

Pocket
Puzzles

SOLUTION *Hints!* BOOKLET




RUBIK'S
RINGS

THE CHALLENGE OF THE INTERLOCKING RINGS!



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SOLUTION HINTS BOOKLET

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RUBIK'S RINGS – A ROUND-ABOUT-PUZZLE!

Rubik's Rings is a challenging pocket puzzle from the inventor of the best-selling, original Rubik's Cube®.

Two Rings...Three Colors...Millions of Possibilities. In order to solve Rubik's Rings, you must unlock the mystery of the interlocking rings. Turn the rings to mix up the colored marbles. The real challenge is to put the marbles back in order – yellow in the middle section and red and blue on either side. Suddenly, it's not so easy!

While you're positioning the marbles at the top of the puzzle, the marbles at the bottom are also changing position. Or vice versa.

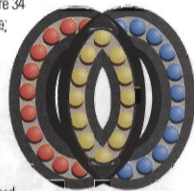
You have to watch what's happening at both intersections at the same time!

While the moves are simple, the solution is not. Rubik's Rings is a challenging puzzle that will test both your mind and patience!

MEET THE RINGS

Rubik's Rings has two interlocking rings. There are 18 marbles in each, but two of the marbles are common to each Ring, so there are 34

marbles in all: 11 Blue; 11 Red; and 12 Yellow. The finished puzzle will always have yellow in the middle section. Red and blue can be on either side.



Each Ring can be turned clockwise or counter-clockwise. Turn one and then the other. Mix it up a bit. If you've only made a few moves, it's fairly easy to reverse them to put the marbles back in position.

Now go to town and really mix them up. Then try to put them back.

There are sequences that will help you. Take the challenge and try to solve the rings on your own. If you're stumped, read the rest of this booklet for helpful hints.

HINTS ON RING WORK

You can turn either Ring clockwise or counter-clockwise. It is the combination of them both that counts.

Solve the puzzle in a logical fashion. The middle section of the puzzle, where the Rings intersect, is the hardest part to solve, so leave that until last. Start by moving the red marbles into the outside of one Ring and the blue marbles into the other.

After a bit of practice, you should not find it too difficult to get most of the red and blue marbles into position. This will leave yellow marbles and one or two red and blue ones in the middle section. The real challenge is sorting this out.

Since there are two intersections, what you do at one is mimicked at the other. For example, if you turn the left Ring one space clockwise; the right Ring one space counter-clockwise; the left Ring one space counter-clockwise; and finally the right Ring one space clockwise, the marbles will move as shown here. (The uncolored marbles in the drawing remain unchanged)



