

GRIP GAMES™



Ages 5 and up
Model 78-005

1. GAME STORY

"THE FAST TRACK TO FAME AND FORTUNE"

Thrash riders from all over the world on five different international tracks! As you race the Road Rash 3 circuit, you'll need to upgrade your equipment to stay competitive. In the Bike Shop, you can shop for bikes in three classes, or upgrade the one you've got!

Of course, you can also punish your opponents by punching, kicking, or giving them a stinging backhand -- and best of all, stealing a weapon from an opponent and then using their weapon against them!

There are two ways to end a race: cross the finish line -- or wreck your bike by running your Damage Gauge to zero. Hopefully, you will perfect your skills enough to finish and actually win races!

2. THE OBJECT OF THE GAME

"FINISH 1ST, 2ND, OR 3RD--CHOOSING TRACKS, BIKES, AND UPGRADES!"

To win the game, you must finish 1st, 2nd, or 3rd in all five countries. You begin with \$1000. You win money each time you finish in the top three finishers. You can also spend money to switch bikes or to upgrade your existing bike.

Although you must win in all 5 countries, you don't have to race in all 5 countries consecutively. Brazil, for instance, is an easier race, so you might want to race in Brazil a few times, finish in the money a few times, and make enough money to buy a really "rad" bike before trying another country. But, buddy, that's up to you. Play it any way you want! Just remember, once you get a "GAME OVER", you have to start all over again.

5 TRACKS:

There are five tracks to choose from. Each track is located in a different country. The tracks have different difficulty levels:

BRAZIL

This mountain background twists and writhes like a decapitated anaconda. (DIFFICULTY LEVEL 1)



U.K.

Negotiate the Isle of Man's hairpin turns in a race famous for fatalities. (DIFFICULTY LEVEL 2)



ITALY

Tear up the pastoral hills, where drivers treat laws as "suggestions". (DIFFICULTY LEVEL 3)



GERMANY

A highspeed Bavarian dash with no speed limits in sight.



KENYA

Flee the big game of Africa as you roar across the savannah.



RAT BIKES



Rat Bikes are low-end racing machines. Unless you're riding downhill, you'll be lucky to qualify beyond level two on one of these sorry cycles!

SPORT BIKES



Sport Bikes are quick! As you move into this class, you'll need to adjust your riding technique.

SUPER BIKES

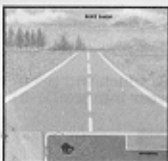


Step into the Super Bike showroom and you're set to bid for the Road Rash 3 crown. We've taken care of the speed; all you've got to do is learn how to survive on these slick roads.

UPGRADES:

You can upgrade your equipment in four areas: **PERFORMANCE**, **PROTECTION**, **TIRES**, and **SUSPENSION**. Upgrade as soon as possible to get a quick edge over the competition. All upgrades are made to the current bike, so they're gone each time you purchase a new one or after finishing a current track.

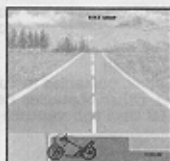
PERFORMANCE



COST: \$1000 FOR RAT BIKES
\$1800 FOR SPORT BIKES
\$2000 FOR SUPER BIKES

Increase your engine's overall performance -- quicker acceleration, higher RPMs, and more power.

PROTECTION:



COST: \$1000 FOR RAT BIKES
\$4000 FOR SPORT BIKES
\$2000 FOR SUPER BIKES

Strengthen your bike's ability to withstand more collisions, endure more spills, and keep your Damage Gauge strong.

TIRES



COST: \$200 FOR RAT BIKES
\$300 FOR SPORT BIKES
\$400 FOR SUPER BIKES

Invest in tires that hug the road, and keep your wheels underneath the chassis for a change!

SUSPENSION

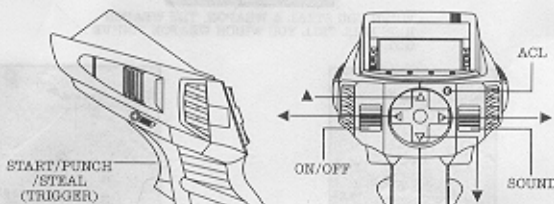


COST: \$300 FOR RAT BIKES
\$000 FOR SPORT BIKES
\$900 FOR SUPER BIKES

Helps your bike recover from jumps quickly, and keeps it stable in turns at high speed.

