



TIGER
ELECTRONICS, LTD.

Model 65-133
Ages 7 & up

FISHING CHAMPION™ INSTRUCTION

651330001IWT1-01

FISH TO YOUR HEART'S CONTENT — EVERY DAY!

Did you ever wish you could carry your fishing pole in your pocket and go fishing anytime? Now you can! Introducing Tiger's Xtreme Fishing keychain with "push-button" control of the CAST and REEL functions. There is also an automatic retrieval feature, where if you have no fish on the line and are tired of reeling, you can automatically retrieve your reel completely with the touch of a button!

The LCD screen allows you to toggle between two views: sonar and actual views. You can also select from various fishing poles. The pole you choose will effect your fishing performance. You can also select the location where you wish to fish:



The location you choose affects the WEATHER conditions, which in turn, affects your fishing performance.

You also can select your boat's location in the water, which affects the WATER conditions, which in turn, affect your fishing performance.

But there's more! You also choose from among 20 different lures. Each lure you choose also affects your fishing performance. Certain lures are better for certain weather and water conditions. The game also allows you to choose TOURNAMENT or REGULAR mode of play. In tournament play, the unit is on a time limit — and your top five catches are recorded. In regular mode, fish for as long as you like, and catch as many fish as you want!

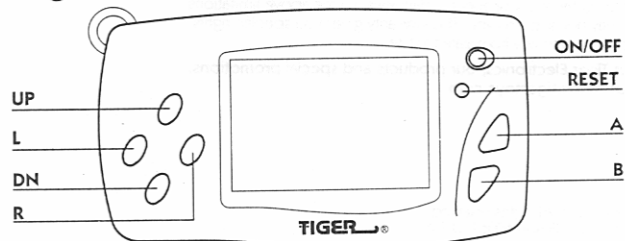
Your Xtreme Chain Fishing game also has a DRAG feature to change the "line tension" of your unit as compared to how much "line out" you have remaining so that you don't have too much line for the fish to run away with — and so that you can prevent your line from getting so taut that the fish can break the line and swim off!

Plus the unit also has a "stringer" feature so you can see how many TOTAL FISH you have caught in that particular seafaring visit — and the unit also provides for a "max score" feature, which allows you to see your biggest catch (by weight) in regular mode and your five BEST CATCHES (by weight) in tournament mode.

OBJECT OF THE GAME

Catch as many fish as you can! Choose various locations and move your boat around that site. Choose the right lure and then cast! Then when you have a fish on the line, reel him in, adjusting the drag so that the fish can't get off the hook! Use the SONAR mode to detect the general location of the fish and enjoy the ACTUAL mode to see the fish use all his wiles to escape from you! When you catch a fish, you will see the net appear to show that the catch is complete! The object is to catch as many fish as you can. In Tournament mode, you have a time limit. In Regular mode, catch as many fish as you can within no time limits!

KEYS TO THE GAME

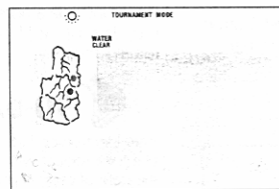


- ON/OFF — to turn on the unit.
- to turn off the unit.
- "L" (SONAR/ACTUAL VIEW) — to toggle between the two fishing views (sonar and actual).

- "R" (POLE/BOAT) — to toggle between three different pole selections after the boat moves and before you make your first cast. Pole 1 is your grandfather's pole (functional and lucky)...pole 2 is a heavier pole where it's easier to set the hook, but less movement of your line...pole 3 is a lighter pole where it's harder to set the hook but more movement of your line.
- to motor (move) your boat around the lake (or cove or stream) by keeping the right key pressed down (at start of the game only).
- "UP" (LURE/DRAW/MAX SCORE) — to choose a LURE (only when the line is in) after moving the boat.
- to adjust the DRAG if necessary (when the fish is on the line).
- to show the biggest fish caught (regular mode) or the top five fish in tournament at the start of the game or before the boat moves.
- "DN" (SITE/DRAG/STRINGER) — to toggle between three dream fishing sites: Midwest lake...Northwest cove...Alaskan stream before the boat is moved.
- to adjust the DRAG down (when the fish is on the line).
- (stringer) to view the total number of fish you've caught already in the current game.
- "A" (MODE/CAST) — to toggle between regular leisure fishing and tournament mode before you move the boat.
- to cast. (the longer you hold down the CAST button, the deeper your cast).
- for automatic retrieval to retrieve your casting line immediately (when no fish is on the line) by one press only.
- "B" (REEL) — turn the crank on the reel to reel in your line.
- RESET — to reset the game if your unit malfunctions.

