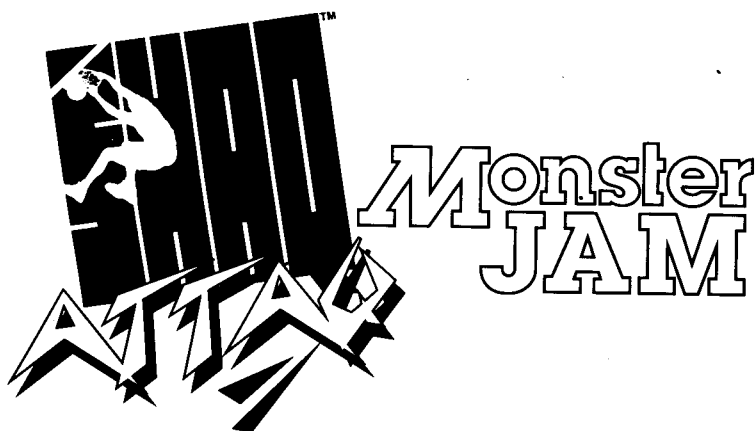


**ELECTRONIC LCD VIDEO GAME****1 THE SHAQ ATTACK™ STORY**

There has never been a player who can run the floor like Shaq! He's 303 pounds of both grace and power! Never before has there been a player who could play with such physical force and yet with such smoothness!

For a player of Shaq's incredible skill, just one game isn't big enough. So this isn't just one game, it's THREE games for Shaq to call his own!

**GAME 1 SLAM DUNK CONTEST!**

Shaquille O'Neal in the slam jam contest of the world!

**GAME 2 PUT BACK!**

Shaq is under the boards! When his teammate shoots, it's up to the Shaq Man to rebound the ball and put it back up on the rim! Score as many "put-back" baskets as you can within the time limit!

**GAME 3 DOUBLE TEAM!**

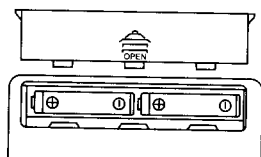
This is a 2 on 1 game! It pits Shaq against 2 computer opponents. Shaq is double-teamed, just like he is whenever he plays! After all, no mere mortal player can guard the Shaq Man 1 on 1! But Shaq can make them pay, using his dunking skills (which you perfected in GAME 1) and his rebounding skills (which you perfected in GAME 2) as part of his overall outstanding floor game!

**2 INSERTING THE BATTERIES**

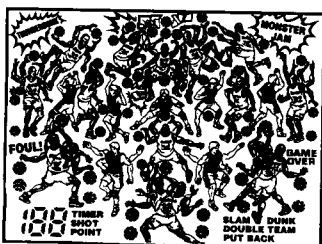
To insert the batteries, remove the battery compartment cover at the back of the game. (To remove cover, push in direction of the arrow.)

Insert two "AA" batteries, UM-3 or equivalent (not included), making sure to align "+" and "-" as shown.

Do not use rechargeable batteries.



After battery insertion, the ACL switch may be pushed only if the game doesn't work properly. (Use a ball-point pen.) The display should appear as in the diagram below.



### 3 CAUTION



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.



Do not use a pencil or pin to press the ACL switch. Use a ball-point pen.



Clean only with a piece of soft dry cloth.

Replace batteries at the first sign of erratic operation.

