



Motoring

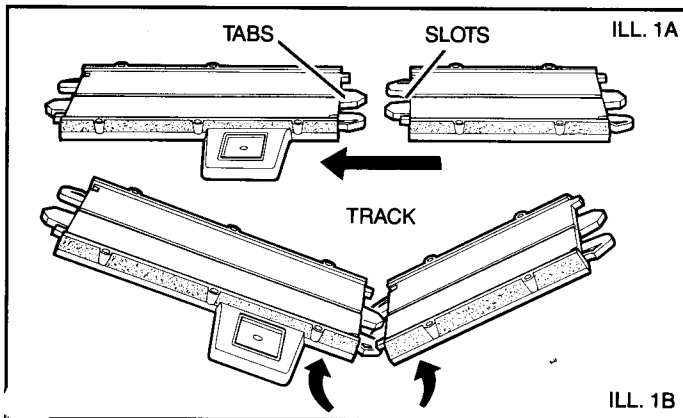
INSTRUCTIONS

Ages: 3 & Up

Tool needed for assembly: Phillips® screwdriver. Requires 4 "AA" alkaline batteries (not included).

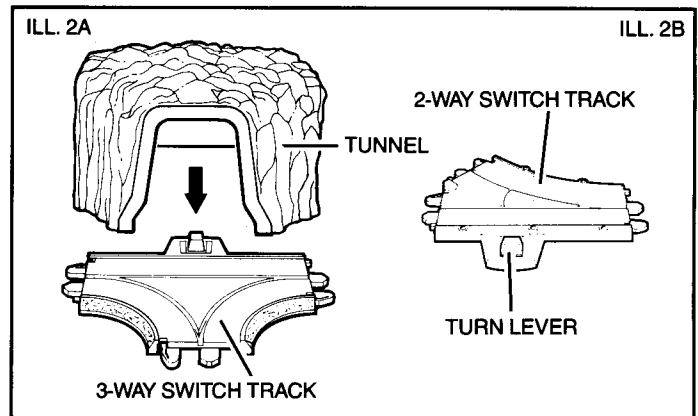
Includes: Danger area, gas station, gas station roof, 3-way switch track (switch "B"), 2-way switch track (switch "A"), 10 curve tracks, 2 long tracks, 6 short tracks, 2 bump tracks, 2 bridge halves, tunnel, 3 caution horses, 6 road signs, flag, gas station sign, 3 barrels, 3 pipes, 4 overhead signs, 10 guardrails, 2 cars and label sheet.

Welcome to the fun-filled world of Playskool Motoring! This kid-sized roadway features easy-to-assemble track, large cars for easy track placement and lots of exciting roadside features for great raceway play.



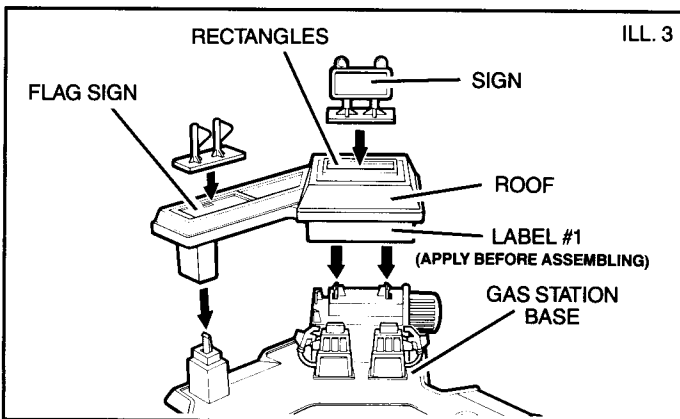
TRACK ASSEMBLY

1. All the track pieces in Playskool Motoring are specially designed to snap together and pull apart easily. To assemble, line up tabs with slots on track and snap together track sections as shown. (ILL. 1A) Lift up the track pieces to take apart track layout. (ILL. 1B) You can build at least six different layouts or create your own using the track pieces included. Six layouts you can build are shown in step 10.



