4081

AGES 3+



INTERACTIVE MY SINGIN' TAN'S IMBA

Thank you for purchasing this Lion King toy! For maximum play value, be sure to read and follow instructions carefully.

NOTE: My Singin'TM* Simba is packaged in "DEMO" mode. When you bring the toy home, activate its full range of features by moving the PLAY/DANCE/DEMO switch in Simba's belly to the "PLAY" or "DANCE" position.



Manufacturer's representative in the United Kingdom is Hasbro UK Ltd., Caswell Way, Newport, Gwent NP9 0YH. 200800 22427276.

SURFACE WASH ONLY.





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Questions? Call: 1-800-327-8264

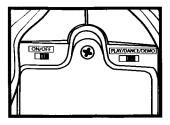
TO PLAY

My Singing Simba™* has two switches in his belly: an ON/OFF switch and a mode switch.

ON/OFF switch

To play, make sure switch is in "ON" position.

To conserve batteries, move switch to "OFF" position when you're not playing with Simba.



Mode switch

The mode switch has 3 positions: "PLAY", "DANCE" and "DEMO". "DEMO" mode is for demonstration purposes only. To enjoy the toy's full range of features, switch should be in "PLAY" or "DANCE" position.

"PLAY" MODE

To activate Simba, move PLAY/DANCE/DEMO switch to "PLAY" position.

Press Simba's LEFT ear and he'll respond by singing one of his 2 signature songs: "Hakuna Matata" or "I Just Can't Wait to be King." His head and tail move while he sings! Press Simba's left ear again and he will sing another song.

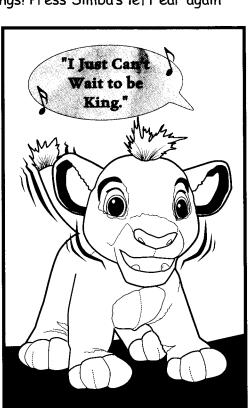
After 30 seconds of nonactivation, Simba will roar and shut himself off. To reactivate, press his left ear.

Press Simba's RIGHT ear and he'll respond with the question "We'll always be pals, right?" Each time you talk back to Simba he'll respond with one of 6 phrases (and a roar or two!). His head and tail move as he talks!

After 20 responses or 30 seconds of non-activation, Simba will roar and shut himself off. To reactivate, press his right ear.

"DANCE" MODE

To activate My Singing Simba™*, first move PLAY/DANCE/DEMO switch to "DANCE" position, then press EITHER ear.

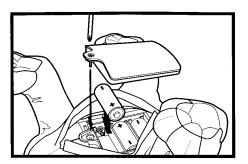


When Simba hears music or continued sounds, he'll dance, moving his head and tail! He will continue to dance for 20 seconds or until music stops for more than 3 seconds, whichever comes first. To reactivate toy (or turn it off), press either ear.

Note: Simba will "hear" music or continued sounds only above a certain volume. If you are playing music and toy does not respond, raise the volume or move toy closer to music source.

TO REPLACE BATTERIES

Use a Phillips screwdriver to loosen screw in battery compartment door (screw remains attached to door). Remove door and remove old batteries. Insert 3 x 1.5V fresh "C"/LR14 alkaline batteries. Replace door and tighten screw.



- 1) Be sure to insert the batteries correctly and always follow the toy and battery manufacturer's instructions.
- 2) Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- 3) Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference.

Batteries should be replaced by an adult.

riangle Caution:

- 1) Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and polarity markings.
- 2) Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
- 3) Remove exhausted or dead batteries from the product.
- 4) Remove batteries if product is not to be played with for a long time.
- 5) Do not short-circuit the supply terminals.
- 6) should this product cause, or be affected by, local electrical interference, move it away from the other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
- 7) RECHARGEABLE BATTERIES: Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.