

**WARNING:**  
CHOKING HAZARD-Small parts.  
Not for children under 3 years.

AGES 5+  
2-4 PLAYERS  
ADULT ASSEMBLY REQUIRED

**LIGHTNING MCQUEEN**  
RACETRACK GAME

# MONOPOLY

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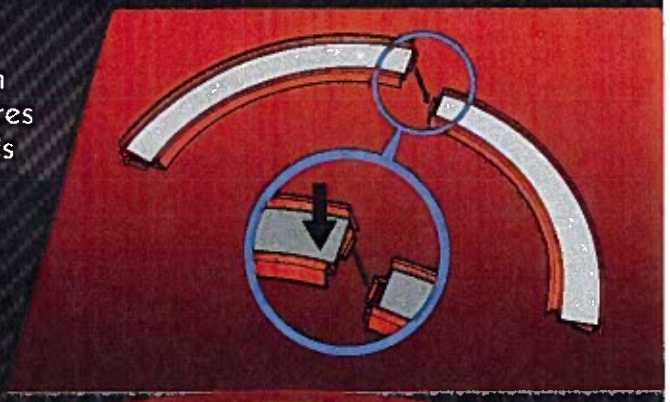
• The Fast-Dealing Property Trading Game •

**CONTENTS:**

- 1 racetrack (in 4 pieces)
- 1 Lightning McQueen racecar
- 1 gameboard
- 16 Cars cards
- 16 tires
- 8 Pitties
- 4 character movers
- 16 Chance cards
- Money pack

**GET READY!**

1. On a flat surface, clip the 4 track pieces together (as shown) to make a circle. With your thumb close to where the tracks meet, push down firmly.
2. Put the track on top of the round gameboard.
3. Put Lightning McQueen anywhere on the track. Spin him around the track as you play to see how many spaces to move. Beats using dice!
4. Each choose a mover and put it on GO.
5. All spin Lightning McQueen. Whoever spins the highest number goes first.



**TIP!** If you're not sure which number Lightning McQueen has landed on, check which space his front wheels are touching. That's the number you've spun!

Lightning McQueen

## AIM

Be the richest player at the end of the game. Make money by buying Cars spaces and collecting rent when other players land on them!

## HOW TO PLAY

1. Before you begin, decide who will be the banker. The banker is in charge of money and Cars cards, but can still play too!
2. Banker, give each player some money before you start playing.
  - **2-player game**  
– give each player **¥18**
  - **3 or 4-player game**  
– give each player **¥13**
3. Put the Chance cards in a pile (facedown) where everyone can reach them.

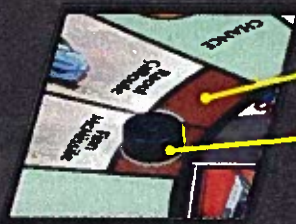


## ON YOUR TURN

1. Spin Lightning McQueen. Move that number of spaces around the board.
2. Where did you land?

Plus, you get a free wheel! Put it on the space right away. (You must buy an un-owned space, even if you don't want to!)

### Cars Space



- If no-one owns it, buy it! The price is shown on the space. Pay that amount to the bank and take the matching Cars card to keep in front of you.

- If another player owns it, pay them rent. The rent amount is shown on the matching Cars card. If you don't have enough money to pay, the game is over!

**Rent Value**

**Rent Value if player owns the set**

- If you own it, don't do anything!



## Got a matching pair?

- If you buy two car spaces of the same color, you own the set!
- Put a Pitty on the spaces and put your tire onto his forks as shown.
- Pitty sits across both spaces and means that you can charge more rent on both of them! Your Cars card shows you how much.



## Go to Jail

- Move to Jail for this turn. At the start of your next turn, pay  $\pounds 1$  (to get out of jail), then spin and move as normal.



## Chance space

- Take a Chance card and follow the instructions. Put the card to the bottom of the pile when you're done.



## If you pass OR land on GO:

- Collect  $\pounds 2$  from the bank.



## Spin space

- Spin again right away!



## Free Parking

- Don't do anything – just take a break!



## GAME OVER

The game ends when someone lands on a space and can't afford to buy it OR can't afford to pay rent on another player's space.

All other players add up how much money they have left. The player with the most money wins the game and is the Star Car! If there's a tie, the player with the most Cars cards wins.

## STORAGE

Finished playing? To unclip the tracks, carefully twist where they meet. Put them back in the box and you're ready for your next game!

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PROOF OF PURCHASE



# LOVE THIS?

So the kids loved  
**MONOPOLY:**  
Cars 2 Edition?

**They LOVED:**

- The cool characters
- The racetrack
- The MONOPOLY money

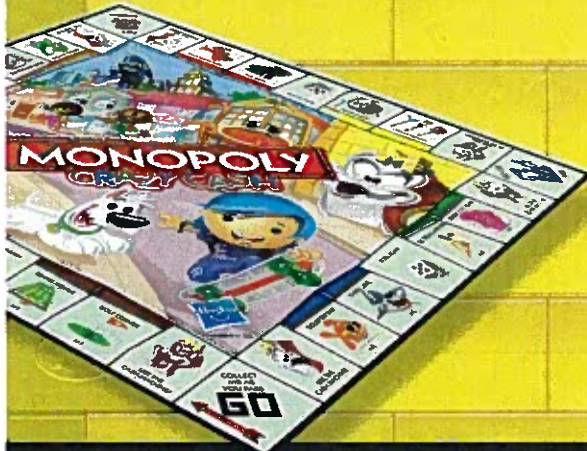
**They DISCOVERED:**

- Simple addition
- How to pay for things
- Being paid rent



## ...TRY THIS!

Let them discover even more  
with **MONOPOLY Crazy Cash**  
– the next level of fun!



**They'll LOVE:**

- The Crazy Cash machine which blows money & Chance cards out of its mouth
- The up 'n' active Chance cards
- The mini MONOPOLY money

**They'll DISCOVER:**

- Spending and making money in a simple, fun way
- Making decisions
- Taking Chances



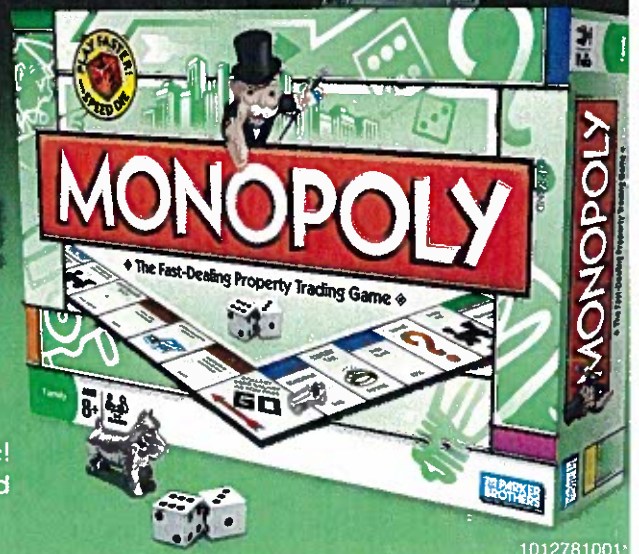
Want to get the whole  
family involved?  
**Try MONOPOLY!**

**You'll LOVE:**

- Buying properties and making full sets
- Building houses and hotels to rake in even more rent
- The rollercoaster of family fun where anyone can win!

**You'll DISCOVER:**

- The power of negotiation
- Money management: earn a salary, invest and spend without the risks of real life!
- How to make it in the world of MONOPOLY!



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