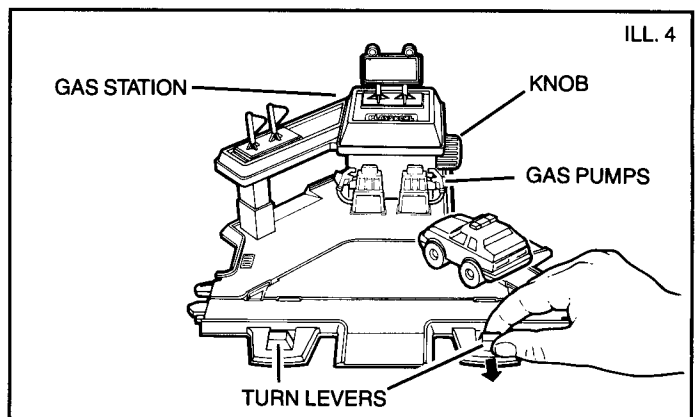
SWITCH TRACKS

2. Fit the surprise tunnel over the 3-way switch track. (ILL. 2A) The 3-way switch track and the 2-way switch track are designed to turn your car in a different direction. Move the turn lever to control which direction the car will take. (ILL. 2B)



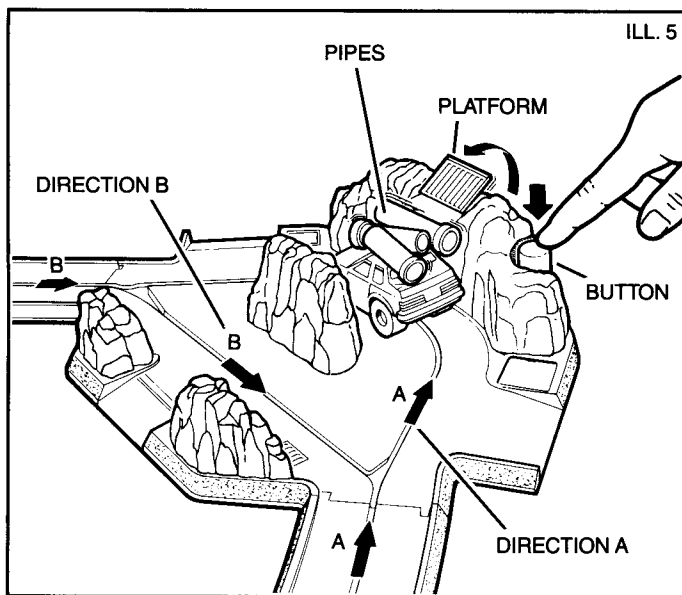
GAS STATION

3. Before assembling gas station, peel and apply label #1 as shown in step 9. To assemble the gas station, snap gas station roof onto gas station base, firmly applying pressure directly over the two rectangles until the roof snaps into position. Fit the flag and the gas station sign into the rectangles on the gas station roof. The signs are removable, and can fit in either rectangle. (ILL. 3) If the gas pumps detach during play, simply snap them back into place.



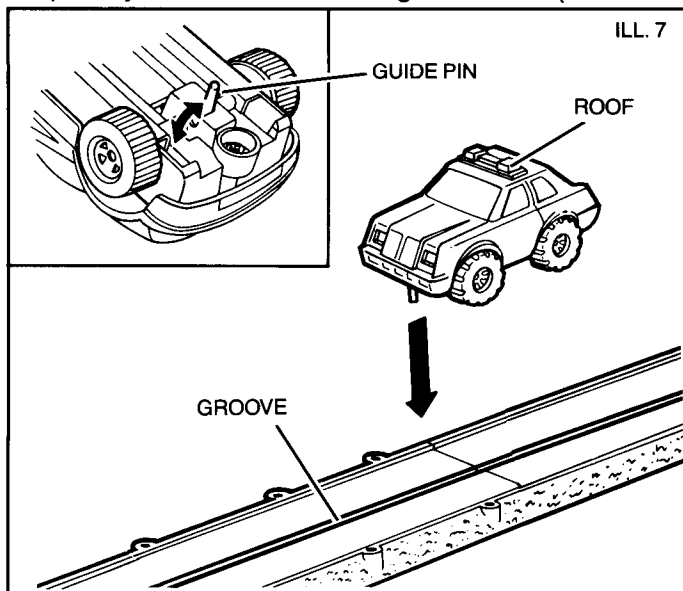
GAS STATION CONT'D.

