

GRAPE ESCAPE™

THE SQUISH 'EM, SQUASH 'EM, SQUOOSH 'EM GAME

For 2 to 4 players / Ages 5 and up

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Beverly, MA 01915. Printed in U.S.A.



OBJECT

To be the first grape to make it through the Jam Maker—and escape from the Jam Factory!

EQUIPMENT

THE GRAPE ESCAPE™ Game Board • Jam Maker Contraption • Grape Mold
• 4 Containers of Grape Goop • Special Die • Pegs

JAM FACTORY ASSEMBLY

1. See Assembly Instructions on this sheet and refer to photos on bottom of box to “construct” the Jam Maker.
2. Insert the two small yellow -shaped pegs into the -shaped holes in the game board, pushing them in from above, and twist to lock them in place.
3. Set completed Jam Maker on game board: Line up the hole under the pink Clippers over the peg nearest the START and FINISH spaces; the blue arm of the Jammer rests over the second peg.



SETUP

- Pick your own Grape Goop color: Put a wad of goop the size of a Ping Pong ball into one side of the mold; press the other side down.
- Everybody, put your molded grapes on START.
- The youngest player goes first, and play passes to the left.

Notes:

- Each jam station on the Jam Maker counts as one space on the conveyor belt track.
- Always move clockwise, to the left. This is important when jumping on and off the Jam Maker: Keep moving ahead and to the left.

GAMEPLAY

The Die: If you roll...

- **A number** — Move ahead that number of spaces.
- **“GRAPE LEAP”** — Move one space ahead of the leader. If you are the leader, just move ahead one. (This could put your own grape into the Jam Maker!)
- **“CRANK”** — Don’t move, just crank, even if you’re in the Jam Maker! If nobody is in the contraption, pick whichever grape you want and put it in any jam station — then crank it into jam!

The Jam Maker & Conveyor Belt: If you land on...

- **An Empty Jam Station** — Stay there until you escape by a roll of the die — or until you’re squished into jam.
- **An Occupied Jam Station** — Move your grape ahead (clockwise) to the next empty jam station. (If the last station, the Cutter, is occupied, move to the first station, the Clipper.)

- **Another Player's Grape on the Conveyor Belt** — Put your own grape on that space, and move the grape you landed on forward into the next empty jam station. (This could move him around to the Clipper.)

Note: If the grape you land on has already passed the last jam station and is almost at the Finish, pick him up and plop him into the first empty jam station.

WHENEVER YOU'RE JAMMED...

Every time your little grape is mashed into jam, re-mold, and put it in the START space.

WINNING THE GAME

The winner is the first player to get a grape through the Jam Factory and escape! You don't have to land on the Finish by exact count: if you roll a high enough number to get through the gate, you win.

REORAGE

To put your game away, remove the entire tree trunk and boot Juicer and lay it on top of the rest of the Jam Maker in the box.

A NOTE ABOUT GRAPE GOOP

You've probably already figured out that Grape "Goop" is a variety of PLAY-DOH® brand modeling compound! So if you ever need more Goop, substitute PLAY-DOH, available at most toy stores. For care and cleaning, see label on the containers.

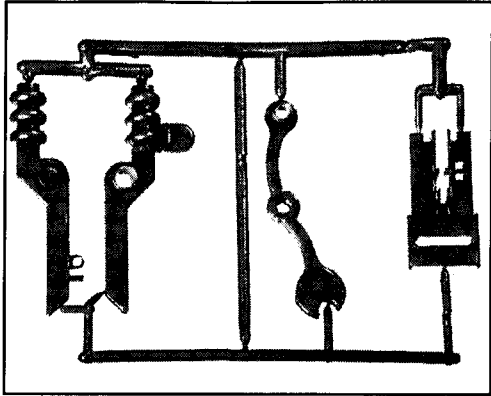
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GRAPE GOOP is a variety of PLAY-DOH® brand modeling compound, manufactured by Playskool, Inc. PLAY-DOH is a registered trademark of Tonka Corporation.

