

CARD GAME
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FOR 2 to 4
PLAYERS

OBJECT

Match and collect the most cards.

CONTENTS

1 gameboard
1 deck of 60 cards
1 instruction booklet

HOW TO SET UP THE GAME

1. Open up the gameboard and place it on a flat surface so it's easily accessible to all players. Each player takes a position (either 1, 2, 3, or 4) at a corner of the board. During the game, you must play your cards on the space marked "PLACE CARDS HERE" on the gameboard directly in front of you. This is YOUR CARD SPACE.
2. Shuffle the cards and deal one card at a time, facedown, to each player until all the cards are dealt out.
3. DO NOT LOOK AT YOUR CARDS as they are dealt to you. Place them facedown NEXT TO the gameboard. This pile of cards in front of you is YOUR DRAW PILE.
4. Take the top 3 cards from your draw pile and look at them. These 3 cards are YOUR HAND. When these 3 cards are gone, you CANNOT draw more cards to replenish your hand so play them wisely. These cards CANNOT be played during the Preliminary Round unless your draw pile is used up.

HOW TO PLAY THE GAME

1. **THE PRELIMINARY ROUND:** all players take the top card from their draw pile and play it faceup on their card space AT THE SAME TIME. The object is either to be the only player to have a Mr. T card showing or to have your card match another card showing for a Showdown.
2. During the Preliminary Round, here are the possible situations that can occur and the results:
 - A. **NO CARDS MATCH EACH OTHER BUT ONE IS A MR. T CARD.**
Result: the player with the Mr. T card showing wins all the cards on the board BECAUSE THERE ARE NO MATCHING CARDS SHOWING.

Important: this is the only situation in which a Mr. T card is more powerful than the other cards. In all other situations in the Preliminary Round the Mr. T card has the same power as any other card. Also, in a Showdown the Mr. T card has the same power as any other card.

B. NO CARDS MATCH EACH OTHER OR ALL CARDS MATCH EACH OTHER.

Result: this is a STALEMATE and no player collects the cards on the gameboard. Refer to "A STALEMATE," below, for more details.

A STALEMATE: if NONE of the cards played ARE MATCHING, OR if ALL the cards played ARE MATCHING during the Preliminary Round, it is a STALEMATE. No player collects the cards, but they remain on the board. In a Stalemate, all players take the top card from their draw pile and play it faceup on top of the card already played on their card space AT THE SAME TIME. If there is another Stalemate, all players play another card and continue to do so until a situation occurs resulting in a Win or a Showdown.

C. TWO CARDS OR THREE CARDS MATCH EACH OTHER.

Result: there is a SHOWDOWN between the players who played matching cards to determine who will win all the cards on the board. Refer to "THE SHOWDOWN," below, for more details.

THE SHOWDOWN: when players play matching cards on the board during the Preliminary Round, a Showdown takes place. Only the players who played matching cards are in the Showdown. Any player who played a NONMATCHING card does not play in the Showdown, but his or her cards remain on the gameboard. The winner of the Showdown will collect all the cards on the board.

THE OBJECT OF A SHOWDOWN is to be the ONLY player to play a card that MATCHES one of the NONMATCHING cards showing on the board. For example, if Player 1 and Player 2 are in a Showdown, one of them must play a card that matches the card showing on either the Player 3 card space OR the Player 4 card space to win the Showdown and collect all the cards on the board.

HERE'S HOW TO PLAY A SHOWDOWN

All players in the Showdown take EITHER the top card from their draw pile OR a card from their HAND and play it faceup on their card space AT THE SAME TIME. If no player in the Showdown plays a card that matches one of the NONMATCHING cards or if all players play a card that matches one of the NONMATCHING cards, then all players in the Showdown play another card and continue to do so UNTIL ONLY ONE PLAYER MAKES A MATCH TO WIN THE SHOWDOWN. In a three-player Showdown, if two players make a match then the third player is out of the Showdown. The remaining two players play a two-player Showdown to determine the winner.

EXAMPLE OF A TWO-PLAYER SHOWDOWN

FIGURE 1

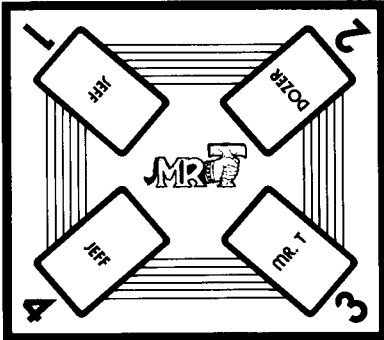


FIGURE 1—In the PRELIMINARY ROUND, Players 1 and 4 played matching JEFF cards so there is a Showdown between them. Players 2 and 3 played nonmatching cards so they do not play in the Showdown. Both players in the Showdown are trying to match either a DOZER card or a MR. T card. **Please Note:** Player 3 who played a Mr. T card does not win because there are matching cards showing on the board.

FIGURE 2

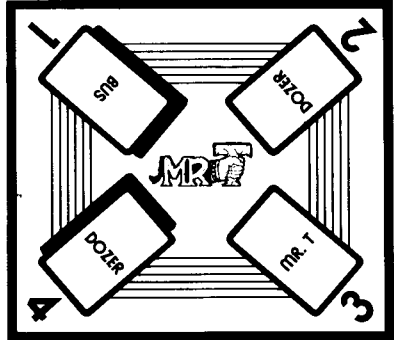


FIGURE 2—In the SHOWDOWN, Player 1 plays a BUS card. Player 4 plays a DOZER card to make a match and win the Showdown. Player 4 collects all the cards on the board.

