



# BLAST-A-MATIC™ GAME

**For 1 player / Ages 5 and up**

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**Equipment:**

1 Blaster • 3 High-visibility yellow balls

**Setup:**

The blaster comes fully assembled. To load: Pop in all 3 balls, then pull back the handle, aim and push the handle in to launch the first ball. Repeat to launch the other 2 balls. To reload: Pop the balls in by hand, or pick them up off the ground or floor with the end of the plunger.

**NERF®  
BLAST-A-MATIC™  
Games to Play:**

**NERF Target Practice**

(For 1 or more players)

1. Using empty soda cans or other lightweight objects, set up as many targets as you want and practice your aim.

Score **one** point for every target you knock down. As your aim improves, move farther away from your targets.

2. Practice "skeet" shooting with bubbles! Using liquid dish detergent in a flat dish and a paper or foam cup with the bottom removed, "draw" bubbles in the air and practice shooting them with your blaster.

**NERF BLAST-A-MATIC Golf**

(For 1 or more players)

Outdoors, pick various objects around the yard or playground — the slide, a tree, a trash can, etc. — and pretend these are the "holes" on a golf course.

Challenge yourself, or a friend, to hit the object in as few shots as possible, and keep track of how many shots it takes to hit all the "holes." The player with the **lowest** score wins.

**NERF Blast-Against-the-Wall Game**

(For 1 or more players)

From a distance, fire your BLAST-A-MATIC at a blank wall, and try to make the ball land as close to the wall as you can.

When playing with two or more players, score **one** point for the ball that lands closest. Play to **ten** points; winner must be at least **two** points ahead to win.

**NERF Tag**

(For 2 or more players. This game requires 2 BLAST-A-MATIC launchers.)

Standing still or moving, tag your opponent and earn **one** point. Catch the ball your opponent launches at you, and earn **two** points.

Winner is the first player to reach **five** points. For a longer game, play to **ten** points.

**Notes on Safety:**

- Use the BLAST-A-MATIC blaster as it was intended. Do not swing it or use it as a sword or bat.
- The blaster was designed, and will perform best, with the unique BLAST-A-MATIC balls. Do not substitute other objects or other kinds of balls, and do not alter the provided balls in any way. To order additional balls, see below.
- Do not aim at any player's head. Do not aim at pets or very young children.

**To Order  
Additional Balls:**

Look for the special 3-ball BLAST-A-BALL™ REFILL PACK at your store, or order by sending \$3.50 (postage and handling included) to:

**NERF BLAST-A-MATIC Balls**  
P.O. Box 710407  
El Paso, TX 88571-0407

We will be happy to answer your questions or comments about our NERF BLAST-A-MATIC game. Write to: Consumer Relations Department, Parker Brothers, P.O. Box 1012, Beverly, MA 01915.



Proof of Purchase  
Nerf®  
Blast-A-Matic™