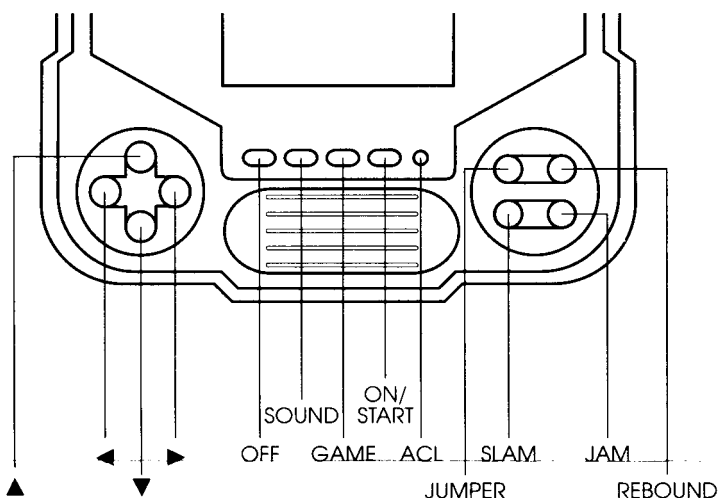
### 4 THE OBJECT OF THE GAME

In GAME 1 (SLAM DUNK), you attempt 10 slam dunks. Use your directional buttons ("◀", "▶", "▲", "▼") to move into position and then use your slam, jam, and jumper buttons to select your style of slam dunk! You will score points based on your style of dunk shot attempted!

In GAME 2, (PUT BACK), your rebounding skill is tested. Move your directional buttons ("◀", "▶", "▲", "▼") into position to rebound the ball cleanly. Use the REBOUND button to rebound the ball and shoot "put back" shots into the hoop! Score as many "put backs" as you can in a 120 second game!

In GAME 3, (DOUBLE TEAM), it's a real game! It's the Shaq man standing alone against two computer opponents. But Shaq is used to the 2 on 1 double team. No team would dare guard Shaq 1 on 1 in a real game! The rules of real basketball apply. Use your directional ("◀", "▶", "▲", "▼") buttons and shot buttons to utilize Shaq's unique skills of dunking, rebounding, and running the floor! Score as many points as you can within the given time limit of 150 seconds per quarter.

## 5 CONTROL GUIDE

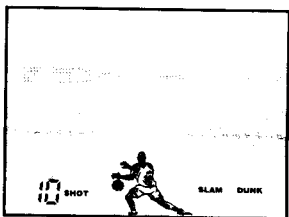


- ON/START -- to turn on the unit.  
-- to start each game.  
-- to start each quarter (GAME 3).
- GAME -- to select GAME 1, 2, or 3.
- SOUND -- to control sound: on or off.
- OFF -- To turn off the unit after play.
- JAM -- to MONSTER JAM.  
-- to shatter the backboard!
- SLAM -- to TOMAHAWK SLAM.  
-- to JUMPER SLAM (when pressed with the JUMPER button).
- JUMPER -- to take a JUMP SHOT.  
-- to JUMPER SLAM (when pressed with the SLAM button).
- REBOUND -- to grab a rebound and shoot the ball (Use this button only in games 2 and 3).
- "▲" -- to move upcourt.
- "▼" -- to move downcourt.
- "◀" -- to move left.
- "▶" -- to move right.

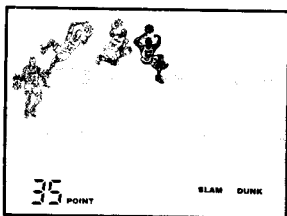
## 6 FEATURES

- 3 games in one
- game timers
- tomahawk slams
- jump shots
- shattering backboards
- sound on/off control
- built-in automatic power-off timer
- tenacious computer opponents
- monster jams
- jumper slams
- rebounds
- built-in melody
- highest score of each game mode retained

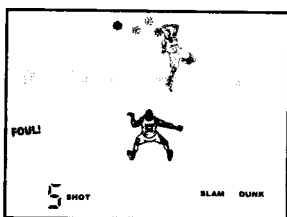
# 7 GAME SUMMARY



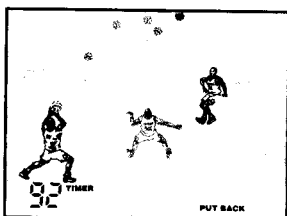
Use the GAME button to select GAME 1 or GAME 2 or GAME 3. GAME 1 is the SLAM DUNK CONTEST. You are given 10 shots in the Slam Dunk Contest!



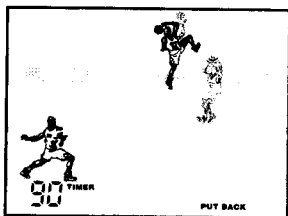
You always play as Shaq in all 3 game modes! In the Slam Dunk Contest, use your directional buttons to drive to different spots on the court and then attempt a dunk! You are awarded points for each dunk you make! Your scoring is determined by the style of the dunk!