4. To make a car enter the gas station, pull the turn lever on the station base. Hold the lever until the car has turned into the gas station. The car can enter the gas station from either direction. (ILL. 4) For fun, you can pretend to fill the car's gas tank. To ring the gas station bell, turn the knob on the side of the gas station.



DANGER AREA

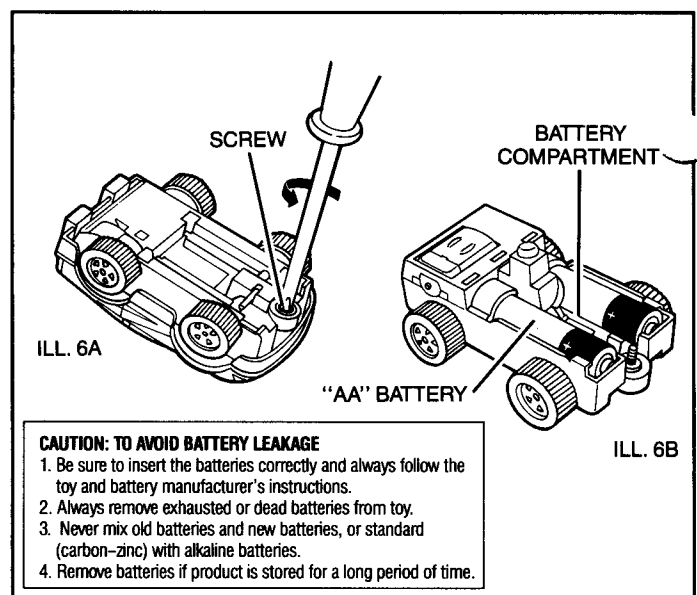
5. Stack three pipes on the avalanche platform. To activate, push the button. The pipes will drop onto the roadway below. Now, see if you can hit one of the cars as it passes. (ILL. 5) The avalanche platform is specially designed to detach if you pull too hard on it. When this happens, simply snap the balls on the platform into the recesses in the rock. Note: The cars will only drive by the avalanche when they enter the Danger Area from the right (direction A). The cars will pass by the rocks when entering from the left (direction B).



CARS CONT'D.

7. To run the cars on the track, flip down the guide pin on the bottom of each car. Fit the guide pin into the groove in the middle of the track. To make the cars go, just press down on the roof. To make them stop, press down on the roof again. You can also run the cars on the floor. Just flip up the guide pin on each car and press down on the roof. Note: If you lose a battery compartment screw, you can replace it with a #4 - 40, 1/4" machine screw which can be found at most hardware stores. (ILL. 7)

Cars will run better if track is wiped periodically with a dry cloth to keep it free of dust. Also, wipe the car tires periodically with a damp cloth to help prevent slipping when climbing the bridge.