We will be happy to hear your questions or comments about this game. Write to:
Consumer Relations, Parker Brothers, P.O. Box 1012, Beverly, MA 01915.



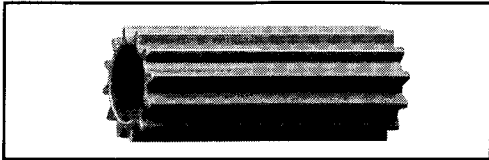
START HERE: JAM MAKER ASSEMBLY



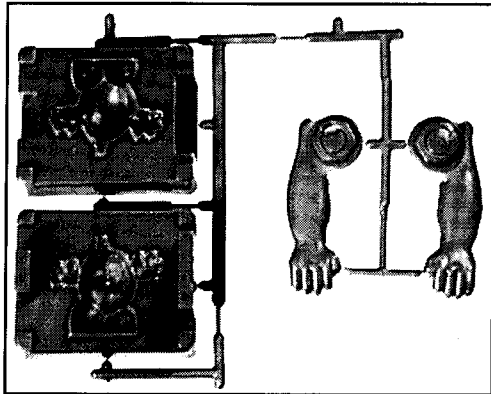
PINK: CLIPPER, WRENCH, CUTTER base

PART 1: Separate all pieces from the runners. In assembling the various parts of the Jam Maker, you will combine different color pieces.

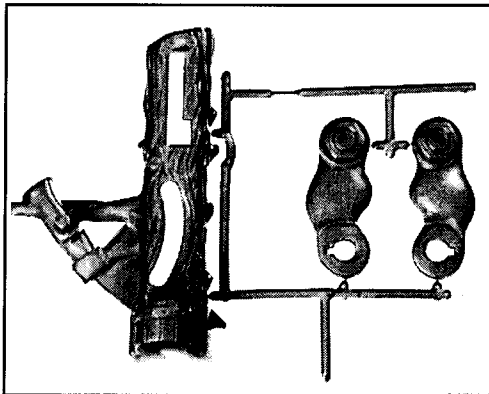
*Blue Grape Mold and yellow Pegs are not part of Jam Maker Assembly; put them aside for now.



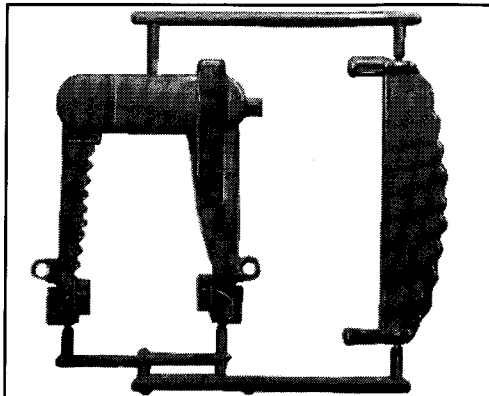
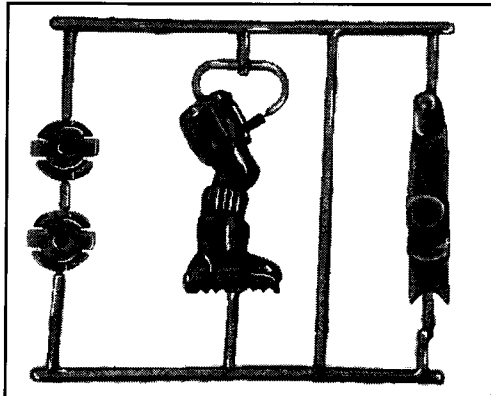
ORANGE: ROLLER



