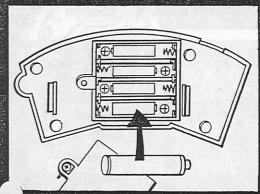


COMPOL

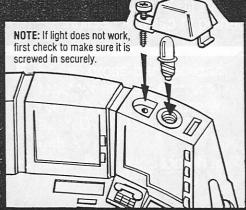
1. Apply labels to unassembled pieces using numbers on label sheet and these illustrations as a guide.

ASSEMBLY

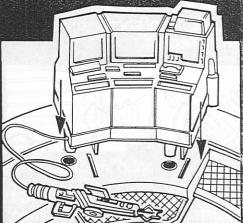


door and insert 4-AA alkaline batteries as shown.

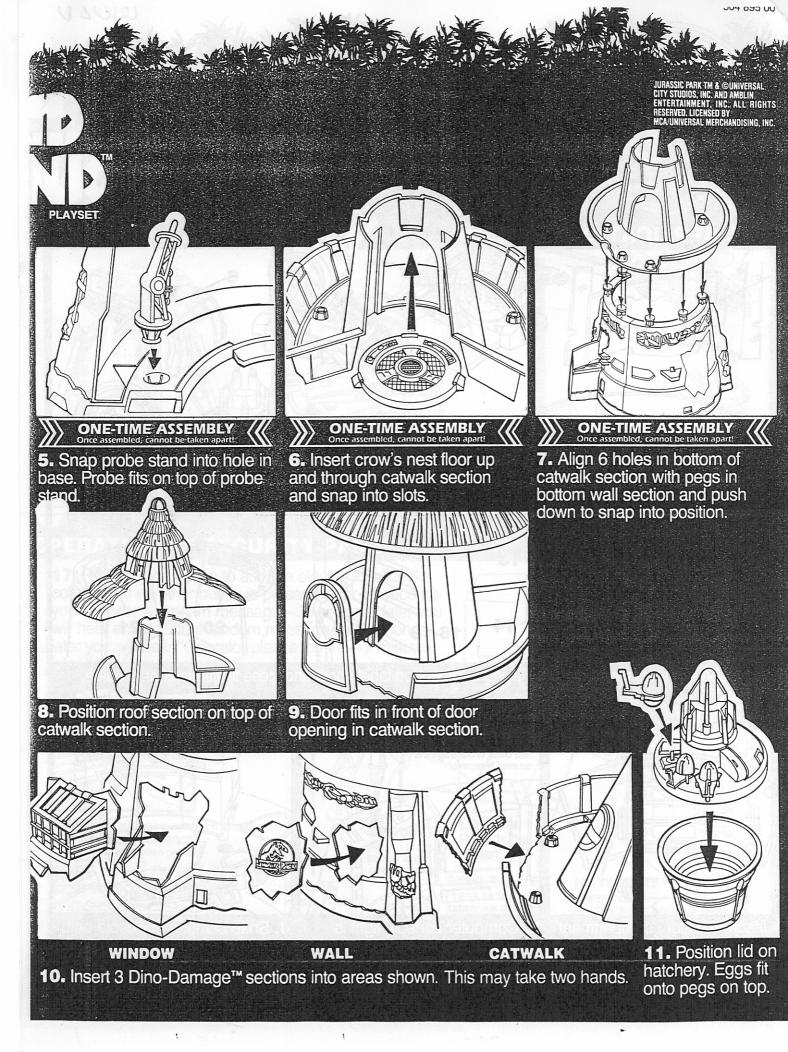
NOTE: USE ONLY FRESH BATTERIES.



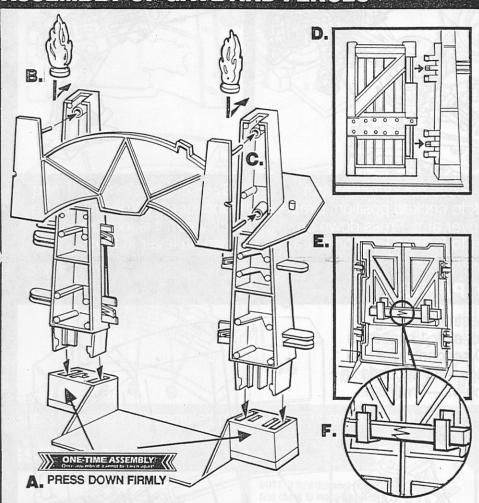
3. Computer console light is replaceable if it burns out. Unscrew and remove red cover from top of console and insert one E5 light.



4. Snap computer console onto base. Console can be removed from underneath if battery replacement is necessary.



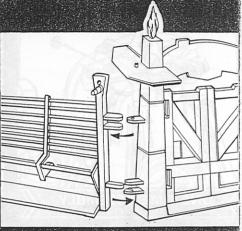
ASSEMBLY OF GATE AND FENCES



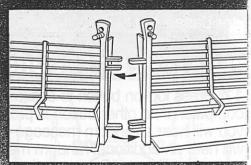
12-A. W ONE-TIME ASSEMBLY

Press down firmly to snap bottoms of gateposts into base.

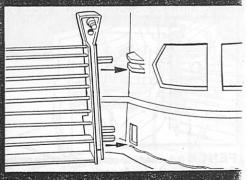
- **B.** Slide flames into top of gateposts.
- **C.** Snap archway into back of gateposts.
- **D.** Attach doors to gateposts.
- E. Fit two cross-bar sections together and slide cross-bar into position for breakapart Dino-Damage™ gates.
- F. Cross-bar snaps together.



Fence to Gate

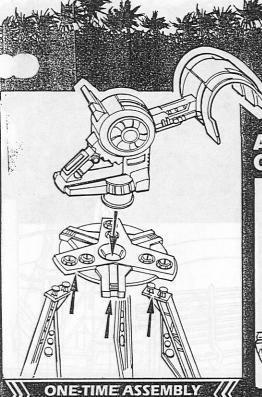


Fence to Fence



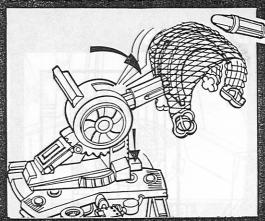
Fence to Compound

13. Fit six fence sections together to combine the gates, fences and main building into the command compound. The fence sections can be put together in a variety of patterns.



14. Snap launcher body into top of base. Snap three legs ler base.

ASSEMBLY AND OPERATION OF LAUNCHERS



15. Press net launcher arm back to cocked position. Drape net over arm. Press down on lever to fire net. Position net as shown for best firing.



launcher gun. You will hear a click when it is loaded. Press down on lever to fire.

OPERATION OF SECURITY PANEL

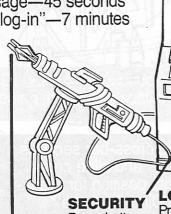
 Press log-on button to activate electronic talking computer. If no other button is pressed, after 15 seconds you will hear a random message—30 seconds later you will hear an additional random message—45 seconds later you will hear "Operator please log-in"-7 minutes later the computer shuts off.



FENCE (fully insert into compound to make contact) Remove or shake fence. (to hear one of 10 random phrases)

Alarm will sound and light will flash with corresponding hrases.

JTE: WEAK BATTERIES WILL RESULT IN THE CONSOLE EMITTING A CONSTANT BUZZ WHEN A FUNCTION BUTTON IS DEPRESSED.



Press button (to hear one of 27 random phrases)

PROBE

Press in on tip of probe

(to hear one of 7 random phrases)

LOG-ON Press button to start

DINO-TALLY

Press button (to hear one of 3 random combinations of phrases) HATCHERY

Press button (to hear one of 11 random phrases)

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