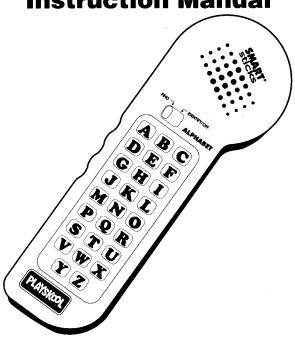


SMART STICKS ALPHABET Instruction Manual



INTRODUCTION

Smart Sticks are hand held electronic learning aids for preschoolers. There are five fun titles to choose from and collect: Colors & Shapes, Numbers, Animals, Alphabet and Time. Each unit features fun, easy-to-play preschool games to reinforce basic concepts. Each Smart Stick has speech, sound effects and bright, colorful buttons to capture a young child's attention.

KEY FUNCTIONS

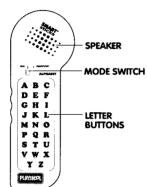
Mode Switch

Slide the switch to select one of the 2 modes of play: Mode 1 : Find

Mode 1 : Fina Mode 2 : Identify

Letter Buttons

Press these buttons to activate unit or select the desired letter



NOTE: Please note that the IDENTIFY position also serves as the OFF position. When you are done playing with your Alphabet Smart Stick, please move the mode switch to this position. The unit will automatically shut off after 3 minutes of non-use.

HOW TO PLAY

- To activate your Smart Stick, press any letter button. A song will play for 6 seconds.
- Your Smart Stick will begin play in the mode selected. If you wish to play a different mode, slide the MODE SWITCH to the other mode. You can change modes at any time during play.

The 2 modes are: Mode 1 : Find Mode 2 : Identify

GAME PLAY

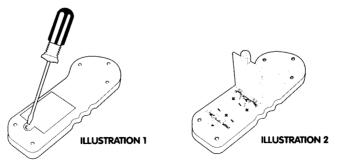
MODE 1 - FIND

- Slide the MODE SWITCH to the FIND position (left).
- An encouraging voice will ask your child to find a specific letter.
- Your child enters the answer by pressing one of the letter buttons.
 The unit will identify the button pressed.
- If an incorrect button is pushed, an encouraging voice will say the letter that was pressed and will repeat the original request. If your child guesses incorrectly three times, the unit will automatically ask the child to find a different letter.

MODE 2 - IDENTIFY

- Slide the MODE SWITCH to the IDENTIFY position (right).
- Your child can press any letter button and the letter will be identified.

REPLACING THE BATTERIES



NOTE: Battery installation should be done by an adult. Always install the batteries correctly according to the positive (+) and negative (-) signs on the batteries.

- Open the battery compartment door on the back of the unit using a flat-head screwdriver or coin. (Illustration 1)
- Insert 3 "AAA"/UM4/LR03 batteries. Be sure to match the "+" and "symbols as shown. (Illustration 2)
- Close the battery compartment door and replace screw using a flat head screwdriver or coin.

CAUTION

To ensure proper function and avoid battery leakage:

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity, and follow the toy and battery manufacturer's instruction.
- Exhausted or dead batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Remove the batteries if you won't be using the Smart Stick for a long period of time.

CAUTION: As with all small batteries, the batteries included with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect.

TROUBLESHOOTING

- If the unit does not work, please check that the batteries have been inserted correctly.
- 2. If the volume is too low, please install new batteries.

If you are still having trouble after checking all of these things, please call our toll-free number at 1-800-TIGER ED and a representative will be happy to help you.

CARE AND USE/MAINTENANCE

To protect **Smart Sticks Alphabet** follow these instructions:

- Prevent spills of food and beverage on the unit.
- Do not submerge the product in water. If the product needs to be cleaned, wipe it gently with a barely damp, soft cloth.
- Do not throw or kick the product, and do not push sharp objects through the speaker opening.
- Do not put the Smart Stick in direct sunlight or near any source of heat.
- Designed for children 2 and up.

WARRANTY

Tiger Electronics, Ltd. (Tiger) warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of U.S. \$7.50. Payments must be by check or money order payable to Tiger Electronics, Ltd.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

Tiger Electronics, Ltd. Repair Dept. 980 Woodlands Parkway Vernon Hills. Ilinois 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

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