

MADE IN CHINA
FABRIQUE EN CHINA
HECHO EN CHINA



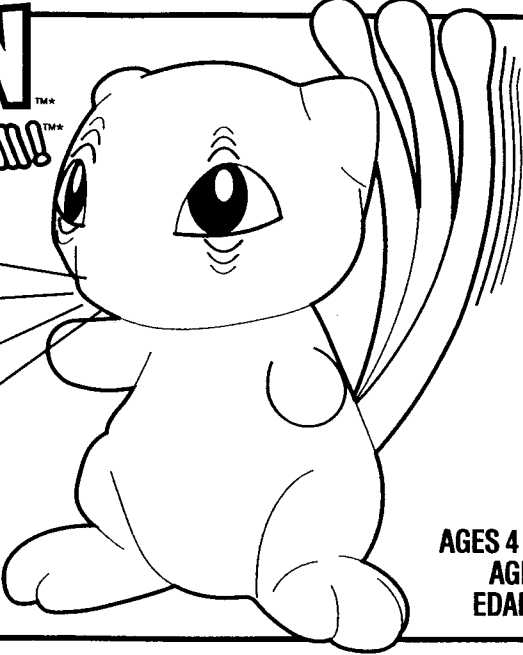
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This device complies with Part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference. (2) This device must accept any interference received, including any interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio or television communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: (1) Reorient or relocate the receiving antenna. (2) Increase the separation between the equipment and receiver. (3) Consult the dealer or an experienced radio/TV technician for help.

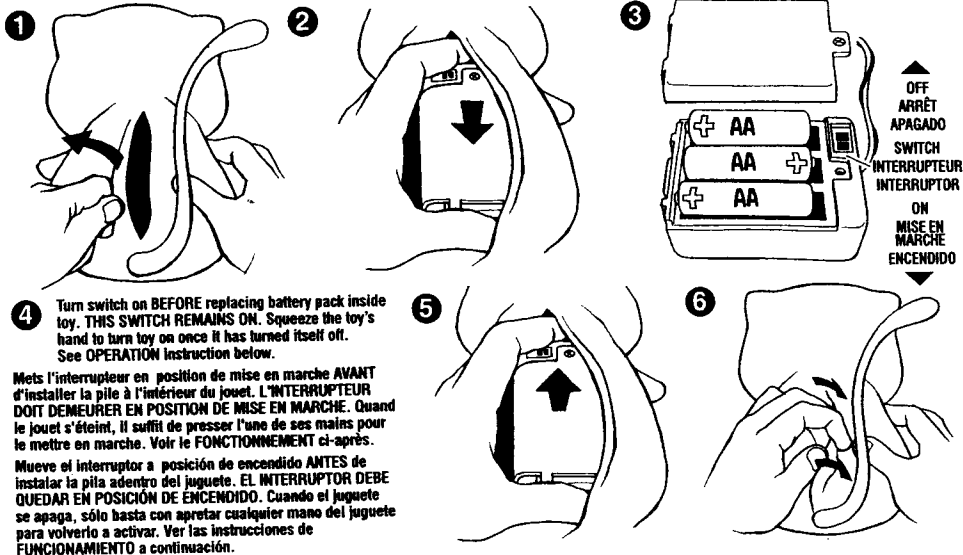
POKÉMON
Gotta catch 'em all!
Mew!
Mew!



AGES 4 & UP
AGE: 4+
EDAD: 4+



Assembly • Assemblage • Armado



▲
OFF
ARRÊT
PAGADO
SWITCH
INTERRUPTEUR
INTERRUPTOR
ON
MISE EN
MARCHÉ
ENCENDIDO
▼

4 Turn switch on **BEFORE** replacing battery pack inside toy. **THIS SWITCH REMAINS ON.** Squeeze the toy's hand to turn toy on once it has turned itself off. See **OPERATION** instruction below.

Mets l'interrupteur en position de mise en marche **AVANT** d'installer la pile à l'intérieur du jouet. **L'INTERRUPTEUR DOIT DEMEURER EN POSITION DE MISE EN MARCHÉ.** Quand le jouet s'éteint, il suffit de presser l'une de ses mains pour le mettre en marche. Voir le **FONCTIONNEMENT** ci-après.

Mueve el interruptor a posición de encendido **ANTES** de instalar la pila adentro del juguete. **EL INTERRUPTEUR DEBE QUEDAR EN POSICIÓN DE ENCENDIDO.** Cuando el juguete se apaga, sólo basta con apretar cualquier mano del juguete para volverlo a activar. Ver las instrucciones de **FUNCIONAMIENTO** a continuación.

Operation • Fonctionnement • Funcionamiento

With switch in "on" position:

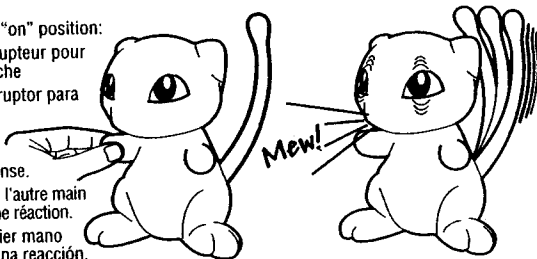
Pousse l'interrupteur pour mettre en marche

Mueve el interruptor para encenderlo

Squeeze either hand for response.

Presse l'une ou l'autre main pour obtenir une réaction.

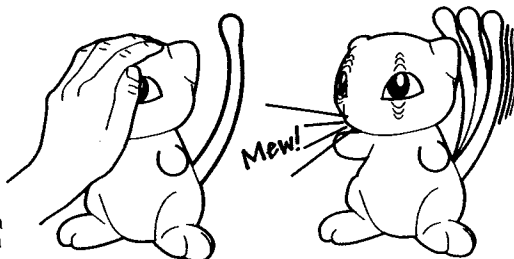
Aprieta cualquier mano para obtener una reacción.



Then place hand as shown for response.

Place ensuite ta main dans la position illustrée pour obtenir une autre réaction.

Coloca luego tu mano en la posición indicada para obtener otra reacción.



Responds intermittently for 5 minutes before turning off.

Réagit de façon intermittente pendant 5 minutes avant de s'éteindre.

Reacciona de modo intermitente durante 5 minutos antes de apagarse.

LLLLL
LLLLL



Squeeze either hand to start again.

Presse l'une des mains à nouveau pour recommencer.

Aprieta cualquier mano para empezar de nuevo.