

**READ AND SAVE THESE INSTRUCTIONS**

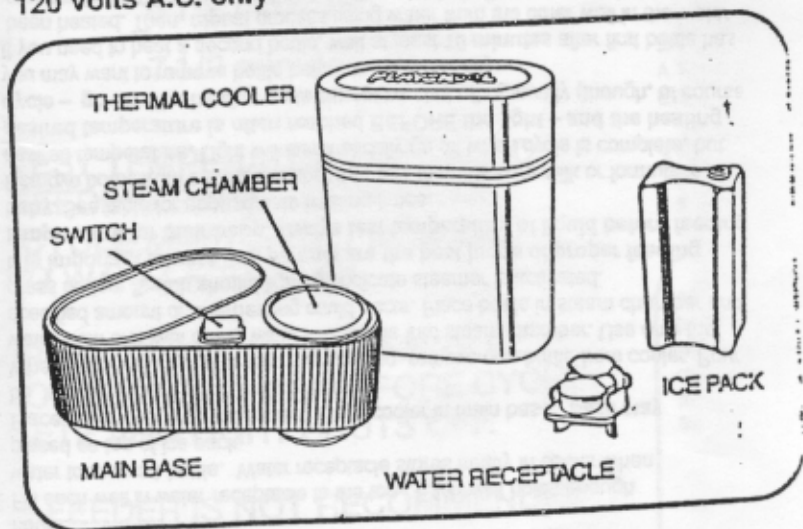
**PLAYSKOOL**  
baby

Easy Feedin'<sup>TM</sup>  
**Nighttime Feeder<sup>TM</sup>**

Keeps 2 bottles chilled until feeding time...  
Then warms each bottle to desired feeding temperature  
in minutes.

120 volts A.C. only

1.33 amps



**SAVE THESE INSTRUCTIONS**

Playskool Baby's Easy Feedin'<sup>TM</sup> Nighttime Feeder<sup>TM</sup> is specially designed to make nighttime feedings easier and more convenient. The thermal cooler keeps 2 bottles chilled until baby wakes for feeding. Then, add water from one side of the water receptacle to the steam chamber, put one of the bottles into the steam chamber, press the switch and the bottle heats to desired feeding temperature in a few minutes.

## INSTRUCTIONS FOR USE

1. Remove cap and fill ice pack with water up to the marked "max" line. Snap on cap and place in freezer until completely frozen (minimum 3 hours). Make sure ice pack is stored in an upright position to prevent possibility of leakage.
2. Prepare 2 (or 1 if preferable) standard 4 or 8 oz. baby bottles with milk or formula and chill them in the refrigerator at 37 - 40 ° F. for at least 3 hours. ( 37-40 degrees is a standard recommended refrigerator temperature.)  
NOTE: Bottles must be prepared and chilled before placing them in Nighttime Feeder.
3. When ice pack is frozen and bottles are chilled to proper temperature, place ice pack and bottles in thermal cooler (ice pack in center).  
NOTE: Thermal cooler keeps bottles at proper cooling temperature for up to 8 hours. For best results, bottles should not remain in cooler for over 8 hours.
4. Fill each well in water receptacle to the top. Each well holds enough water to steam 1 bottle. Water receptacle stores neatly in cooler when placed on top of ice pack.
5. Place cover over thermal cooler. Place cooler in main base. Base may be kept in nursery or parent's bedroom.
6. When baby wakes and is ready for feeding, remove one bottle from cooler. Pour water from one well of the water receptacle into steam chamber. Use only the specified amount or overheating could occur. Place bottle in steam chamber and press button. Switch should light to indicate steamer is activated.  
It is important to note that parents are the best judge of proper feeding temperature for their baby. Always test temperature of liquid before feeding baby. See table for approximate heating times.
7. Remove bottle from steam chamber and test to make sure milk or formula is at desired temperature. Light will automatically go off when cycle is complete, but desired temperature is often reached BEFORE the light - and the heating cycle - go off. The heating cycle cannot be shut off manually (though, of course you may want to remove bottle before the cycle ends).
8. If you need to heat a second bottle, wait at least 10 minutes after first bottle has been heated. Then, repeat process using water from the other well in the water receptacle. NOTE: Nighttime Feeder will not operate if you don't wait the required amount of time between bottle warmings.

