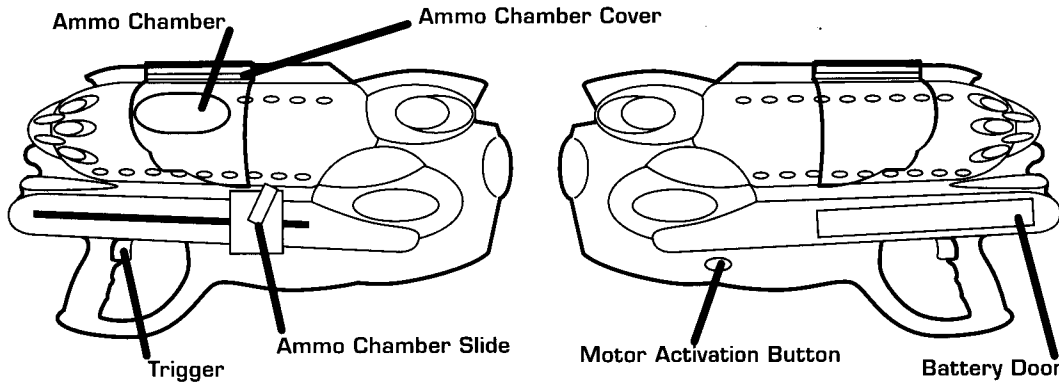




BALLZOOKA® MP150

MOTORIZED BALL BLASTER

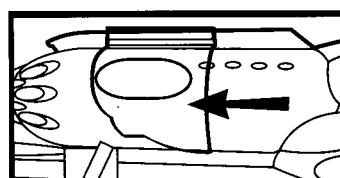
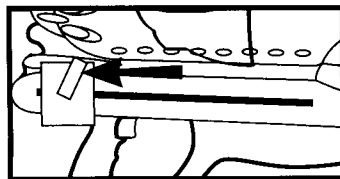
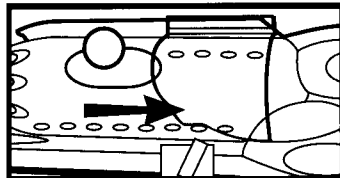
INSTRUCTIONS



CAUTION: Do not aim at eyes or face. To Avoid Injury: Use only NERF® ammo designed for this product. Do not modify NERF® ammo or blaster.

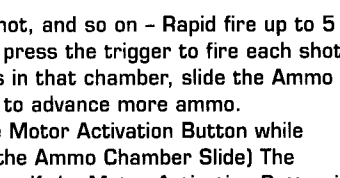
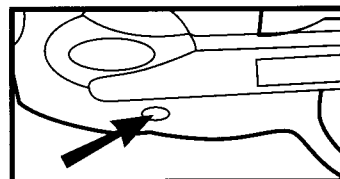
TO LOAD:

- Slide Ammo Chamber Cover forward. Drop up to 5 Nerf® Ballistic Balls™ ammo into each chamber.
- To advance to the next chamber, slide Ammo Chamber Slide all the way back until the next chamber rotates into place. Then slide the Ammo Chamber Slide forward until it stops. **NOTE:** Ammo Chamber Slide does not return to the full forward position. Do not force it forward. **NOTE:** If Ammo Chamber Slide jams, pull and hold slide all the way back and slightly rotate chamber with other hand. Release Slide slowly.
- When loading is complete, slide Ammo Chamber Cover back over the opening.



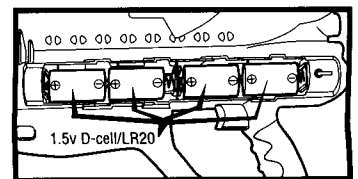
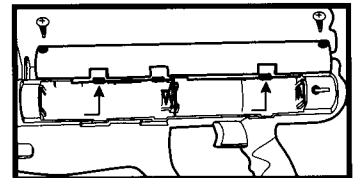
TO FIRE:

- Press Motor Activation Button (located on left side near the front bottom) for at least 2 seconds to rev motor, and keep pressing the Motor Activation Button while firing.
- Press Trigger to fire single shot, press again to fire next shot, and so on - Rapid fire up to 5 balls per chamber! You need to press the trigger to fire each shot. After you have fired all the balls in that chamber, slide the Ammo Chamber Slide all the way back to advance more ammo. **REMEMBER:** Keep pressing the Motor Activation Button while firing! (but not as you advance the Ammo Chamber Slide) The Trigger will be in a locked position if the Motor Activation Button is not depressed. For **IDEAL PERFORMANCE:** Wait 1 second between shots to allow motor to rev up to maximum power!



TO CHANGE BATTERIES:

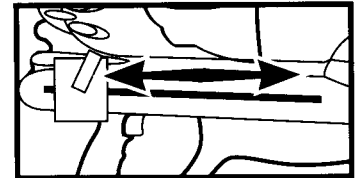
- Remove the 2 screws from the Battery Compartment cover with a Phillips screwdriver
- Slide the Battery Compartment cover to the rear and lift up to remove. Replace the 4 "D" cell alkaline batteries in the proper direction. Replace the Battery Compartment cover and replace the 2 screws.



TROUBLE SHOOTING:

? When I press the Motor Activation Button, the motors do not work?

- Check that batteries are in the correct order.
- Ball could be jammed in between the flywheels.



To Clear Jam:

- Make sure there are at least two balls in the Ammo Chamber and the barrel is pointing down.
- Slide the Ammo Chamber Slide forward and backward 2-3 times until the jammed ball is pushed out. When pushing forward, use some force.

To Prevent Jamming:

- Never put a ball into the front, always load the Ballzooka from the Ammo Chamber.
- Batteries may be running low causing the motor to not have enough force to release the ball all the way out.

WARNING:
CHOKING HAZARD - Small balls
Not for children under 3 years

FOR AMMO REFILLS:
Be sure to use Nerf® Ballistic Balls™ ammo refill.

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon zinc), or rechargeable batteries.

CAUTION:

Do not load any other object or ammo into the Ballzooka® MP150 - Only the Nerf® Ballistic Balls™. Never place hand or face near or inside barrel at all times.



Styles and colors may vary from the pictures on the package.
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Ages 8 and up

