

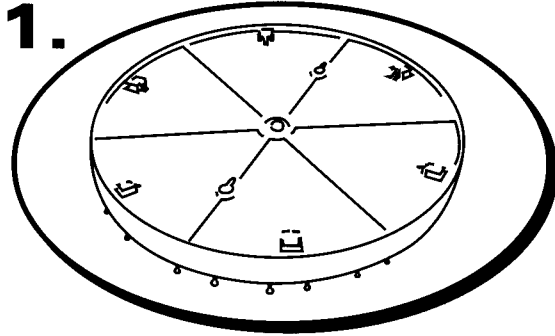
ASSEMBLY

Loop DARTS™

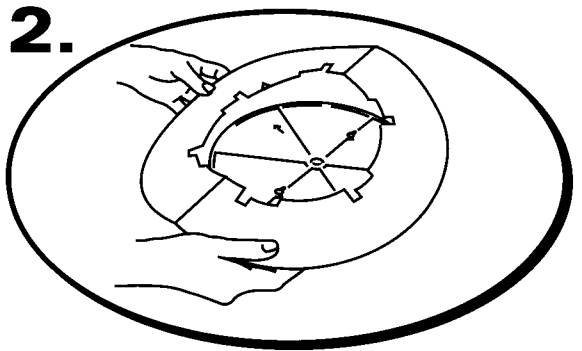
The Easiest And Most Gripping Target Game!

HOW TO ASSEMBLE TARGET:

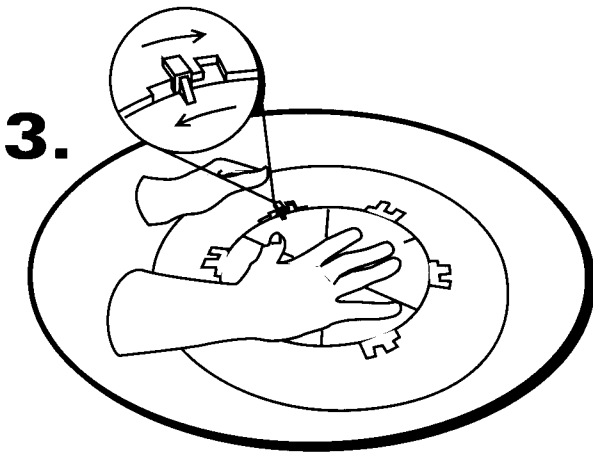
1. Carefully place target assembly on a surface with bristles facing down.



2. Unfold outer scoring ring and place printed side down over the target, lining up the arrow on the scoring ring with the arrow on the target, and lining up the slots in the scoring ring with the tabs on the target assembly.



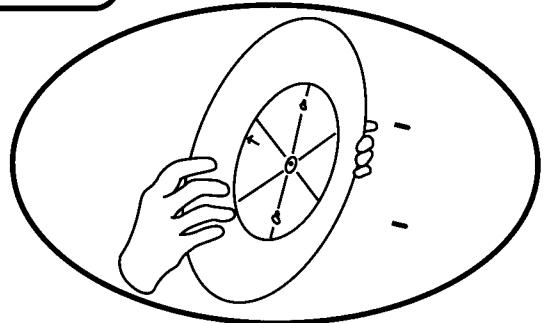
3. Make sure all of the tabs are inserted in the slots. Twist the scoring ring clockwise until the tabs snap into place and the scoring ring is securely attached.



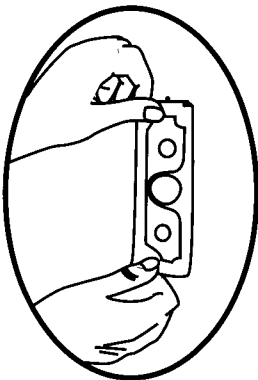
4. Target assembly is ready to hang on a wall.

TO HANG TARGET ON WALL (OR DOOR):

1. For optimum stability, we recommend that you use 2 screws to mount the target on a wall or door.



3. Insert the screws into the wall and then mount the target.

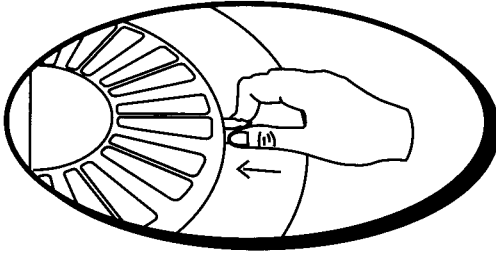


2. Line up the 1st screw with the upper screw mount hole on top of the target, so that the target will be at a suitable height for the players. Then line up the 2nd screw 6" directly below the 1st screw (If you can't find a ruler, use a dollar bill).

INSTRUCTIONS

Loop DARTS™

The Easiest And Most Gripping Target Game!



GAME #1 - Traditional Dart Game

1. Lock the target assembly in place by rotating the assembly until the orange arrow is at the top, and then push the arrow down until it snaps into place.
2. Stand 10 feet away and throw the Loop Dart Balls at the target.

3. Players alternate turns throwing Loop Dart Balls and have a total of three throws. After both players have completed three throws, the Loop Dart Balls are removed from the target and play resumes.

4. Add up the scores corresponding to the zone the Dart Balls land in. Loop Dart Balls that land on the line between two zones count as the lower number. (For example: the ball lands on the line between 25 and 100. the throwers score would be 25.)

5. Minus points are subtracted from your score.

6.. First player to reach 1000 points – WINS!!

BONUS – The bullseye counts as 500 points!

GAME #2 - Spinning Target Game

1. Unlock the target assembly by pulling up on the orange arrow until it snaps out of its locked position. Either you or your opponent can give the target a spin.

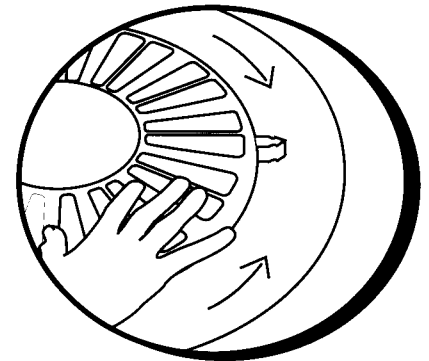
2. Stand 10 feet away and throw the Loop Dart Balls at the target.

3. Players alternate turns throwing Loop Dart Balls and have a total of three throws. After both players have completed three throws, the Loop Dart Balls are removed from the target and play resumes.

4. Add up the scores corresponding to the zone the orange arrow points to.

5. First player to reach 1000 points – WINS!!

BONUS – The bullseye counts as 500 points!



GAME #3 - Hi Skill Game

1. Unlock the target assembly by pulling up on the orange arrow until it snaps out of its locked position.

2. Stand 10 feet away and throw the Loop Dart Balls at the target.

3. Players alternate turns throwing Loop Dart Balls and have a total of three throws. After both players have completed three throws, the Loop Dart Balls are removed from the target and play resumes.

4. Try to maneuver the orange arrow to point to certain zones without spinning the target.

5. Add up the scores corresponding to the zone the orange arrow points to.

6. First player to reach 1000 points – WINS!!

BONUS – The bullseye counts as 500 points!

