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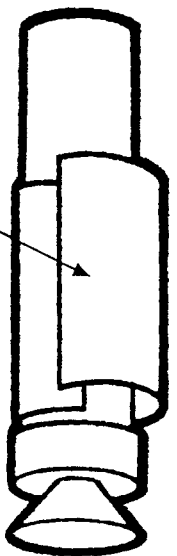
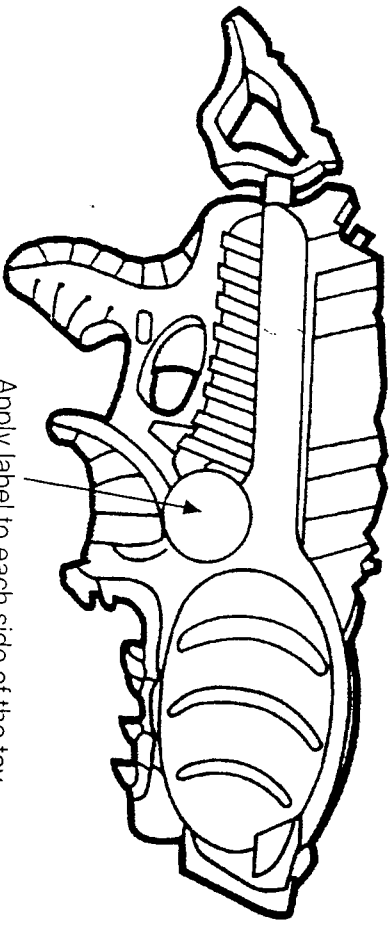
BRAND

MAX FORGE

ELECTRIC EEL™

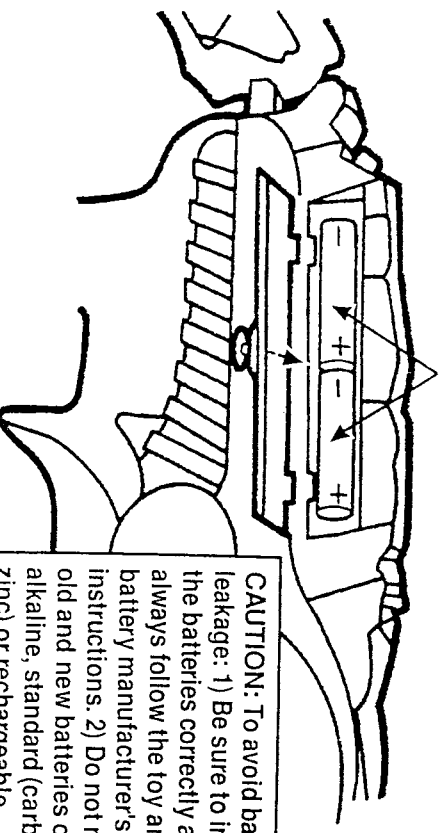
AGES 6 AND UP

- 1 Apply a label to each dart and to both sides of the launcher as indicated in the illustrations below.



- 2 An adult should remove the screw and battery compartment door. Install two "AA" alkaline batteries as shown. Replace screw and door.