BLUE: Grape Mold*, right & left lower ARMS



BLUE: TREE TRUNK, right & left upper ARMS

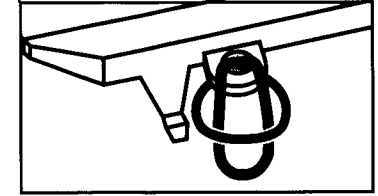


PART 2: PRE-ASSEMBLY

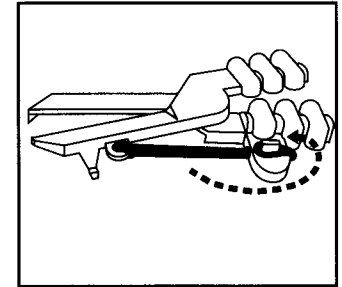
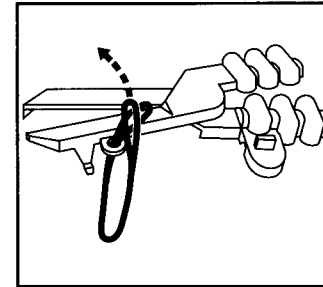
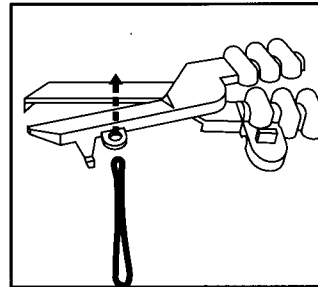
The CUTTER, JUICER, and CLIPPER require rubber bands. Refer to the drawings here AND to those on the other side of this sheet. Flip back and forth, if necessary.

Note: For all three, make a "lasso" loop: Poke rubber band through hole(s) in plastic piece, then slip one end through loop of other end, as shown.

Aviso: Arme las tres piezas que utilizan las bandas elásticas antes de colocarlas sobre la base. Haga un lazo pasando la banda elástica a través del orificio de la pieza de plástico. Luego, deslice un extremo de la banda a través del otro, tal como se muestra arriba.



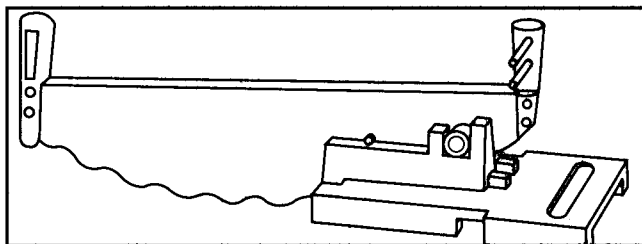
CLIPPER — Scissors



- Make loop now (first and second drawings).
- Put rubber band around tab (third drawing). Holding this assembly, **turn this sheet over**.
- As shown at "3. CLIPPER" in the lower drawing on the other side, place the assembled Clipper onto the base.

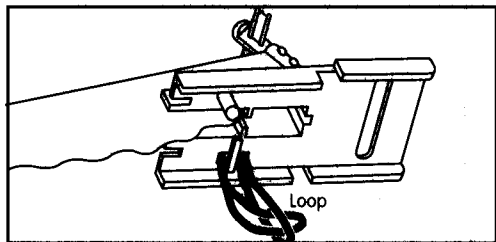
TIJERAS

- Pase la banda de caucho a través del orificio y enlázela, como se muestra en el primer y segundo dibujo.
- Luego enlace el otro extremo al rededor de la lengüeta en el asidero de las Tijeras, como se muestra en el tercer dibujo arriba.
- Vea la ilustración al dorso:** Ponga las Tijeras ensambladas en la base, como se muestra en el dibujo "3. TIJERAS".

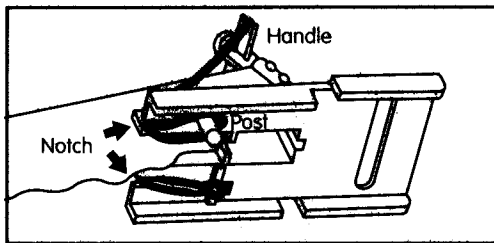


CUTTER — Saw

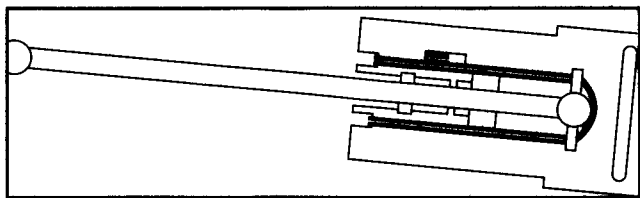
- a. Slide yellow blade onto pink base: Snap larger side posts in place.
- a. Introduzca el extremo de la **SIERRA** amarilla con las dos espigas laterales entre los dos postes de la base rosada.



