



INSTRUCTIONS

For 1 or More Players / AGES 5+

CONTENTS

Space Shooter, 12 Foam Discs,
Cardboard Shooter Sight,
3 Cardboard Targets

OBJECT

Be the player to score the
most points.

BATTERIES

Insert: Make sure the ON/ OFF switch, located on the back of the shooter is in the OFF position. Then slide the lever and open the battery compartment. Insert 2 AA-size batteries (we recommend alkaline), making sure to align the + and - symbols with the markings in the plastic. See Figure 1.

Test: Slide the power switch to ON. The Space Shooter will hum and quiver in your hand. If it doesn't, the batteries may be weak or improperly installed. Slide the switch to OFF.

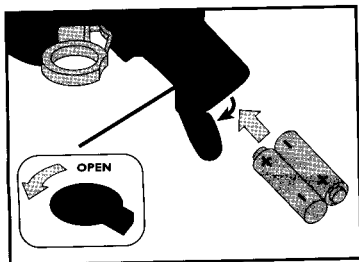


Figure 1



CAUTION: TO AVOID BATTERY LEAKAGE

- 1) Be sure to insert the batteries correctly and always follow the game and battery manufacturers' instructions;
- 2) Do not mix old and new batteries or alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries;
- 3) Always remove weak or dead batteries from the product.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference. Batteries should be replaced by an adult.



CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERY.

Requires 2 x 1.5V "AA" or LR6 size batteries (not included). Alkaline batteries recommended.
Phillips/cross head screwdriver (not included) needed to insert batteries.

SETUP

1. Carefully remove the 3 stand-up targets and gun sight from the game box flaps.
2. Insert the sight into Space Shooter as shown in Figure 2.
3. Place the 3 targets 8 feet away on a flat surface.
4. Load 6 of the foam "Space Discs" into the chamber. Make sure that each disc lies flat. See Figure 2. Close the cover after loading. (Place any extra discs out of play.)

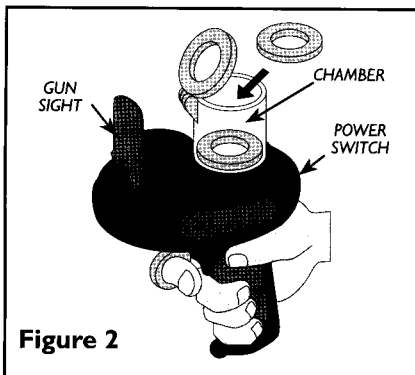


Figure 2

Loading Tip: Be careful not to bend discs.

HOW TO PLAY

Slide the power switch to ON. The youngest player goes first.

On Your Turn: Pull the trigger and try to knock down the 3 targets with the 6 discs. If you knock down the 3 targets before firing all 6 discs, reset the targets and continue shooting. Add up your score after you have fired all 6 discs. This ends your turn. Reset all the targets. Play now passes to the next player.

Firing Tip: If discs get stuck in the chamber, make sure the ON/OFF switch is in the OFF position, then stick your finger through the hole in the chamber cover and lightly press the discs flat.

WINNING THE GAME

When each player has had a turn, add up your scores. The player with the highest score wins the game!



CAUTION:

Never point or fire at a person's face. Never load any object other than the foam "Space Discs."

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP19 4YD, or telephone our Helpline on 00 800 2242 7276.

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Not suitable for children under 3 years because of small parts – choking hazard.



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SPACE SHOOTER™