3. HOW TO PLAY

"SMASH AS YOU RASH"



- ON/OFF -- to turn on the unit.
-- to turn off the unit.
(the unit also shuts off after three minutes of no racing)
- START/PUNCH/STEAL -- to start the game/race.
-- to punch opponent.
-- to steal opponent's weapon if available.
- SOUND -- to control sound: on or off.
- ACL -- to reset the game if your unit malfunctions.
- ◀ -- to steer left.
-- to toggle your selection of TRACKS.
-- to upgrade your bike while "UPGRADE" is blinking.
-- to select bike while "TRADE & EXCHANGE" is blinking.
-- to kick opponent on the left.
(when the opponent is beside the player).
- ▶ -- to steer right.
-- to exit bike shop.
-- to kick opponent on the right.
(when the opponent is beside the player).
- ▲ ACCELERATOR -- to go faster.
-- to confirm your selection of TRACKS.
-- to buy a new bike or a new upgrade.
- ▼ BRAKE -- to brake.
-- to toggle through "BUY", "UPGRADE" and "TRADE & EXCHANGE".
-- to toggle through different upgrades.
-- to toggle through different bikes.
-- to use weapon if available.

"REV UP AND ROLL OUT"

Press the ON button to turn on the unit.

The highest amount of money won will show on screen. You will also hear a "Game Start" melody. TRACK will appear on screen.

Press the START button to begin the game immediately with a default track and default bike. Or instead of pressing START, use the "◀" button to toggle through your choices of race tracks:

THREE KINDS OF BIKES:

There are three kinds of bikes to choose from: **RAT BIKES**, **SPORT BIKES**, and **SUPER BIKES**

BRA (Brazil)
 UK (United Kingdom)
 ITL (Italy)
 GER (Germany)
 KEN (Kenya)

Press the **▲** button to confirm your choice of track. Then SHOP will flash on screen. Press **▲** to enter BIKI SHOP or press START button to start race. To buy a bike, press **▼** two times until "Trade & Rexchange" blinks. Press **▲** to enter bike menu. Use the **▼** button to toggle your choice of RAT BIKE, SPORT BIKE or SUPER BIKE.

Press the **▲** button to confirm your choice of bike. Press **▶** to exit to "BUY" menu without making any selection. After you confirm your choice of bike, then BUY will flash on screen. Press the **▲** button to buy the selected bike.

To upgrade your bike, press **▼** until "UPGRADE" is blinking. Pressing **▲** will show you different parts for selection. Use the **▼** button to toggle your upgrade choices:

PER (Performance)
 PRO (Protection)
 T (Tires)
 S (Suspension)

Press the **▲** button to confirm your upgrade choices. Press **▶** to exit to "BUY" menu without making a selection. After you have confirmed your choice of bike, "BUY" will flash on screen. Press the **▲** button to buy the selected item. Press the START button one more time to begin the race!

Use your control buttons to help you:

- ▲** -- to steer left
- ▶** -- to kick opponent on the left (when the opponent is beside you).
- ▶** -- to steer right
- ▶** -- to kick opponent on the right (when the opponent is beside you).
- ▲** -- to accelerate.
- ▼** -- to brake.
- ▼** -- to use weapon if available.

START/PUNCH/STEAL -- to punch other Rashers.
 -- to steal weapons from other Rashers.

OBSTACLES:

As you race, obstacles include the OTHER BIKES, which will try to run you off the road. Other obstacles are CARS, which will veer into traffic. There are also ANIMALS that will venture into the roads!



OTHER RASHERS WILL COME FROM BEHIND OR FROM IN FRONT OF YOU TO ATTACK YOU. ATTACK THEM BACK!

WEAPONS:

You can use your START/PUNCH/STEAL button to grab and then use your **▼** button to use other Rasher's weapons, which include MACE and an OIL CAN. While punching (START/PUNCH/STEAL button) and kicking (**▲** and **▶** buttons) can help you get past another Rasher, the Rashers will keep gaining on your repeatedly. However, if you are able to use a weapon against them, you can succeed in knocking them out of the race.



WHEN YOU STEAL A WEAPON, THE WEAPON ICON WILL TELL YOU WHICH WEAPON YOU'VE GOT.



BLUR YOUR OPPONENTS' VISION WITH A SPRITZ OF MACE TO THE EYES!



WHOAH... NOW THAT'S AN OIL SLICK. CAN YOU SAY WIPEOUT?!

Your ON-SCREEN INDICATORS include:

- Current Racing Position
- Elapsed Time
- Speedometer
- Damage Gauge
- Rearview Mirror (to see action immediately behind you).

Your DAMAGE GAUGE goes down when you suffer three direct shots (if your bike is not upgraded with PROTECTION) or with five direct shots (with a PROTECTION upgrade). When the damage gauge reaches zero, you are ejected out of your bike and it's a GAME OVER. You also receive a GAME OVER if you finish a race in lower than 3rd place.