- b. From underside of pink base, insert rubber band up through either square hole and down through other square hole. Loop and pull tight.
- b. Pase la banda de caucho por uno de los dos huecos cuadrados y regresela por el otro, enlacela de acuerdo a el dibujo. Pasando un extremo por entre el otro, tire fuerte.



- c. Pull looped rubber band to the left, up through pink notch, then up and around handle of yellow blade and back down through other notch; loop open end of band around small pink post on underside of base.
- c. Estire la banda de caucho hacia la ranura frontal llevala hacia arriba y alrededor de la cruceta en la manija de la Sierra, bajela y pasandola por la otra ranura asegurela alrededor del pequeño poste rosado.



- d. Top view, showing rubber band through notches and around handle.
- d. Vista superior, mostrando la banda de caucho por entre las ranuras y alrededor de la cruceta.

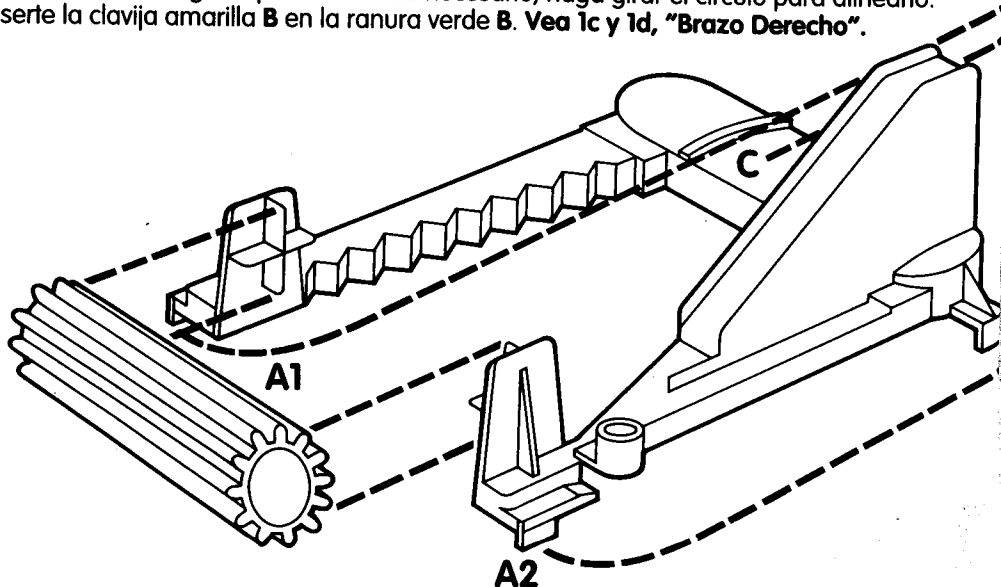
PART 3: COMPLETING THE ASSEMBLY

**TO SEE COMPLETED
ASSEMBLY, REFER TO
PHOTOS ON FRONT
AND BOTTOM OF BOX**

1. JAMMER — Roller

- Insert orange roller between uprights of yellow Jammer part.
- Slide yellow tabs **A1** and **A2** into slots **A1** and **A2** in green base. Slide unit back until piece back **C** fits down over raised circle on purple gear **C** (turn gear circle around if necessary, to line up). Slip yellow tab **B** into green slot **B**. See **1c** and **1d** below, "Jammer Right Arm."

- Primero, inserte el rodillo anaranjado entre los dos soportes de la "Jammer" unidad amarilla.
- Inserte las lengüetas amarillas **A1** y **A2** en las ranuras **A1** y **A2** de la base verde. Deslice la unidad hacia atrás hasta que la pieza marcada con la letra **C** calce sobre el círculo que se encuentra en el engranaje violeta. Si es necesario, haga girar el círculo para alinearlo. Inserte la clavija amarilla **B** en la ranura verde **B**. Vea **1c** y **1d**, "Brazo Derecho".



