

# SLAPAGORIES™

## The Slap-When-You-Know-it Category Game

**FOR 2 OR MORE PLAYERS**

**AGES: ADULTS AND TEENS**

**Contents:** • 50 Letter cards • 50 Category cards  
• 2 Plastic cardholders • Slap mat

### **OBJECT**

Collect cards by being the first to slap the mat with correct answers for the ever-changing letter and category combos. When either card pile runs out, the game ends and the player with the most cards wins!

### **GAME SETUP**

Place the slap mat in the center of the play area where everyone can reach it.

Shuffle the letter card deck and the category card deck, then place each deck *faceup* in a cardholder. Take one card at random from each deck and place it *facedown* on top of the pile. Place the cardholders side by side where everyone can clearly see them.

### **GAMEPLAY**

Slapagories is a fast-paced game in which players quickly slap the mat with their answers each time a

new letter and category combo is revealed. Here's how to play:

To begin a game, one player turns the top card in each pile faceup, to reveal the first letter and category combo. All players *at the same time* now quickly try to come up with an answer that begins with that letter and fits that category. The first player to think of an answer quickly slaps the mat and says, "I know!" and gives an answer.

For example, if the letter card is *G* and the category card is *In the fridge*, players may slap the mat and say, "I know! Gorgonzola!" or "I know! Ginger ale!" or "I know! Green fuzzy stuff!"

Players decide who slapped the mat first (it's usually the player whose hand is on the bottom), and then decide if the answer was a correct one (majority rules).

If it was, the player takes either the *letter* card or the *category* card and places it in front of him or her. This immediately reveals a new letter and category combo, and the fast action continues as players quickly slap the mat with their answers!

**Brain-drainers:** If *no one* can answer within 30 seconds or so, just remove either card and place it in the middle of the pile.

## DOS AND DON'TS

- **Always say, "I know!"** If you forget to do this, you can't collect a card. The next player to slap the mat, say "I know!" and give a correct answer gets a card.
- **Be right!** If you give an incorrect answer after saying "I know!" you must return one of your cards to the middle of the card pile.
- **Be ready!** "Dead air" is unfair, so don't slap the mat unless you're ready with an answer. If you hesitate, you must return a card to the middle of the pile.
- **No repeats:** Don't use the same answer for the same category more than once in a game. Repeats count as incorrect answers.

• **No hovering hands:** Until you're ready to slap, you must keep your hand at least six inches away from the slap mat.

## HOW TO WIN

Keep playing until either one of the card piles runs out. Players count up their cards, and the player with the most cards wins. In case of a tie, just play again!

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP194YD, or telephone our Helpline on 00 800 2242 7276.

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