YOU START EACH RACE WITH A FULL DAMAGE GAUGE. YOU LOSE ENERGY FROM YOUR DAMAGE GAUGE WHEN YOU'RE HIT. YOUR WEAPON ICON WILL REMAIN EMPTY UNTIL YOU STEAL WEAPONS FROM OPPONENTS!

At the end of each race, you either have a GAME OVER, in which you need to start over, or you've won some additional money, which will help you in the next race. Before each race, you can choose another TRACK, SHOP FOR ANOTHER BIKE, or UPGRADE the bike you have.



WHENEVER YOU FINISH 1ST, 2ND, OR 3RD, YOU'LL EARN MONEY TO GO TO THE BIKE SHOP AND UPGRADE YOUR BIKE! THERE WILL BE A STICKER TO TELL YOU HOW MUCH EACH UPGRADE COSTS!



EARN ENOUGH MONEY TO TRADE YOUR RAT BIKE FOR A SPORT BIKE!



THEN EARN ENOUGH TO BUY A SUPER BIKE!

Remember, to WIN the game, you must score "in the money" (finish 1st, 2nd, or 3rd) on all 8 tracks!

4. SCORING

"CASH AND RASH"

You win money by finishing 1st, 2nd, or 3rd on each track. Each race track presents a different difficulty level, so the harder the track, the more money you can win. Although you need to finish 1st, 2nd, or 3rd on all 5 tracks to win the game, you can win money on any track as often as you wish in order to accumulate extra winnings to help you buy upgrades!

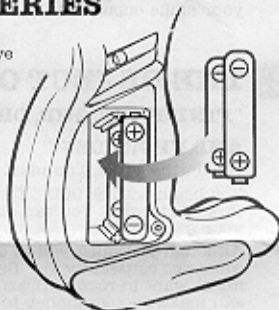
	1ST	2ND	3RD
BRAZIL	\$1500	\$1000	\$500
U.K.	\$2000	\$1500	\$1000
ITALY	\$3000	\$2500	\$2000
GERMANY	\$4000	\$3000	\$2000
KENYA	\$5000	\$4000	\$3000

5. INSERTING THE BATTERIES

To insert/replace batteries, remove the battery compartment cover on the game as shown. Have an adult unscrew the battery cover, then push in the direction of the arrows on the cover. Insert 4 Alkaline "AAA" batteries, LR03 or equivalent making sure to align "+" and "-" as shown.

TO ENSURE PROPER FUNCTION:

- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.
- Battery insertion-replacement should be done by an adult.
- Replacing the batteries will cause your game to reset, losing all previous scoring or stored information.



ACL BUTTON: After battery insertion, the ACL switch may be pushed to reset your game if it is not working properly by using a ball-point pen.

6. CAUTION/DEFECT OR DAMAGE

If a part of your ROADRASH Grip Game is damaged or something has been left out, DO NOT RETURN THE GAME TO THE STORE. The store doesn't have replacement parts. Instead, write to us at:

TIGER ELECTRONIC TOYS REPAIR CENTER
 980 Woodlands Parkway,
 Vernon Hills, Illinois 60061, U.S.A.

Please include a note with your return explaining the problem along with a sales slip, date, place of purchase and price paid. We will do our best to expedite your return promptly.

7. 90-DAY LIMITED WARRANTY

Tiger Electronics, Inc. (TEI) warrants to the original consumer purchaser of any of its electronic games or toys that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase.

During this 90-day warranty period, the product will either be repaired or replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase or to TEI when returned prepaid and insured with proof of the date of purchase.

Product returned to TEI without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at our option) for a service charge of US\$10.00. Make check or money order payable to Tiger Electronics, Inc.

TEI will not be liable for loss of use of the product or other incidental or consequential costs, expenses, or damages incurred by the purchaser. Any implied warranties are limited in duration to the 90-day period from the original date of purchase.

All product returned must be shipped prepaid and insured for loss or damage to:

Tiger Electronics, Inc. Repair Dept.
 980 Woodlands Parkway
 Vernon Hills, Illinois 60061 U.S.A.

1. Pack the product carefully in the original box and/or other packing materials sufficient to avoid damage during shipment.
2. Include a letter with a complete description of the defect, a check if product is beyond the 90-day warranty, and your printed name, address and telephone number.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state so the foregoing limitations may not apply to you. This warranty does not cover damages resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in materials or workmanship.

Road Rash is a trademark of Electronic Arts.
 © 1996 Electronic Arts. All rights reserved.

© 1996 TIGER ELECTRONICS, INC.
 980 Woodlands Parkway,
 Vernon Hills, Illinois 60061, USA.

© 1996 TIGER ELECTRONICS (UK) LLC.
 Belvedere House, Victoria Avenue,
 Harrogate, North Yorkshire, HG1 1EL

PRINTED IN HONG KONG