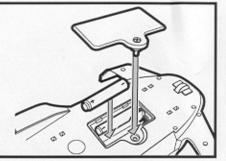
TO REPLACE BATTERIES

Open back of toy to access battery compartment. Use a Philips screwdriver to loosen screw in battery compartment door (screw remains attached to door). Remove door. Insert 2 fresh "AA" batteries. Close battery door and tighten screw.





!\ CAUTION: TO AVOID BATTERY LEAKAGE

- 1) Be sure to insert the batteries correctly and always follow the toy and battery manufacturers' instructions;
- 2) Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
- 3) Always remove dead or weak batteries from the product.

FCC STATEMENT:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no quarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- · Consult the dealer or an experienced radio/TV technician for help.

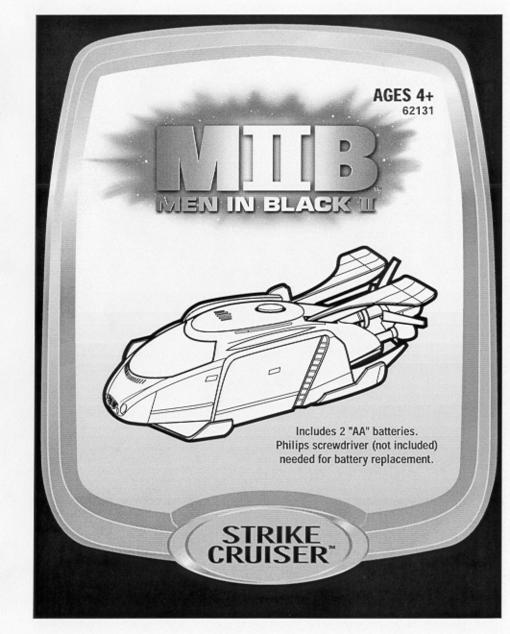
Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

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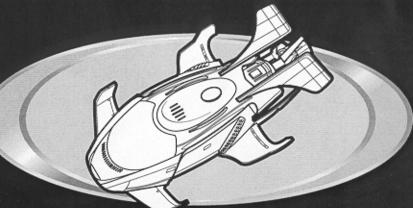




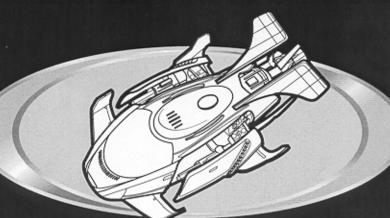




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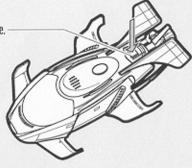


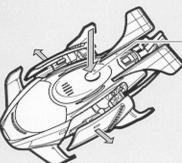
CRUISE MODE



STRIKE MODE

Press to activate engine sounds and light-up feature.





Press to activate conversion features and sound effects.

- Weapon panels extend with "open-up" sound. Engines emerge from back.

When vehicle is open, main button activates weapon blast sounds.

