

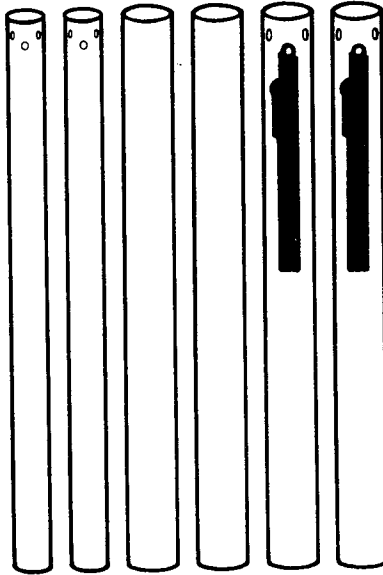
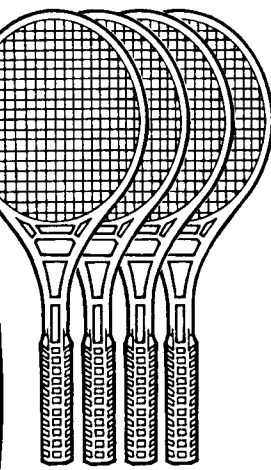
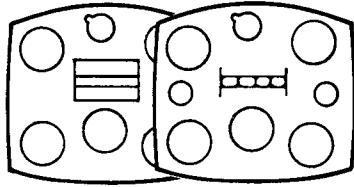
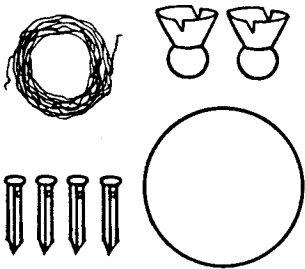


3-in-1 Net Set™

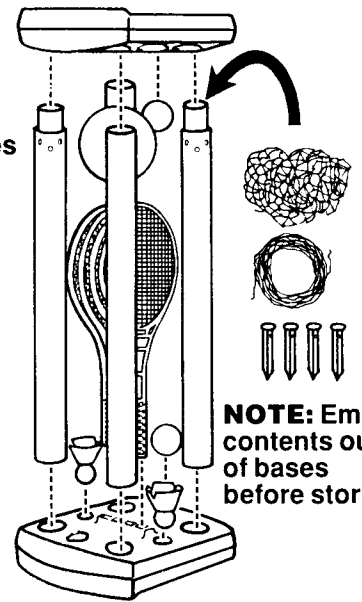
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GAME

AGES 4 AND UP
ASSEMBLY REQUIRED



Apply labels to both sides of poles.



NOTE: Empty contents out of bases before storage.

CONTENTS: INCLUDES ALL YOU NEED FOR ALL 3 GAMES

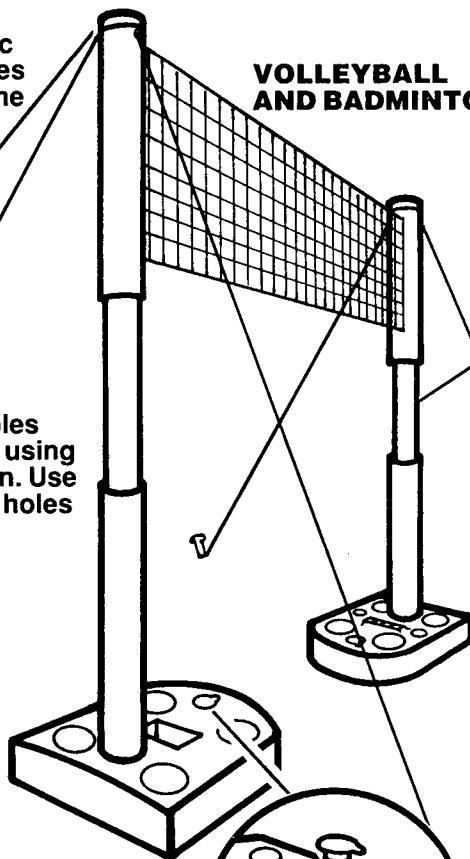
4 Rackets, NERF® Volleyball, 2 NERF® Tennis Balls, 2 NERF® Birdies, Net, 6 Pole Sections, 4 Pole Spacer Rings, 2 Pole Bases, 4 Stakes, and Cord.

