"Secret Star Talent" Space – Land on this space and take the top card from the "Secret Star Talent" deck and read it out loud. You will be asked to perform solo and with other players and to answer questions about your own secret talents. A "Secret Star Talent" card might read: "Hip-hop is



not Hannah Montana's strong point. Can you do better? You have one minute to make up a rap about the other players and then perform it." If you land on this space, get ready to share your secret, superstar talents!

Double It!: Earn double points if the Hannah or Miley pawn is in your gameboard area.

"Be Your Own Star" Space – Land on this space and earn points by using your best talent! Choose a "Smarts," "Friends," "Sports" or "Secret Star Talent" card and do as instructed. Be sure to double your points if Hannah or Miley is in your gameboard area!

"Miley Stewart" Space – Land here and move the Miley pawn to your area of the board or any area of your choosing. Move the Hannah pawn off the board so that Miley and Hannah are never in the same place at the same time! If you are on a "Smarts" or "Friends" space, play a card and collect double the points.

"Hannah Montana" Space – Land here and move the Hannah pawn to your area of the board or any area of your choosing. Move the Miley pawn off the board so that Hannah and Miley are never in the same place at the same time! If you are on a "Sports" or "Talents" space, play a card and collect double the points.

"Move Miley/Hannah Anywhere" Space – Land here and move the Miley or Hannah pawn (whichever one is on the board) into an area of your choice: "Surf Shack," "Gym Class," "Bedroom," "Bathroom," "Living Room" or "Closet." Collect double the number of "Smarts" and "Friends" points

if you move Miley to that location. Collect double the number of "Sports" and "Secret Star Talent" points if you move Hannah Montana to that location. "To the Hannah Montana Concert" Space

Land on this and move your "Shooting Star" token immediately to the "Hannah Montana Concert" area and end your turn. On your next turn:

• If you roll a 3, 4, 5 or 6, stay at the concert and collect one "Secret Star Talent" or "Friend" point (you choose).

• If you roll a 1 or 2, move out of the concert and place your pawn on "Start." Your turn is over.

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WINNING

If you are the first player to get back to "Start" after collecting all the points (or more) on your "True You™" profile card – you win! Stand up and celebrate by showing off your own special talent to the other players!

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP194YD, or telephone our Helpline on 00 800 2242 7276.





How do you roll? With Smarts or Friends? As a Sport? Or are you a pop star like Hannah Montana? Play the game and discover your own talents!



Move Miley /Hannah Anywhere

5



OBIECT

The object of the game is to become a TRUE YOU superstar by winning points with your own smarts, creativity and talents!

CONTENTS

• Gameboard • Hannah Montana pawn and base • Miley Stewart pawn and base • 108 cards - 25 "Smarts" cards. 25 "Friends" cards, 25 "Sports" cards, 25 "Secret Star Talent" cards, and 8 TRUE YOU profile cards • Pad of TRUE YOU profile score sheets • 4 "Shooting Star" tokens • 1 Die

Not Included: Pens or pencils.

HOW TO WIN

To win, be the first player to earn all your TRUE YOU profile points, move back to "Start" and celebrate like a pop star! Each player collects points by answering "Smarts" and "Friends" questions, doing silly "Sports" things and by performing "Secret Star Talents." Plavers can earn more points by visiting Milev at school and home and by sharing the stage with Hannah Montana!

ASSEMBLY

Before playing, remove the Hannah and Miley pawns from the cardboard sheet and assemble them into the plastic pawn bases. Be sure to recycle the cardboard waste.

SETTING UP

- Before setting up the TRUE YOU gameboard, choose an open area in your house to play. You'll need room to move to show off your talents and perform stunts!
- Separate and shuffle the plaving cards into 5 decks -"Smarts," "Friends," "Secret Star Talent," "Sports" and the "True You™" profile cards – and place them near the gameboard.



- Give each player a blank score sheet and a pen or pencil.
- Let each player choose a "Shooting Star" token and place it on "Start."
- Let each player pick a TRUE YOU profile card. Put the remaining cards back in the box. For a super top-secret strategy, keep your profile hidden from your opponents!

Choosing TRUE YOU Profile Card:

Each card asks for different points depending on your unique strengths and talents. Depending on the profile you choose, you must collect all of those required points to win.

Smarts Friends Sports Talen

Example 1: If your TRUE YOU profile card asks for 7 "Smarts," 9 "Friends," 6 "Sports" and 4 "Secret Star Talent" points. be ready to share your secret friend stories and Hannah-Milev trivia if you choose this profile!

PLAVING THE GAME

- The youngest player goes first. Play then passes to the left.
- From the "Start" space, each player rolls the die and moves in any direction. "Start" counts as one space.
- Follow the arrows to move through "Closet," "Living Room," "Bathroom," "Bedroom," "Gym Class," and "Surf Shack."
- Each player earns points for answering a guestion or performing for the other players when landing on a "Smarts," "Friends," Sports," or "Secret Star Talent" space. P.S.: Earn double points when Hannah or Miley is in your area!
- Write points on your score sheet as you earn them.
- When you land in the blue flower area (one of six spaces around "Start"), you may move in either direction, but you may not move over or land on the same space twice on the same turn. Once you leave the "Start" space, you may not enter it or use it as a shortcut to the other spaces.
- You may share a gameboard space with other players.
- If you have earned all of your TRUE YOU profile points and are moving back to "Start" for the win, you can skip answering questions or performing stunts - or do them for fun!

CARNING POINTS

For each of the "Smarts," "Friends," "Sports," and "Secret Star Talent" spaces, write points on your score sheet as you earn them. If you do not answer a question correctly or to the other players' satisfaction, or if you skip a stunt, do nothing. Your turn ends and the game continues.

"Smarts" Space – Land on this space and have the player to your left take the top card from the "Smarts" deck and read it to you. You will be asked to answer questions about Miley's school life, friends, and, of course, her biggest secret of all - Hannah Montana! A "Smarts" question might be: "What team does Hannah get to sing the National Anthem for?" Play to find out!

Double It!: Earn double points if the Hannah or Miley pawn is in your gameboard area.

Double It!: Earn double points if the Hannah or Miley pawn is in your gameboard area.

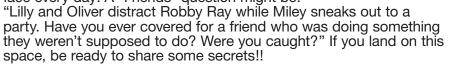
leave your chair!

Double It!: Earn double points if the Hannah or Miley pawn is in your gameboard area.



Friends

"Friends" Space – Land on this space and take the top card from the "Friends" deck and read it out loud. You will be asked to answer questions about your friendships and how you would handle situations like the weird or guirky ones that Miley or Hannah face every day! A "Friends" question might be:



"Sports" Space – Land on this space and take the top card from the "Sports" deck and read it out loud. You will be asked to perform stunts by yourself and with other players and to answer questions about your favorite escapades. A "Sports" card might read: "Miley practices her tennis "grunt"



when she agrees to play as Hannah in a charity tennis match. Pretend you are playing tennis for 30 seconds. Perform your best grunt when you hit the ball!" If you land on this space, get ready to