Object of the Game

Be first to toss POG milkcaps into the five target holes in the order shown in Figure 4, using as few milkcaps as possible.

Figure 4



Toss milkcaps into target holes in order from 1 to 5.

First Round of Play

On your turn, start by tossing your milkcaps, one at a time, at the banana target hole (#1). If you miss the target, keep trying.

If you successfully toss a milkcap into the banana target hole, your turn continues with you tossing milkcaps at the rhino crate target hole (#2) and so on. You must follow the numbered sequence shown in Figure 4. If you toss a milkcap into a target hole out of order, it doesn't count.

Keep tossing your milkcaps until one of the following occurs:

- ◆ You tossed all 18 of your milkcaps and did *not* hit all five targets in the proper order. Gather up

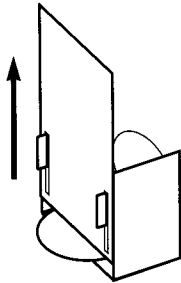
all the milkcaps you tossed. *Remember the last target hole into which you successfully tossed a milkcap.* Your turn is over.

◆ You successfully tossed milkcaps into all five target holes (in the proper order). *Count how many milkcaps you have left, if any.* Remember that number. Then gather up all of the milkcaps you tossed. Your turn is over.

The first round of play continues with each remaining player taking a turn tossing 18 milkcaps, one at a time, as described above. (If you have more than two players, you will have to share milkcaps or have players bring their own.)

Removing Milkcaps from the Cranky Kong Target Box.

Figure 5



Slide up the back panel as shown here and remove the milkcaps.

The Game Continues

If no one tossed milkcaps into all five target holes during the first round, the game continues round by round.

Each player begins a new round with 18 milkcaps and tosses them, one at a time, starting with the next target hole he or she has not yet hit. When a target hole is hit, the player proceeds to the next target hole and so on until all 18 milkcaps have been tossed (or until the player successfully hits the fifth target hole).

It may take several rounds to declare a winner.

Winning the Game

The game ends at the end of any round in which a player (or players) tosses a milkcap into the Cranky Kong target hole (#5). If you are the only player to do this, you win the game! If more than one player is successful in the same round, then the player with the most *untossed* milkcaps wins the game!

Tie Breaker

If two or more players successfully hit all five targets using the same number of milkcaps, they must have a "pitch-off." Each tied player tosses 18 milkcaps, one by one, at the targets. Whoever hits the most targets (in the proper order) wins.

Solo Game

Compete against yourself! See how few milkcaps it takes you to hit all five of the targets. Then try to beat your score.

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