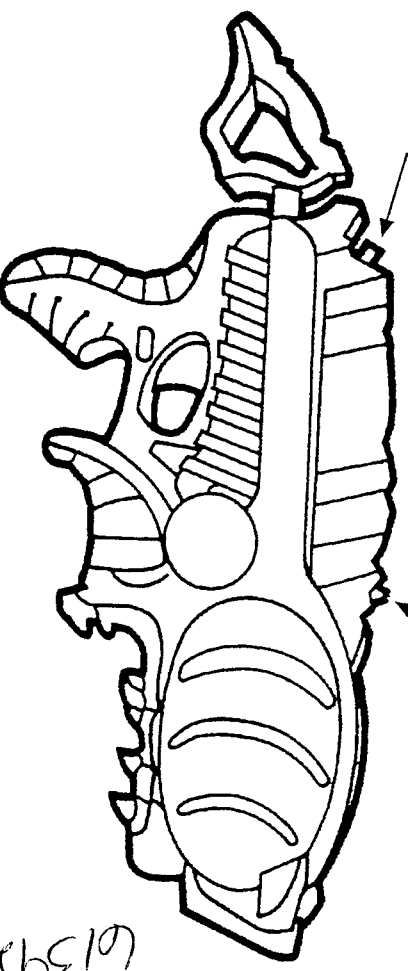
Two "AA" batteries



- 3 Turn on launcher's flash unit by moving the switch to the up position. (Be sure to turn the switch off before storage). A red indicator light will glow to show you the flash unit is "ON".

Switch

Indicator light



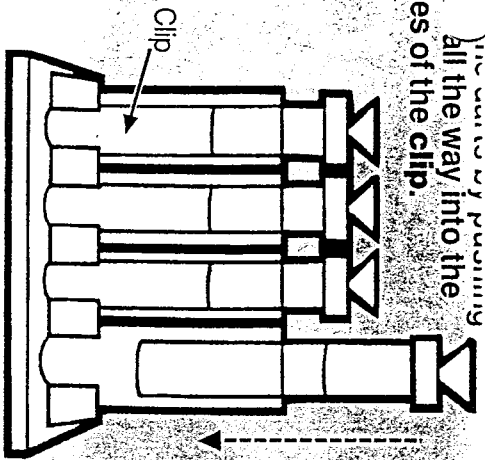
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CAUTION: DO NOT AIM AT EYES OR FACE.

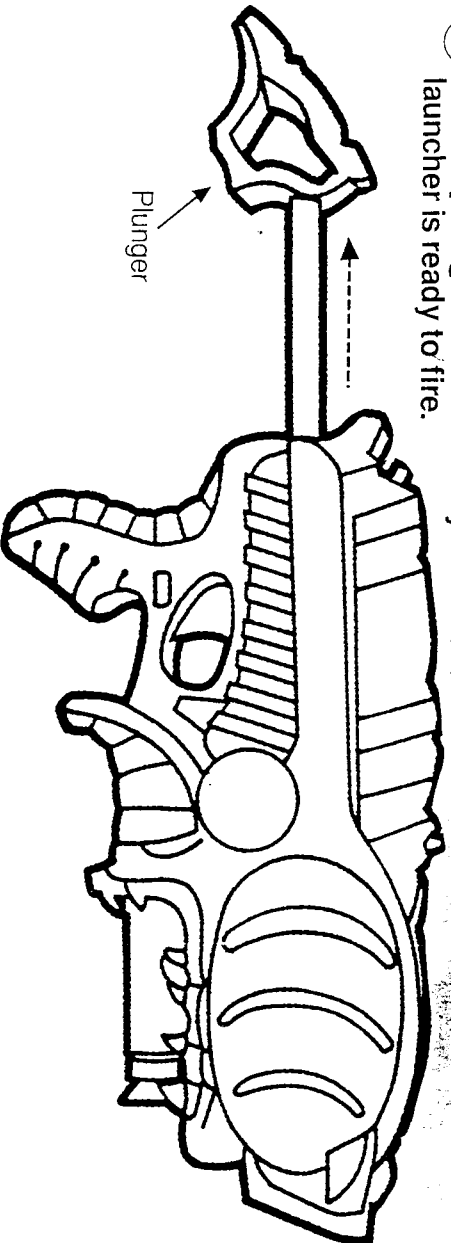
CAUTION: To avoid battery leakage: 1) Be sure to insert the batteries correctly and always follow the toy and battery manufacturer's instructions. 2) Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable batteries. 3) Always remove exhausted or dead batteries from the product.