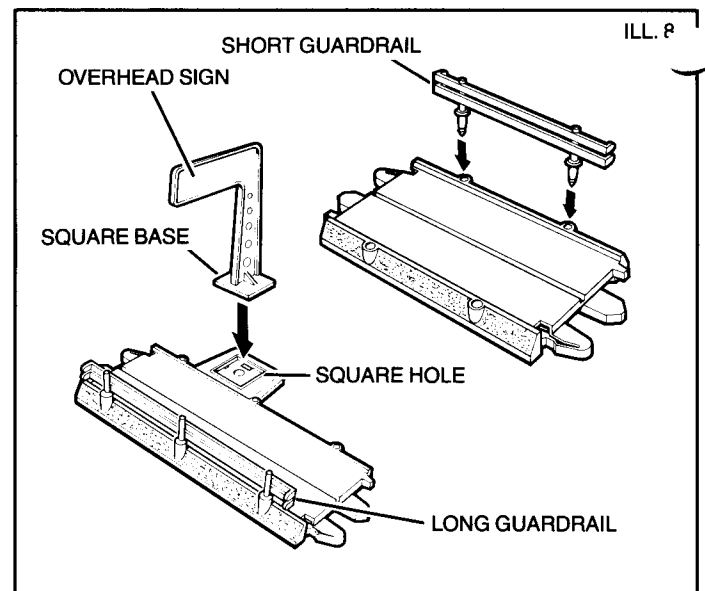


CAUTION: TO AVOID BATTERY LEAKAGE

1. Be sure to insert the batteries correctly and always follow the toy and battery manufacturer's instructions.
2. Always remove exhausted or dead batteries from toy.
3. Never mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
4. Remove batteries if product is stored for a long period of time.

CARS

6. To insert a battery into a car, turn car over. Loosen screw from underside of car using Phillips® screwdriver. (ILL. 6A) Remove bottom of car. Fit two "AA" alkaline batteries into battery compartment, both in the same direction as indicated in compartment. (If batteries are inserted in the wrong direction, car will not operate.) (ILL. 6B) Fit tabs on car body into slots on car top, then place cover on body and retighten screw.

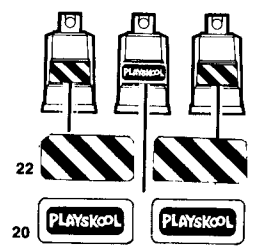
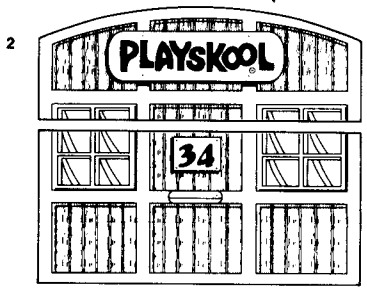
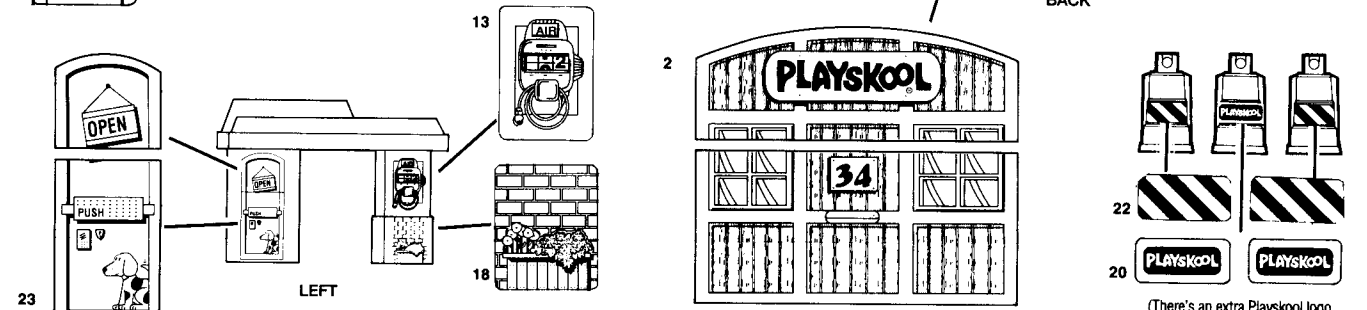
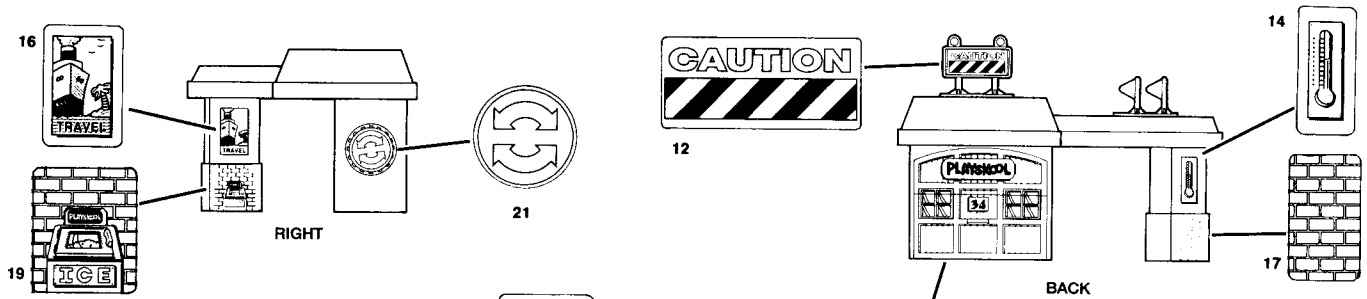
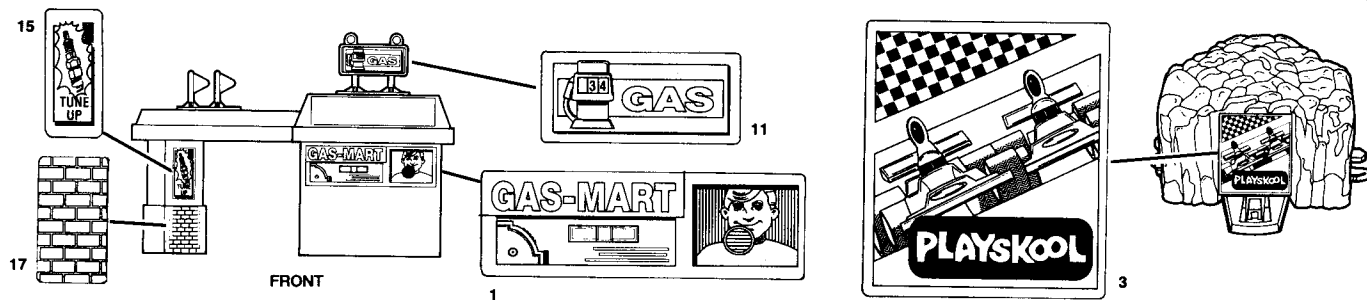