2. CUTTER — Saw

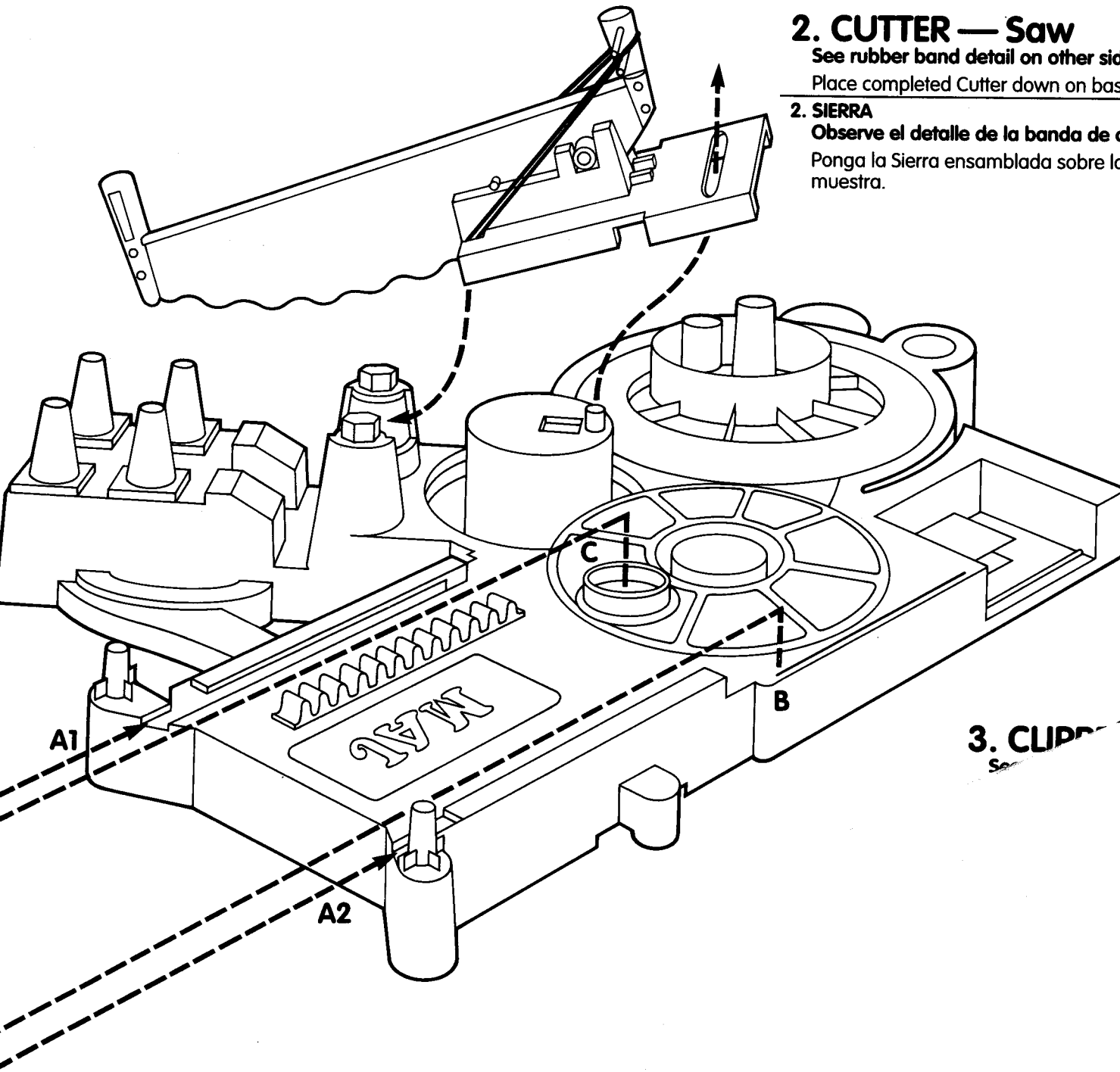
See rubber band detail on other side

Place completed Cutter down on base, aligning as shown.

2. SIERRA

Observe el detalle de la banda de caucho en el otro lado

Ponga la Sierra ensamblada sobre la base, alineandola como se muestra.