QUESTIONS ? CALL 1-800-777-0371

## SPECIAL NOTES OF CAUTION WHEN USING NIGHTTIME FEEDER

- Before giving bottle to baby, always test the temperature of the liquid (milk or formula) inside. Desired temperature is often reached before the heating cycle is complete. Only you can best determine the proper feeding temperature for your baby. NEVER ALLOW THE LIQUID IN BOTTLE TO GO ABOVE 110 ° F.
- Always start with an empty steam chamber before adding specified amount of water to begin a heating cycle.
- When filling the steam chamber, use only the specified amount of water – one side of the water receptacle (6 milliliters). If too much water is used, the bottle could become too hot and the milk or formula inside could pose a scalding hazard.
- Once the cycle is started, it cannot be stopped by pressing the button. To interrupt cycle, unplug unit and empty out any excess water from the chamber before using again. Allow at least 10 minutes to elapse before trying to use Nighttime Feeder again.
- Unit automatically shuts off when water in steam chamber evaporates. Feel free to remove bottle before the cycle is completed if the temperature of liquid in bottle is appropriate for your baby.
- Place Nighttime Feeder in a safe position so that no one will be below it if it is accidentally upset. DO NOT place it on a chair or other piece of furniture where it might fall or be knocked over and possibly harm a child playing on the floor. Make sure the cord is out of the way of children and pets and positioned so that no one can pull on the cord or upset Nighttime Feeder.
- Never attempt to move this appliance while it is plugged in, or electrical shock or burns may result.
- The thermal cooler is not intended for long term refrigeration. Cooling unit will maintain a proper storage temperature for milk or formula for up to 8 hours. Storage times greater than 8 hours may result in spoilage of milk or formula.
- IF YOU NEED TO USE AN EXTENSION CORD  
(A) A short cord is provided to reduce the hazards resulting from becoming entangled in or tripping over a longer cord. (B) An extension cord may be used if care is exercised in its use. (C) If an extension cord is used, [1] the marked electrical rating of the extension cord should be at least as great as the electrical rating of the appliance; [2] the longer cord should be arranged so that it will not drape over the countertop or tabletop where it can be pulled by children or tripped over accidentally.

## IMPORTANT SAFEGUARDS

When using electrical appliances, basic safety precautions should always be followed, including the following:

1. Read all instructions.
2. Do not touch hot surfaces.
3. To protect against electrical hazards, do not immerse cord, plugs or base in water or other liquids or place metal containers or utensils in this appliance.
4. Adult supervision is necessary when any appliance is used by or near children.
5. For protection against possible electrical shock hazard, always disconnect the power supply cord before rinsing or storing.
6. Do not operate any appliance with a damaged cord or plug, after appliance malfunctions, or has been damaged in any manner. Return appliance to our Consumer Returns Department for examination, repair or adjustment.
7. The use of accessory attachments is not recommended by the appliance manufacturer and may cause hazards.
8. Do not use outdoors.
9. Do not let cord hang over edge of table, counter or touch hot surfaces.
10. Do not place on or near a hot gas or electric burner, or in a heated oven, as parts may melt or ignite.
11. Always disconnect cord before moving an appliance. Extreme caution must be used when moving an appliance containing hot liquids.
12. Plug cord into wall outlet. To disconnect, remove plug from wall outlet.
13. Do not use appliance for other than intended use.
14. Before feeding, be sure liquid is at a safe temperature.
15. Do not overfill steam chamber. Use only the specified amount of water.
16. Do not use disposable liners (liners) as they may leak.
17. Do not heat glass containers (i.e. baby food jars) as a sudden temperature change can cause the container to crack or break.