STORAGE – Set fits together as shown above. The net, cord and stakes fit inside one of the large pole sections.

Slide the shorter elastic band over the top of the pole and down. Insert the longer elastic band through the top two holes as shown. Then loop it over the top to hold the net in place.

NET SET UP FOR EACH GAME

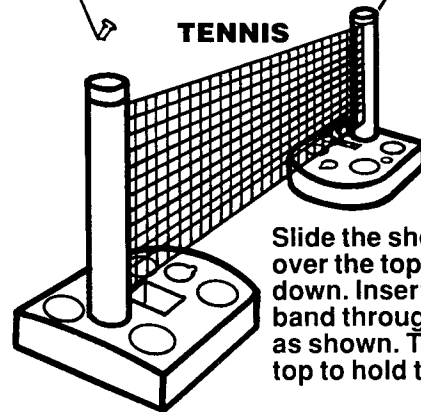
VOLLEYBALL AND BADMINTON



Stabilize top poles with cord when using two pole section. Use the bottom two holes for stake cord.

IMPORTANT
Spacer rings must be at least 6 inches from the ends of the inner pole.

TENNIS



Slide the shorter elastic band over the top of the pole and down. Insert the longer elastic band through the top two holes as shown. Then loop it over the top to hold the net in place.

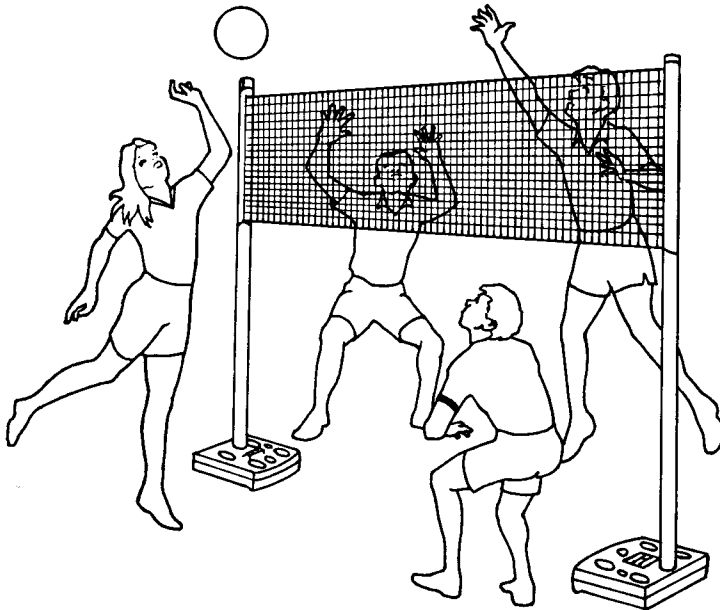
Insert cord through hole in stake, then lap end over top as shown

Fill each base with water. **NOTE:** Empty contents out of bases before storage.



