

Party for Pooh!

Two Games in One! Picture Matching Fun!

For 2 to 4 Players / Ages 3 and Up



Pooh loves birthday presents, it's true.
But his favorite gift is a friend like you.

CONTENTS

- Gameboard (made of interlocking pieces) • Pooh Pawn
- Pooh Spinner • Party Dialer • 2 Plastic Buttons

ASSEMBLY

See the photo on the package back for reference.

- Remove gameboard pieces, Pooh pawn and plastic buttons from the inner disposable storage box. Discard this inner box once all contents are removed.
- Punch out the Birthday Cake Dial and remove the dial holes.
- Punch out the dial hole in the Party Dialer. Line up the smaller hole in the center with the top of one of the plastic buttons. Press the Dialer down until the head of the button is forced up through the hole. Now line up the hole in the Birthday Cake Dial with the top of the plastic button. Press the Birthday Cake Dial down until the head of the button is forced up through the hole. Place the completed Party Dialer back into the box bottom.

- Punch out the pointing Pooh spinner figure and Spinner. Place the other plastic button on a flat surface and line up the hole in the center of the Spinner with the top of the plastic button. Press the Spinner down until the head of the button is forced up through the hole. Now line up the hole in the Pooh spinner figure with the top of the plastic button. Press the Pooh figure down until the head of the button is forced up through the hole. Adjust the Pooh Spinner until it spins freely.



OBJECT

Be the first to collect the Pooh pawn and four character pieces of your color. The winner gets to put together the full picture to form the gameboard for Game 2.

SETUP

- Put the character pieces and Pooh pawn into the box top and place it within easy reach of all the players.
- Line up the holes in the Birthday Cake Dial with the colors on the Party Dialer.
- Players decide which color pieces they will collect.

GAMEPLAY

The youngest player goes first. Play passes to the left.

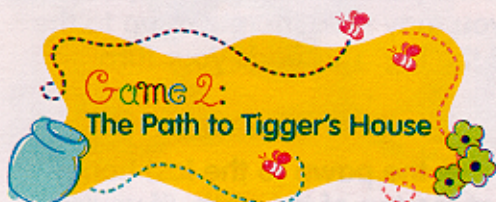
On your turn:

- Spin the Pooh Spinner. What color is it pointing to?
- Place your finger into the same color Dialer hole and dial it until your finger falls through the hole by Kanga & Roo.
- Look to see which character the pointer on the top of the Birthday Cake Dial is pointing to:
 - If it is pointing to Piglet, Eeyore, Tigger or Kanga & Roo, you may collect the piece of your chosen color that matches that character. If you have already collected that piece, do nothing. Your turn is over.

- If it is pointing to Pooh, you may choose to collect the Pooh pawn or you may collect any piece you need.
NOTE: If someone else already has the Pooh pawn, you may take it from that player. The pawn may change hands several times in a game.
- Put together your color square as you collect your character pieces.

WINNING

Be the first player to collect the Pooh pawn and four character pieces of your color.



Now you're ready to play another game! The winner of Game 1 flips over the pieces and puts them all together to form the gameboard scene for Game 2.

OBJECT

Be the player to place the Pooh pawn on the last honey pot space in the path!

SETUP

- The winner of Game 1 assembles the gameboard scene. (If Game 2 is being played on its own, then all players should work together to assemble the gameboard scene.)
- Place the Pooh pawn on the start (cake) space at the beginning of the path.


GAMEPLAY


The youngest player goes first. Play passes to the left.

On your turn:

- Spin the Pooh Spinner. What color is it pointing to?
- Place your finger into the same color Dialer hole and dial it until your finger falls through the hole by Kanga & Roo.


- Look to see which character and party item the pointer on the Birthday Cake Dial is pointing to:

Kanga & Roo have a birthday present. 

Tigger has a party hat. 

Piglet has flowers. 

Eeyore has balloons. 

Pooh has a honey pot. 

- Move the Pooh pawn forward on the path to the next matching space on the gameboard. All players use the same Pooh pawn to move along the path.

Special Hollow Log Spaces: If the pawn lands on the space at the bottom of a hollow log, you may slide the pawn up to the matching space at the top of the log. This ends your turn.

WINNING

The winner is the player to move the pawn to the last honey pot space by Tigger's house at the top of the path. (If you're close to the end but keep dialing party items that aren't ahead on the path, players should keep taking their turns until someone dials the honey pot — to win the game!)

RE STORAGE

To remove the Party Dialer from the box bottom, place your finger into the hole on the dialer, and pull it up and out. Separate the gameboard pieces and place them into the box bottom with the rest of the game components. Replace the Party Dialer on top of the other components, and close the box.

We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.

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