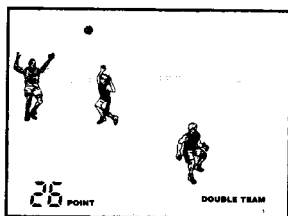
Try not to commit fouls! In the SLAM DUNK CONTEST, if you fail to score, "FOUL" appears on screen. In the PUT BACK GAME, if you fail to grab the rebound and shoot and score, "FOUL" appears. In the DOUBLE TEAM GAME, if you fail to get control of the ball (letting the ball bounce more than once), "FOUL" appears on screen and the game stops for a brief moment.



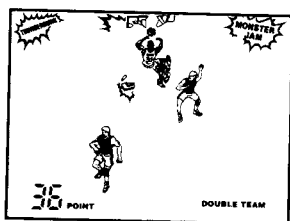
GAME 2 is called PUT BACK! Rebound missed shots by a teammate and "put back" the shot into the hoop!



To "put back" a shot, use the directional buttons to get into position to rebound the ball. Then press the REBOUND button to rebound and shoot the ball back up! You'll score points for every "put back" basket you can score within the time limit!



GAME 3 is the DOUBLE TEAM! It's Shaq trying to score as many points as possible against two formidable computer opponents!



Shaq is famous for shattering backboards! After you have made your shot selection, at the precise moment that you are swinging to the center of the rim, press the JAM button to try and shatter the backboard! (Shaq will swing from the rim on every shot.) If your timing is perfect, the rim will shatter!

But if your timing isn't just right, then you may miss the shot and the ball will bounce off the rim! So it's a risky shot—but a rewarding one. If you succeed in shattering the backboard, you receive a 5 point bonus!

The ACL switch may be pushed if the game isn't working properly. (Use a ball-point pen).

## 8 HOW TO PLAY

Press the ON/START button to turn on the unit. You'll hear an "On" beep and the default game (GAME 1) is displayed. This is the SLAM DUNK game.

There are three different games for you to play. Use the GAME button to select the game of your choice:

- GAME 1      SLAM DUNK CONTEST**
- GAME 2      PUT BACK GAME**
- GAME 3      DOUBLE TEAM GAME**

After you select which GAME you wish to play, press the ON/START button to start the game! You'll hear a "Game Start" tune, and the highest score attained for that game will be displayed. You begin, of course, with zero score.

In all 3 games, you will score a 5 POINT BONUS for shattering the basket!

### **GAME 1      "THE SLAM DUNK CONTEST"**

Game 1 has no time limit. You attempt 10 dunk shots. Use your directional buttons ("◀", "▶", "▲", "▼") and shot buttons (SLAM, JAM, JUMPER) to create dunks!

#### **Game 1 Scoring:**

You will be awarded points based on the style of your dunk attempts.

JUMP SHOT	2 points
SLAM	10 points
JAM	15 points

SLAM + JUMPER 20 points (when attempted from most left and right positions of the screen)

### **GAME 2      THE "PUT BACK" CONTEST**

Game 2 has a 120 second time limit. It's a rebounding and shooting drill! Use your directional buttons to get into position to get the rebound, and then press REBOUND to rebound the ball and shoot up a "put back" shot!

#### **Game 2 Scoring:**

You will score points based on the number of "put back" shots you score and the position on court where you shoot.

MOST LEFT & MOST RIGHT POSITIONS	15 points
ALL OTHER POSITIONS	5 points

### **GAME 3 "THE DOUBLE TEAM"**

Game 3 is like a real game! Like real games, it has 4 quarters of play. Press the ON/START button to begin each quarter. There quarter is 150 seconds long.

Just like in a real game, Shaq is faced with the challenge of being constantly double-teamed! So in this game, play "2 on 1" (Shaq against two computer players who are double teaming him)!

If you can't use your directional buttons to shake free for a dunk, you can shoot a JUMPER, but the success rate for a jumper is low. When you miss a shot, REBOUND the ball quickly for a "put back" shot!

#### **Game 3 Scoring:**

Score as many points as you can during play. You will score 2 points for every basket you make!

**IN ALL 3 GAMES, YOU ARE IN CONTROL!**

You always play as Shaq! Use your control buttons to help you!