ROADWAY ACCESSORIES

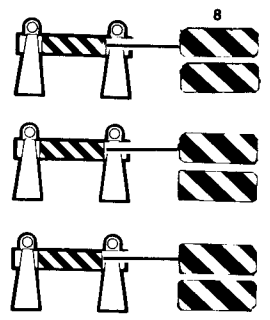
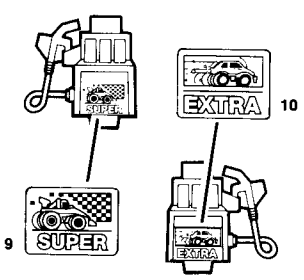
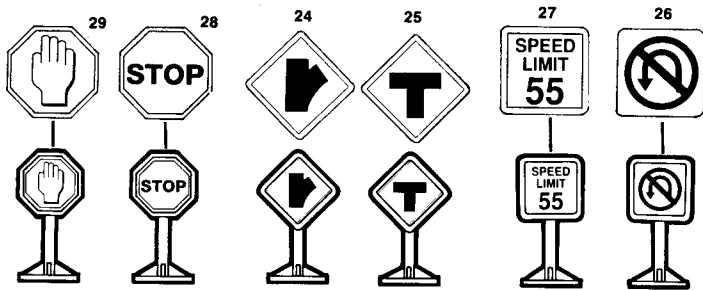
8. The signs, which are removable, fit onto track pieces equipped with square holes. The overhead signs have tabs on their bases that fit into slots in the square holes. (The square holes on some short track pieces do not have slots and will not hold an overhead sign.) To mount the guardrails, snap the posts on the guardrails into the holes along the edge of each track section. The guardrails are specially designed to fit firmly into the track pieces. You may have to help your child mount and remove the guardrails for the first time.