EXAMPLE OF A THREE-PLAYER SHOWDOWN

FIGURE 3

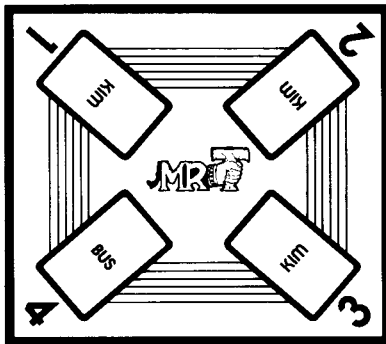


FIGURE 3—In the PRELIMINARY ROUND, Players 1, 2 and 3 played matching KIM cards so there is a Showdown between them. Player 4 played a nonmatching card so he or she cannot play in the Showdown. All three players in the Showdown are trying to match the BUS card.

FIGURE 4

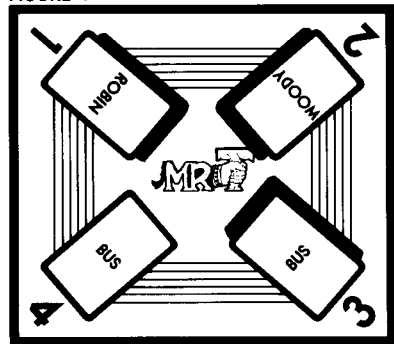


FIGURE 4—In the SHOWDOWN, Player 1 plays a ROBIN card. Player 2 plays a WOODY card. Player 3 plays a BUS card to make the match and win the Showdown. Player 3 collects all the cards on the board. **Please Note:** If Player 2 had also played a BUS card, then there would be a two-player Showdown between players 2 and 3 to try to match a BUS card or a ROBIN card.

D. TWO CARDS MATCH AND TWO OTHER CARDS MATCH

Result: there is a DOUBLE SHOWDOWN. There is a Showdown between one pair of players who played matching cards to determine who will collect their cards on the board and there is another separate Showdown between the other pair of players who played matching cards to determine who will collect their cards on the board.

EXAMPLE OF A DOUBLE SHOWDOWN (FOUR-PLAYER):

FIGURE 5

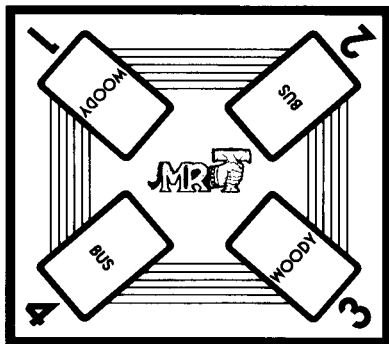


FIGURE 5—In the PRELIMINARY ROUND, Players 1 and 3 played matching WOODY cards so there is a Showdown between them. Players 2 and 4 played matching BUS cards so there is also a Showdown between them. Players 1 and 3 are trying to match a BUS card. At the same time, Players 2 and 4 are trying to match a WOODY card. **important: be sure to remember which card you're trying to match because it will be covered up when the first cards are played during the Double Showdown.**

FIGURE 6

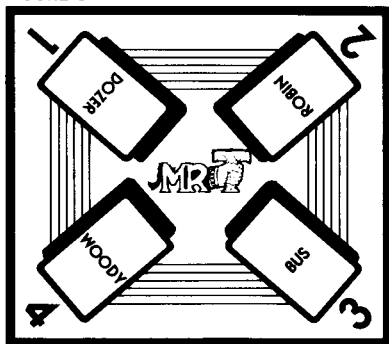


FIGURE 6—In one SHOWDOWN, Player 1 plays a DOZER card. Player 3 plays a BUS card to make the match and win the Showdown. Player 3 collects all cards on the Player 1 card space and the Player 3 card space. In the other SHOWDOWN, Player 2 plays a ROBIN card. Player 4 plays a WOODY card to make the match and win the Showdown. Player 4 collects all cards on the Player 2 card space and the Player 4 card space.

3. Place all cards you win and collect from the gameboard, facedown, UNDER your draw pile. Do not place them on top of your pile.

4. **END OF GAME:** if you run out of cards, you are out of the game. In a three-player or a four-player game, the game is over when there are only two players remaining with cards. Both players with cards count their cards and the player with the most cards is the winner!

Please Note: if all players agree, the game can be played out until one player wins all the cards.

5. THE TWO-PLAYER GAME: if there are only two players in the game, it's played differently. One player becomes Player 1 and sits in the Player 1 position and plays cards on the NUMBER 1 AND NUMBER 2 CARDS SPACES. The other player becomes Player 3 and sits in the Player 3 position and plays cards on the NUMBER 3 AND 4 CARD SPACES.

HERE'S HOW TO PLAY: First, Player 1 takes the top card from his or her draw pile and places it faceup on card space number 2 and Player 3 takes the top card from his or her draw pile and places it faceup on card space number 4. Now both players must try to match the card either on card space number 2 OR card space number 4. The game is played the same as a two-player Showdown. Both players in the Showdown take EITHER the top card from their draw pile OR a card from their HAND and play it faceup on their card space AT THE SAME TIME (Player 1 plays on card space 1, Player 3 on card space 3). If one player makes a match, he or she collects all the cards on the gameboard. If neither player makes a match, or if BOTH players make a match, then both players play another card and continue to do so until a match is made by ONE player and the Showdown is won. The game is over when one player wins all the cards.

HOW TO WIN THE GAME

Be the player with the most cards at the end of the game.