There are different shots to select. You can "MONSTER JAM" or "TOMAHAWK SLAM" or "JUMPER SLAM"! You can also shoot a "JUMP SHOT" away from the basket or grab a REBOUND in order to attempt a "put back" shot! You can also try to SHATTER THE RIM—but this is a difficult thing to do! But you score a bonus if you succeed!

#### **PRESS "JAM"**

—to MONSTER JAM (You'll swing from the rim after trying this jam.)

—to SHATTER THE RIM (press at the exact moment that you are swinging from the CENTER of the rim after attempting a dunk by SLAM/JAM/JUMPER SLAM/REBOUND).

#### **PRESS "SLAM"**

—to TOMAHAWK SLAM (This is a one-handed jam slam.)

#### **PRESS "JUMPER"**

—to take a JUMP SHOT (when shooting away from the basket).

#### **PRESS "SLAM" + "JUMPER" TOGETHER**

—to JUMPER SLAM (Try this only when you are in the most left and most right positions of the court.)

#### **PRESS "REBOUND"**

—to grab a REBOUND and SHOOT the ball (in games 2 and 3).

Use the "▲" and "▼" directional buttons to move up and down the court.

Use the "◀" and "▶" buttons to move into position for a rebound or to get into better position to take a shot!

Press the SOUND button to play in silence. Press it again to regain the sounds of the court!

After a GAME OVER, press the ON/START button to play the same game again. Or you can select a new game by using the GAME button—and then press the ON/START button to begin a new game!

Press the OFF button to turn off the game when you are finished playing. But don't worry if you forget because the game automatically shuts itself off after about 3 minutes of no action!

## 9 DEFECT OR DAMAGE

If a part of your game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at:

TIGER ELECTRONIC TOYS REPAIR CENTER  
980 Woodlands Parkway,  
Vernon Hills, Illinois 60061, U.S.A.

In your note, mention the name of your game, the game's model number, and tell us briefly what is the problem. Also include sales slip, date and place of purchase and price paid. We will do our best to help.

## 10 90-DAY LIMITED WARRANTY

Tiger Electronic Toys warrants to the original consumer purchaser of any of its electronic games that the product will be free of defects in material or workmanship for 90 days from date of purchase.

During this 90-day warranty period the game will either be repaired or it will be replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase, or when returned prepaid and insured with proof of date of purchase, to Tiger Electronic Toys, 980 Woodlands Parkway, Vernon Hills, Illinois 60061, USA.

Units returned without proof of the date of purchase, or units returned after the 90-day warranty period has expired, will be repaired or replaced (at our option) for a service charge of US\$12.00. Payment must be made by check or money order. This non-warranty service will only be available for one year from the date of purchase. All non-warranty units must be returned postage paid and insured to TIGER ELECTRONIC TOYS, REPAIR CENTER, 980 WOODLANDS PARKWAY, VERNON HILLS, ILLINOIS 60061, USA.

Tiger Electronic Toys will not be liable for loss of use of the product or other incidental or consequential costs, expenses, or damages incurred by the purchaser. Any implied warranties are limited in duration to the 90-day period from the original date of purchase.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state so the foregoing limitations may not apply to you. This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

HOW TO GET SERVICE FROM THE TIGER ELECTRONIC TOYS REPAIR CENTER ON YOUR ELECTRONIC GAME DURING AND AFTER THE 90-DAY WARRANTY PERIOD. During the 90-day warranty period, you may have a defective game replaced at the dealer from which it was purchased. If, however, during the 90-day warranty period, you choose to obtain repair or replacement from the Tiger Electronic Toys Repair Center, please make the arrangements described below:

- 1) Pack the game carefully in the original box. If the game box is not available, use a good carton with plenty of newspaper, foam or other padding all around and tie it securely.
- 2) Carefully print on the box or carton the following name and address  
TIGER ELECTRONIC TOYS,  
REPAIR CENTER  
980 Woodlands Parkway,  
Vernon Hills, Illinois 60061, USA.  
Also, don't forget to supply your return address.
- 3) Put parcel post stamps on the package; insure the package, then mail.

After the 90-day warranty period and up to one year from the date of purchase, do all of the above PLUS enclose your check or money order for US\$12.00 payment for the repair service.