HOW TO PLAY

After turning ON the unit, use the "DN" button to select your SITE and the "R" button to move your BOAT to the specific location where you want to fish. WEATHER AND WATER CONDITIONS change with each site and boat change!



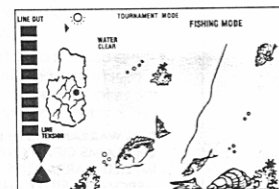
WHERE DO YOU WANT TO FISH TODAY?

Also use the "R" button to choose your pole from among the three given in the control pad section.

Use the "UP" button to choose your LURE. Make your lure selection based on the depth of the fish and the weather and water conditions on the LCD screen.

If you choose to fish in the TOURNAMENT instead of the regular mode, instead of fishing for as long as you want, you will be fishing on a 20 minute game timer. The object in tournament play is to keep your 5 biggest (by weight) fish. Use the "A" button to toggle between the two modes of REGULAR and TOURNAMENT fishing.

Now you're ready to cast! Press the "A" button to CAST. Depending on how long you hold the CAST button before releasing will determine the LINE OUT(casting distance) with a 100 foot maximum.



CAST YOUR LINE! GOOD LUCK!

Once you have your location, you can toggle back and forth whenever you want with the "L" button to go back and forth between the SONAR and ACTUAL fishing screens.

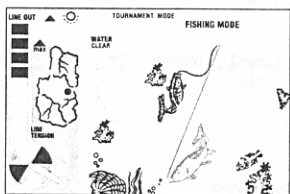
SONAR

The sonar depth finder will show you what a sonar screen would show: shadowy outlines of fish at the various depths of the water: the depths are indicated on screen from 10 feet below the surface to 100 feet below the surface. The shadowy outlines of fish will show you if fish are present — and if so — at what depth. As you reel in, your line will rise and fall in the depths, depending on the lure you have selected. Certain lures are designed to sink in the water, others to float more rapidly toward the surface. Other lures will affect your depth by spinning up and down through the water as you are reeling in! As a good fisherman knows, some fish can be tricked or teased into biting by a spinning lure!

Once you are in a comfortable area where lots of fish are present on the sonar, toggle back to the actual screen. You will actually see fish swimming through the area of depth your line is. When you hook a fish, you can actually see the fish fighting you (pulling on the pole), as you try to reel him in!

Use the "B" button to reel in your fishing line. When you reel in faster (by pressing the "B" button repeatedly), your line will rise up to higher depths. The faster you

reel, the faster your lure will rise up through the depths! For best chances of getting a strike, keep your lure at the depth level of the fish shown on the sonar screen!



WHEN YOU HAVE A "BITE", PRESS THE "B" BUTTON TO TRY TO REEL HIM IN!

When you get a strike (a bite), the screen AUTOMATICALLY SWITCHES BACK to ACTUAL view, so that you can see your exploits as you try to reel him in!!! Now reel him in by repeatedly pressing the "B" (REEL) button.

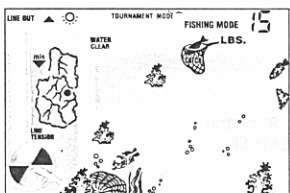
Sometimes, the fish will get away. Keep reeling in your line and try to catch another one! The larger the fish, the harder it is to catch!

If you have a large fish on the line, it may be necessary to adjust your drag while you are reeling. Use the "UP" button to adjust the drag up. Use the "DN" button to adjust the drag down.

Keep an eye on the LINE TENSION and LINE OUT displays. If you don't adjust the drag, the fish could break the line or swim off with it. Do not stop reeling when you are adjusting the drag!