3-in-1 Net Set™ GAME

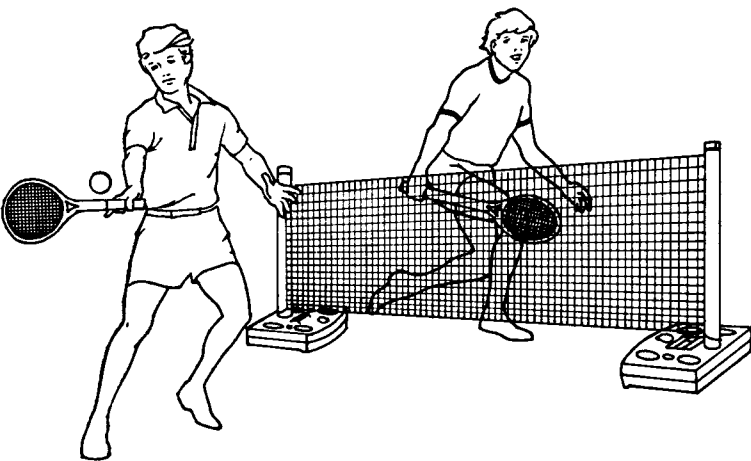
AGES 4 AND UP
ASSEMBLY REQUIRED



GAME RULES—Outside Play Suggested

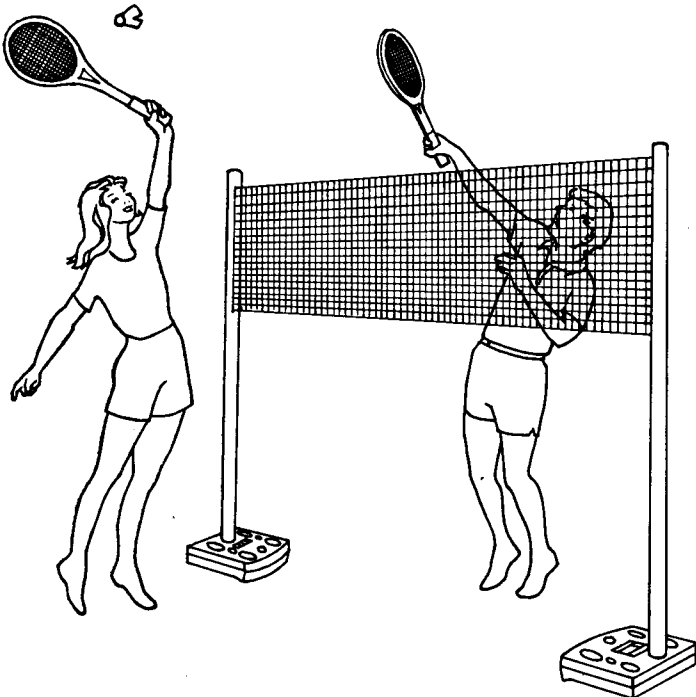
VOLLEYBALL: Played on a grass surface. Court size may vary depending on age of players. Mark boundary lines with string (not included).

1. Flip a coin to see who serves first.
2. A player serves from anywhere behind the backcourt boundary line. Points are scored by the server. The serve changes sides when: served ball fails to go over net after two attempts; ball goes out of bounds; a player "holds" the ball; the same player hits the ball twice in a row; the ball touches a player's body below the waist or the ground. NOTE: a ball that hits the boundary line is good; the ball can be "dug" out of the net during a volley.
3. At the end of a serve the players rotate clockwise from the same position for the next server's turn.
4. Game is won by the first team getting 15 points. Match is 2 out of 3 games.



TENNIS: Played on a hard surface (driveway, patio, etc.). Court size may vary depending on the age of players. Mark boundary lines with chalk or tape (not included).

1. Flip a coin to see who serves first.
2. A player must serve from behind the line and to the opposite corner of opponent's court side. Server alternates serving corner after each point. Serve is bad if the ball hits the net or goes out of bounds. Two bad serves earns a point for the opponent. A ball cannot be returned if it bounces more than once. NOTE: a ball that hits the boundary line on the first bounce is good.
3. Players change serve after 5 total points are scored.
4. Game is won by the first player getting 21 points. Ties are not allowed. First player 2 points ahead wins with alternate serves after each point until a win.



BADMINTON: Played on a grass surface. Court size may vary depending on the age of players. Mark boundary lines with string (not included).

1. Flip a coin to see who serves first.
2. A player must serve from behind the line. Only the server can earn points.
3. Players change serve after a point is lost. Serve is bad if birdie hits the net or goes out of bounds. A player can not hit a birdie twice or have another player help him by hitting the birdie too. NOTE: a birdie that hits the boundary line is good.
4. Game is won by first player getting 11 points (singles) or 15 points (doubles). Ties are not allowed.

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