3. CLIPP

See

3. CLIPPER — Scissors

See rubber band detail on other side

- a. With rubber band looped around tab (third drawing on other side), place Clippers down on base, sticking long pink bolt **D** into small green hole.
 - b. Pink tab **E** at outside end of scissor blade goes into side of green base.
-

3. TIJERAS

Observe el detalle de la banda de caucho en el otro lado

- a. Siga instrucciones de como poner la banda de caucho de acuerdo con el tercer dibujo en el otro lado. Ponga el poste **D** rosado de las Tijeras ensambladas en el agujero pequeño en el lado de la base verde.
- b. La lengüeta rosada **E** se inserta en el corte **E** en el lado de la base.



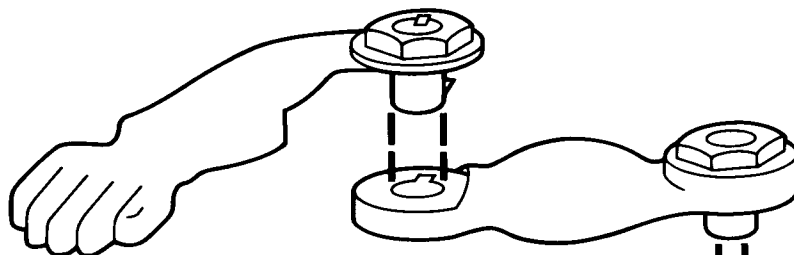
4. CRANK

Slip down over green post at center of purple gear.

4. MANIVELA

Deslice la manivela sobre la espiga central del engranaje violeta.





1. JAMMER, continued — Right Arm

c. Insert and twist to lock at elbow.

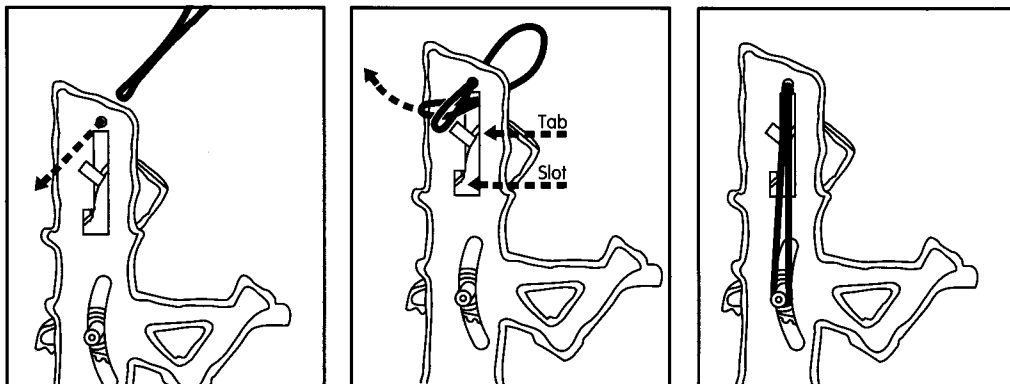
d. Place blue "shoulder" on green post. Place blue palm over yellow post, as shown for Left Arm.

1. Continuación — Brazo derecho

c. Para fijar el brazo al antebrazo, inserte y gire en la articulación.

d. Inserte el "hombro" del brazo en la espiga verde. Ponga la palma de la mano azul sobre la espiga amarilla del mismo modo que se muestra para la Brazo Izquierda.

5. JUICER — Boot, Wrench & Tree Trunk (back view)



a. Make rubber band loop as shown.

b. Refer to Steps a, b and c in large JUCER illustration at right: These show how to put the parts of the Tree together in order to finish the rubber band assembly.

