



# Hide and Seek.....



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Your **Furby** can sense changes in light. **Furby** can tell when it gets dark and when it gets light.

If you **Walk or Run with Furby** through areas where it is light and dark such as going inside from outside. **Furby** may think you want to play hide and seek.

If this happens, **Furby** will become quiet and "hide".

If you want to play with **Furby** when **Furby** does this, simply turn him upside down to end the game.

**Furby** will say "Me done".

Then **Furby** will be ready to play again.



**Furby**<sup>TM</sup>