If the tension increases, you need to adjust the drag DOWN quickly to avoid breaking your line! If the tension is low and your line out is increasing, you will need to adjust the drag UP to keep the fish from swimming away with your line.







When you catch a fish, the WEIGHT of the fish is displayed on screen. You will also see a net on screen indicating that the fish has been caught! You can also check the total number of fish caught by pressing the "DN" button.



NICE CATCH!

After reeling in your line (with or without a fish on it!), you can use the LURE button to select another lure. Then press the "A" button to cast again. Happy Fishing!

FISHING CHART

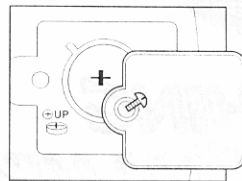
FISH	WEIGHTS	LURES
 SALMON	5 to 25 lbs.	1. Floater-Diver Crankbait 2. Deep-Diver Crankbait 3. Count-down Crankbait
 SNAPPER	5 to 25 lbs.	4. 4 inch black plastic worm (darkest color of 3 plastic worms) 5. 6 inch red plastic worm (medium color of 3 plastic worms) 6. 8 inch yellow plastic worm (lightest color of 3 plastic worms)
 PIKE	5 to 25 lbs.	7. 3/8 oz. jig 8. 1/2 oz. jig 9. feather tail jig - black 10. feather tail jig - red
 CATFISH	2 to 25 lbs.	11. feather tail jig - yellow 12. twister tail - black 13. twister tail - red 14. twister tail - yellow
 TROUT	2 to 25 lbs.	15. popper top-water 16. buzz-bait top-water 17. 1/2 oz. red-white spoon (two-color spoon)
 LARGE-MOUTH BASS	1 to 15 lbs.	18. 3/8 oz. silver-gold spoon (two-color spoon) 19. 1/2 oz. chartreuse spoon 20. 3/8 fluorescent orange spoon

INSERTING THE BATTERIES

To insert the batteries, have an adult open the battery compartment cover at the back of the game. (Remove the screw holding the battery door onto the back of the game unit and remove the door.) Insert 1xG13A OR LR44 battery or equivalent (Battery uncluded) as shown.

TO ENSURE PROPER FUNCTION :

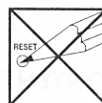
- BATTERY INSTALLATION SHOULD BE DONE BY AN ADULT.
- NON-RECHARGEABLE BATTERIES ARE NOT TO BE RECHARGED.
- RECHARGEABLE BATTERIES ARE TO BE REMOVED FROM THE TOY BEFORE BEING CHARGED (IF REMOVABLE).
- RECHARGEABLE BATTERIES ARE ONLY TO BE CHARGED UNDER ADULT SUPERVISION (IF REMOVABLE).
- ONLY BATTERIES OF THE SAME OR EQUIVALENT TYPE AS RECOMMENDED ARE TO BE USED.
- BATTERIES ARE TO BE INSERTED WITH THE CORRECT POLARITY.
- EXHAUSTED BATTERIES ARE TO BE REMOVED FROM THE TOY.
- THE SUPPLY TERMINALS ARE NOT TO BE SHORT-CIRCUITED.



CAUTION/DEFECT OR DAMAGE



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not use a pencil or pin to press the RESET switch. Use a ball-point pen.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.



Clean only with a piece of soft dry cloth.

Replace battery at the first sign of erratic operation.

If a part of your FISHING CHAMPION KEYCHAIN is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at:

Tiger Electronics, Ltd. Repair Center
980 Woodlands Parkway, Vernon Hills,
Illinois 60061, U.S.A.

Please include a note with your return explaining the problem along with a sales slip, date, place of purchase and price paid. We will do our best to expedite your return promptly.



90-DAY LIMITED WARRANTY

Tiger Electronics, Ltd. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S.\$6.00. Payments must be by check or money order payable to Tiger Electronics, Ltd.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

Tiger Electronics, Ltd. Repair Dept.
980 Woodlands Parkway, Vernon Hills,
Illinois 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

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