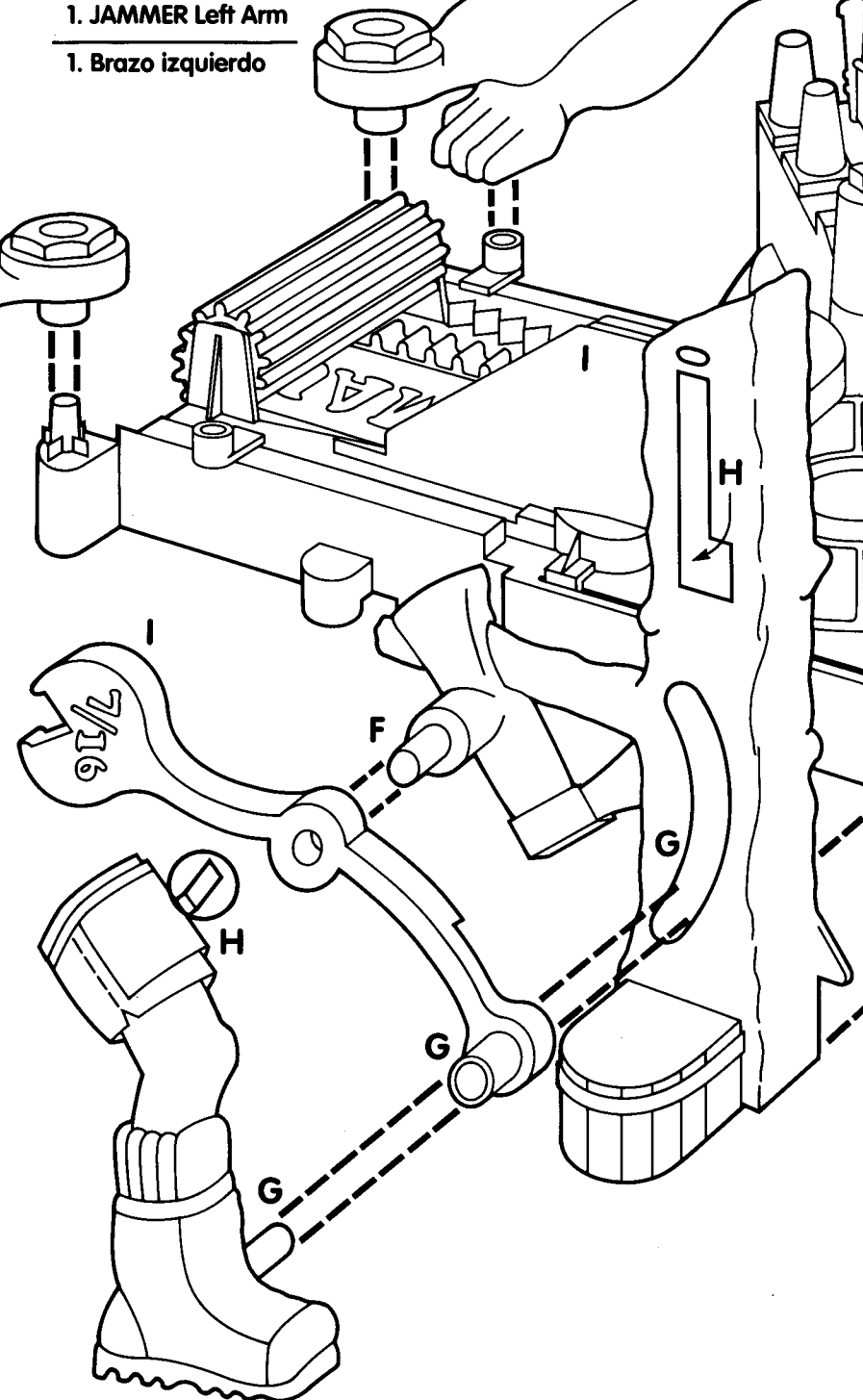
c. Loop open end of rubber band around post on back side of Boot, as shown above.

