

Jim Henson's

MUPPET BABIES™

GAME

FOR 2 TO 4 PLAYERS

Help the lovable, huggable Muppet Babies™ collect a handful of high-flying balloons. To play, pick up a disk from the center pile and try to color match it to one of the four balloons in your corner of the gameboard. You never know what color disk you're picking up, because they are all facedown in the center pile. Avoid bee disks with "sharp stingers" and disks that are the same color as already-matched balloons. If you're the first player to match all four of your balloons with four different colored disks, then you win the game...*no strings attached!*

OBJECT

Be the first player to collect all four of your different colored balloons by matching them with four different colored disks.

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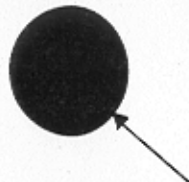
• 20 plastic disks • 1 label sheet • 1 gameboard

HOW TO SET UP THE GAME

1. LABELING THE DISKS: each of the 20 disks must be identified with a label. To attach a label, peel it off the label sheet and stick it onto the center of a disk. After labeling all the disks, you will have 4 bee disks and 16 colored circle disks (4 each of red, blue, green, yellow).
2. Open up the gameboard and place it on a flat surface so it is in easy reach of all players.
3. Place all 20 disks facedown (label-side down) in the center circle on the gameboard and carefully mix them up.
4. Choose one of the Muppet Babies™ for your own...each player does the same, selecting a corner of the gameboard to control four different colored balloon positions.

HOW TO PLAY THE GAME

1. Whoever controls Miss Piggy's™ corner goes first. Play then continues to the left.
2. COLOR MATCHING—WHAT YOU DO ON A TURN! On your turn, pick up one disk from the center pile and show it to everyone. Then try to place it faceup (label-side up) on its matching color balloon position in your corner of the board. Here's an example of color matching: if you pick up this disk, you can place it on top of this balloon.



WHAT HAPPENS IF YOU CANNOT MAKE A MATCH? If the color of the disk that you pick up matches a balloon that you already matched with another disk, then you must return this "unneeded," newly-picked up disk to the center pile.

WHAT HAPPENS IF YOU PICK UP A BEE DISK? A bee has a sharp stinger and will burst a balloon when you pick one up. If you select a bee disk from the pile, remove one of your "matched" color disks from any one of your balloons and return it to the center pile as a penalty. If you do not own any "matched" disks, ignore this rule. The chosen bee disk, however, must be returned to the center pile.

WHEN IS YOUR TURN OVER? Players pick up only one disk per turn. Your turn is over when you either match the disk to a balloon or when you return an unneeded disk, a penalty disk or a bee disk to the center pile.

3. HOW TO RETURN DISKS TO THE PILE: unneeded disks, penalty disks and bee disks must always be returned label-side down to the center pile. When returning a disk, do so sneakily, shuffling it around with the other disks, so no one will know its location.

4. Play continues with players picking up disks and either matching them or returning them to the center pile. The game is over when one player matches all four of his or her balloons with a disk.

HOW TO WIN THE GAME

If you're the first player to match all four of your balloons with four different colored disks, then you win the game.

LIFT UP, PLAYING PIECES STORED BELOW.