The barrels and caution horses can be positioned anywhere on the roadway. You can use them to block a car's path or for pretend play along the roadside. (ILL. 8)

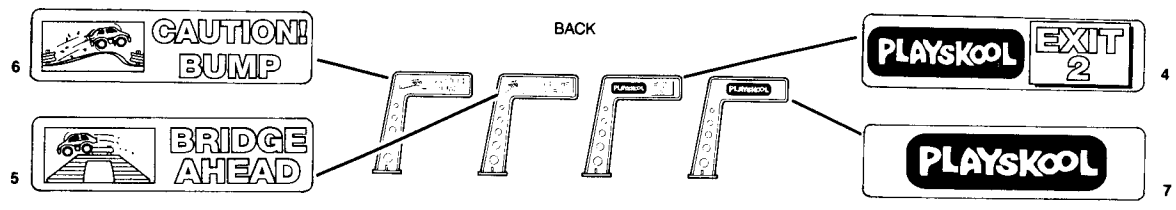
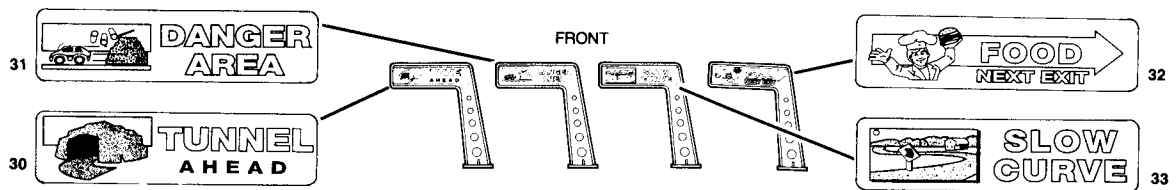
9. Peel and apply labels as shown. (ILL. 9)



(There's an extra Playskool logo to place anywhere you choose.)