### NOTE:

1. This product is for household use only.
2. Do not attempt to service this product. For replacement, see our warranty on back.

NOTE: A 4 or 8 oz. bottle at room temperature will heat up much faster than a chilled bottle.

WARNING: NEVER ALLOW THE LIQUID IN BOTTLE TO GO ABOVE 110°F.

### TABLE OF HEATING TIMES

<u>LIQUID IN BOTTLE (CHILLED)</u>	<u>APPROX. HEATING TIME TO REACH DESIRED TEMP. (98° F)</u>
4 oz.	5 1/2 minutes
8 oz.	7 1/2 minutes

- ALWAYS TEST TEMPERATURE OF LIQUID BEFORE FEEDING BABY – COMPLETE HEATING CYCLE MAY RESULT IN LIQUID BEING TOO WARM FOR BABY.
- THE DESIRED TEMPERATURE (APPROX. 98° F) IS OFTEN REACHED BEFORE CYCLE IS COMPLETE AND LIGHT SHUTS OFF.
- NIGHTTIME FEEDER IS NOT RECOMMENDED FOR 2 OZ. FEEDINGS

#### TO CLEAN

Unplug cord from wall outlet and be sure unit is cool. With a clean cloth or paper towel, simply wipe unit (including steam chamber) clean with mild soap or gentle household detergent mixed in water.

DO NOT IMMERSE NIGHTTIME FEEDER IN WATER

DO NOT WASH UNIT IN DISHWASHER

### TROUBLESHOOTING GUIDE

If you're having a problem with the unit, check here before determining that the unit is defective.

#### 1. MILK OR FORMULA GETS TOO HOT.

A. Check to be sure you are using the proper amount of water to steam bottle. Each well in

the water receptacle holds the correct amount (6 milliliters). Using any more than this results in overheating of bottle because the cycle is complete only when all the water in the chamber has been evaporated.

- B. When the heating cycle is complete, milk or formula may be too hot for your baby. Only you can determine the best feeding temperature for your baby, and that may mean removing the bottle from the steam chamber before the heating cycle is complete. (See table for approximate heating times.)

**2. MILK OR FORMULA DOES NOT GET WARM ENOUGH.**

- A. Make sure unit is plugged into a known-to-be-good electrical outlet.  
B. Using too little water (less than 6 milliliters) may result in underheating of bottle.  
C. Removing the bottle after the light goes off does not ensure that the milk or formula has reached the desired temperature. If more warming is needed, place bottle back into the steam chamber (but do not attempt to start a new cycle by pressing the button) and bottle will continue to heat for a short period of time.

**3. LIGHT WILL NOT GO ON WHEN BUTTON IS PRESSED.**

- A. Make sure there is power to the unit.  
B. If you have just heated a bottle and are ready to heat another, you must allow at least 10 minutes to elapse before starting a new heating cycle.

**4. LIGHT WILL NOT GO OFF.**

The light will stay on during the heating cycle and go off when the cycle is completed. Pressing the button during a heating cycle will not shut off the light and will not stop the cycle.

**ONE YEAR WARRANTY**

Playskool Baby warrants to the original purchaser of this product that the product will be free of defects in material or workmanship for one year from date of original purchase. If proven defective, it will be replaced or repaired at our option at no charge, provided it is in the original packaging or carefully wrapped with adequate padding, and forwarded PREPAID with a copy of the original receipt, to our Consumer Services Dept. during the warranty period. The address is:

Consumer Returns  
c/o Playskool Baby, Inc.  
108 Fairway Court, Northvale, NJ 07647

This warranty does not cover damage resulting from accident, unreasonable use, neglect, improper service, or other causes not arising out of defects in material and workmanship.

Playskool Baby, Inc. will not be liable for loss of the product or other incidental or consequential costs, expenses, or damages incurred by the original purchaser. Any implied warranties are limited in duration to the one year period from the original date of purchase. Any replaced or repaired product will not be subject to further warranty.

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state.