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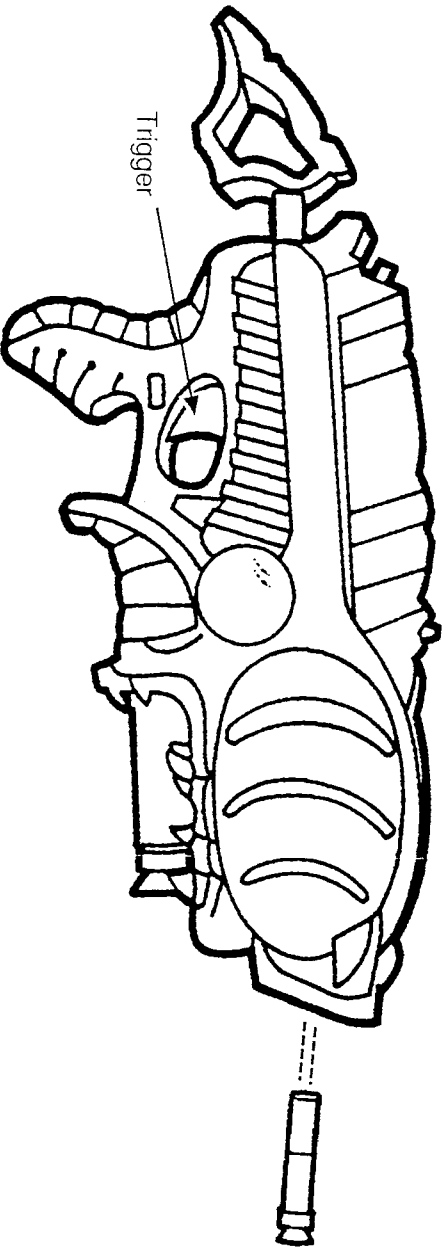
the all the way into the tubes of the clip.



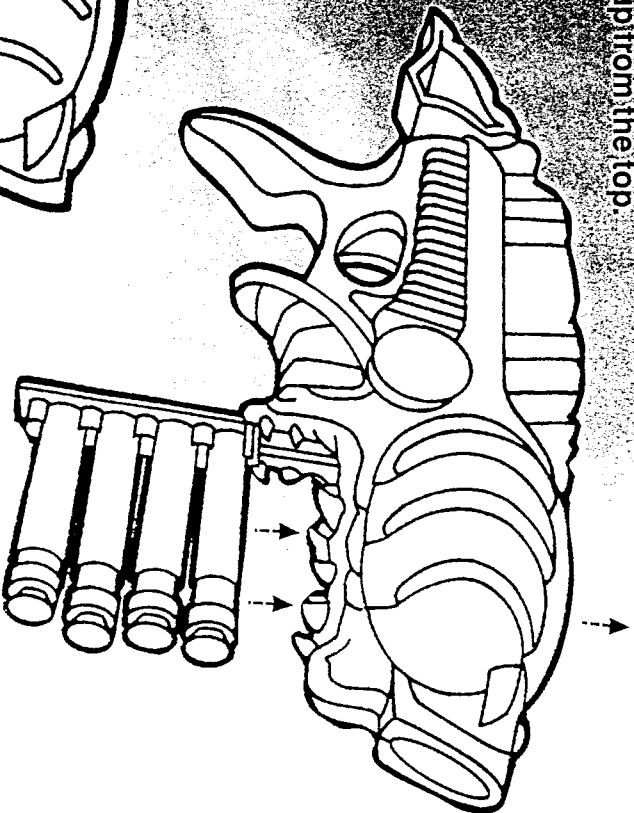
6 Pull the **plunger** out until it stays. Now the launcher is ready to fire.



7 Aim. Pull the **trigger** to fire a dart. Pull the plunger to move the next dart into firing position and cock the launcher. (Please note: after a period of use, it may take **longer** for the batteries to completely recharge the flash unit. If you fire the darts and the flash unit does **not** flash, it may not have had time to recharge. If this happens, you may want to replace the batteries).



the loaded clip into the back of the bottom of the launcher until you hear a light click. After firing all the darts, empty/clip from the top.



IMPORTANT: This launcher contains high voltage components. To avoid any risk of electrical shock, do not attempt to take it apart.

KEMMIG
INC.

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