



TIGER
ELECTRONICS, LTD.

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INTERACTIVE

E.T.™

AGES 6 AND UP

THE EXTRA-TERRESTRIAL



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E.T.'S CARE GUIDE

Inserting Batteries

Before you can play with E.T., please follow these simple steps:

1. Have an adult install the batteries.
2. Turn E.T. upside down and open the battery compartment door by loosening the screw.
3. Insert four (4) "AA or LR6" batteries (not included) into the battery compartment and tighten the screw.
4. Do not over-tighten the screw because this will cause damage.
5. E.T. will now wake up and be ready to play.



To ensure proper function:

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.

Reset/Restart E.T.

RESET E.T.

If something goes wrong with E.T., he may have to be reset, though you should take care not to reset him unless you really have to.

Press the reset button on E.T.'s base, or remove the batteries and put them back in again.



When you reset E.T., he will NOT forget everything he has learned so far. For example, if E.T. has reached stage 3 of his development, he will still be at stage 3 if you reset him.

RESTART E.T.

If something really goes wrong with E.T., you may have to restart him. If you do this, E.T. will forget everything he has learned so far and will go back to stage 1 of his development. You should try every other way to get E.T. working before you decide to restart him - if you finally go ahead, it will be as if he had never met you before.

If you decide you have to restart E.T., follow these instructions:



Turn E.T. upside down, press his right hand and then press the reset button on E.T.'s base.

If E.T. Does Not Work

If you are trying to play with E.T. and he doesn't seem to work properly, check these points before you phone Customer Service on 1-800-744-3733

PROBLEM

E.T. is not responding to his sensors.

SOLUTION

- a. E.T. could be asleep. If he is, you should pick him up and turn him upside down to wake him. For more information, read the FALLING ASLEEP section on page 11 of E.T.'s Play Guide.
- b. E.T. could need new batteries. For more information, read the INSERTING BATTERIES section on page 1 of this booklet.
- c. E.T. could be sick. If this is the case, he needs to be nursed back to health. Follow the instructions in the GETTING SICK section on page 13 of E.T.'s Play Guide.
- d. If all else fails, you can reset E.T. Follow the instructions in the RESET / RESTART E.T. section on page 3 of this booklet.

PROBLEM

E.T. will not play games.

SOLUTION

- a. It is important that you enter the pattern exactly right to start a game, so make sure you follow the correct pattern for the game you want to play. The game sequences can be found in the PLAYING GAMES WITH E.T. section on page 16 of E.T.'s Play Guide.
- b. E.T. can only do one thing at a time. It is very important that you wait for E.T. to stop moving and speaking before you carry out the next action in the game pattern.
- c. To make sure E.T. knows you want to play a game, it is best to wait 3 to 5 seconds before doing each action.
- d. Make sure E.T. is paying attention by turning him upside down. Then try to start playing again.
- e. E.T. can only play one game at a time. You have to end one game before beginning another. To finish a game, pick up E.T. and turn him upside-down until he announces that the game is over.

Cleaning E.T.

When E.T. needs cleaning, gently wipe him with a cloth or soft brush to loosen any dirt. Then use a slightly damp cloth to remove stains.

Make sure you follow these precautions:

- Do not put E.T. in the washing machine.
- Do not submerge E.T. in water.
- Do not let E.T. get wet except with a slightly damp cloth.
- To prevent staining, wipe off dirt immediately.
- If E.T. gets wet, remove his batteries and dry him.
- Once E.T. is completely dry, replace the batteries.
- Do not use detergent or stain removers.



90-DAY LIMITED WARRANTY

Tiger Electronics Ltd. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S. \$ 19.00. Payments must be by check or money order payable to Tiger Electronics Ltd.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

**Tiger Electronics Ltd. Repair Dept.
1000 N. Butterfield Road, Unit 1023
Vernon Hills,
Illinois 60061, U.S.A.**

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

FCC Statement

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try and correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.