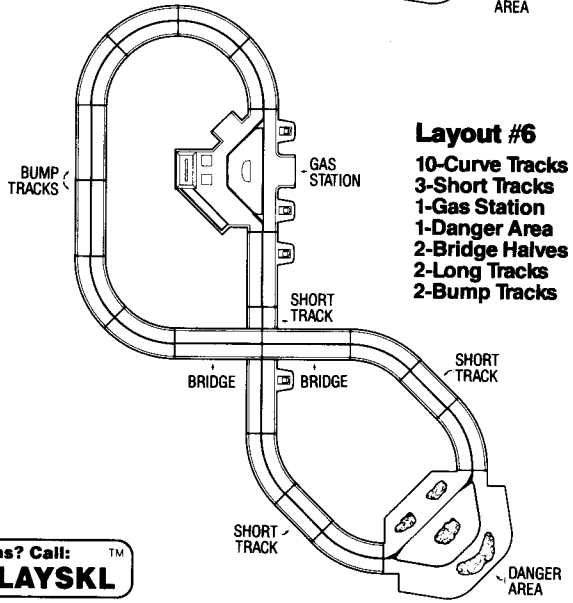
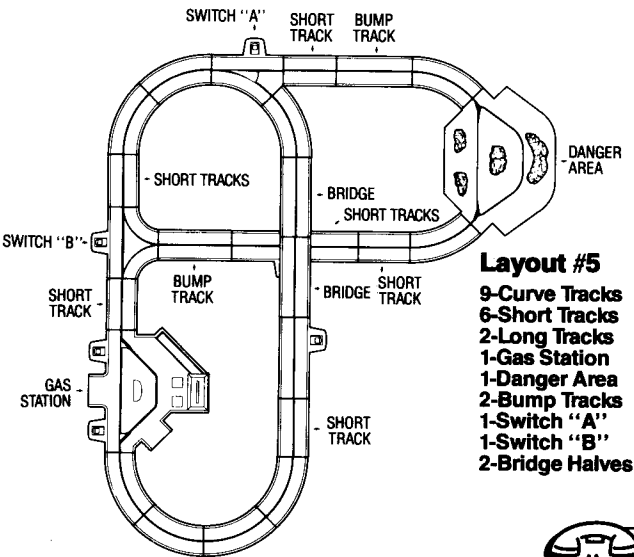
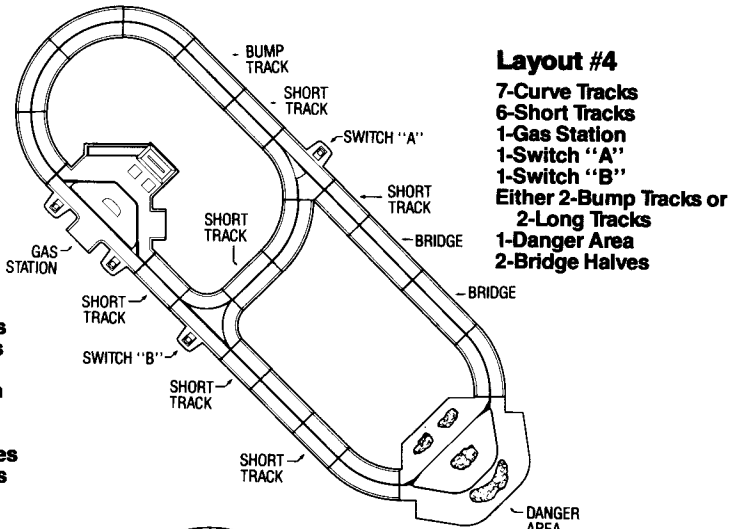
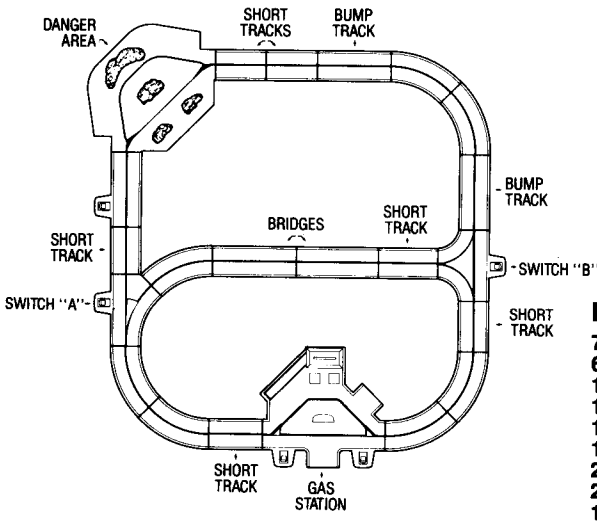
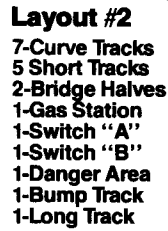
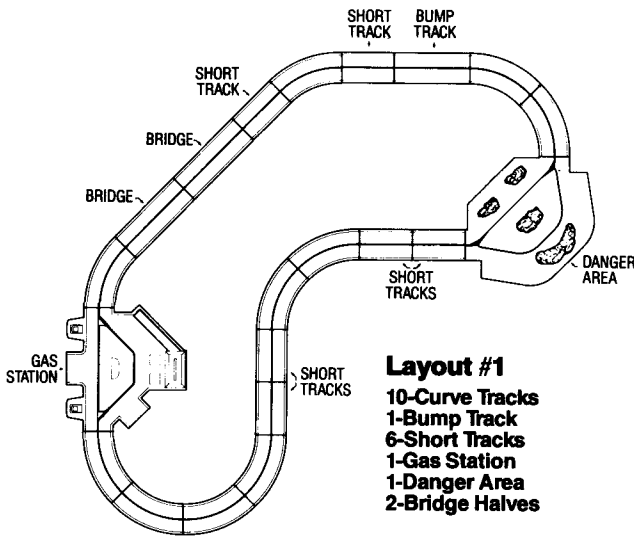
FRONT AND BACK



LAYOUTS

10. You can make the following layouts using the pieces included. (ILL. 10)

ILL. 10



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