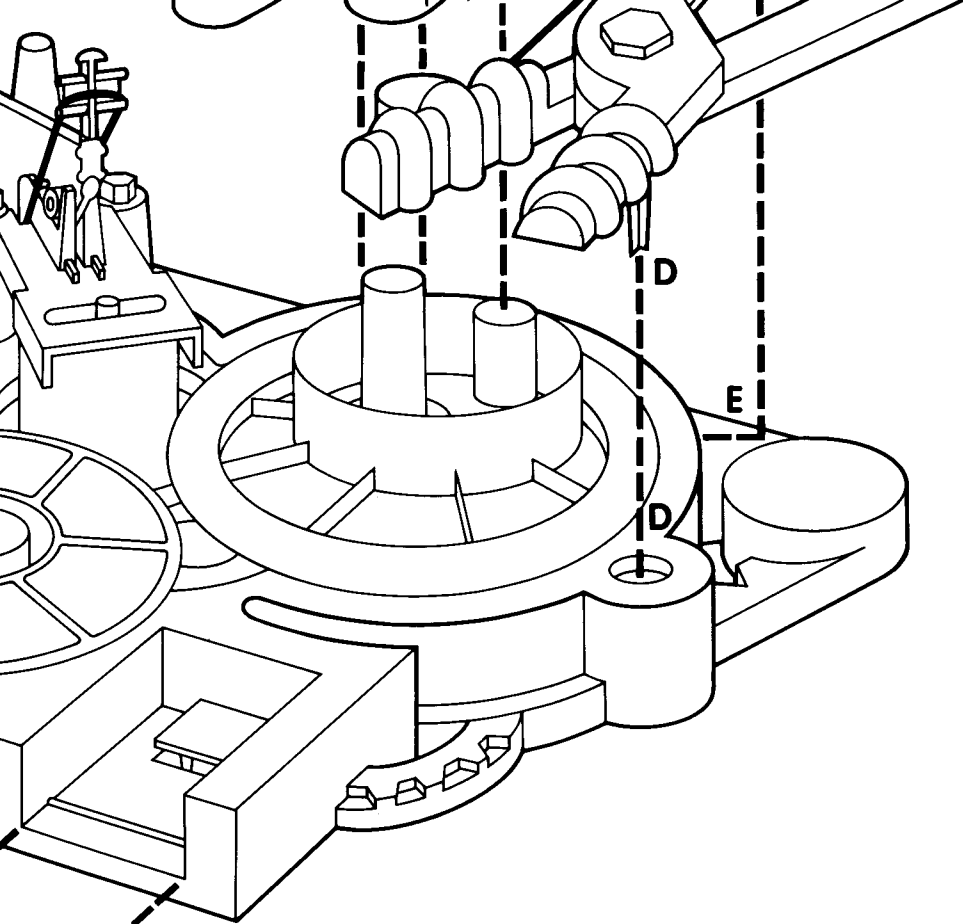
EXPRIMIDOR—Bota, Llave Inglesa, Tronco (vista trasera)

a. Pase la banda de caucho através del orificio encima del corte en forma de L en el Tronco y anudela como se muestra en el segundo dibujo.

b. Vea las explicaciones a, b y c de la ilustración a la derecha para completar el Tronco del Arbol y acabar el ensamblaje de la banda de caucho.

c. Estire el otro extremo de la banda de caucho y conéctelo alrededor de la espiga amarilla de la bota, del modo que se muestra en el tercer dibujo.





5. JUICER — Boot, Wrench & Tree Trunk

See rubber band detail at left

- a. Slip center **F** of Wrench over post on Tree branch.
- b. Insert post **G** on Boot into hole **G** on end of Wrench, and slip into curved slot **G** on Tree trunk.
- c. Slide tab **H** through slot **H**, to back of stump.
- d. Slide completed assembly onto green base. Wrench **I** will rest on top of yellow ramp, at **I**.

5. EXPRIMIDOR — Pierna con Bota, Llave Inglesa y Tronco de Arbol Observe el detalle de la banda de caucho a la izquierda

- a. Inserte el centro **F** de la Llave Inglesa en la espiga azul de la rama del Tronco.
- b. Inserte la espiga de la Bota **G** en el extremo de la Llave Inglesa **G** y a su vez en la ranura curva **G** del Tronco.
- c. Inserte la lengüeta **H** de la pierna en el corte **H** (en forma de "L") en la parte superior del Tronco.
- d. Ponga las partes ensambladas en la base. La Llave Inglesa **I** descansa sobre la acanaladura de la unidad amarilla, **I**.