

ELECTRONIC LCD VIDEO GAME

SONIC 3

THE HEDGEHOG™

1 THE SONIC 3 STORY

"Sonic the Hedgehog 3" takes place on the mysterious floating island which holds many special powers. The source of these powers is chaos emeralds.

Dr. Robotnik has managed to crash land on the floating island. After learning that the island is able to float in the sky by harnessing the power of the emeralds, the Doc decides to steal the emeralds so he can repair his death egg ship.

To obtain the emeralds, Dr. Robotnik tricks Knuckles, the guardian of the floating island's chaos emeralds. He also tells Knuckles that Sonic and Tails are the ones trying to steal the emeralds!

Knuckles was born and raised on the floating island and knows all its secrets. He's strong, athletic and clever. Because Knuckles knows every hidden passageway on the island, it's easy for him to block Sonic's path, create extra obstacles, set traps and steal Sonic's gold rings.

Once Knuckles believes Robotnik's lies, he'll do whatever it takes to stop Sonic and Tails!

Between battling the new types of Badniks and trying to outsmart Knuckles, Sonic and Tails have their work cut out for them once they arrive on the floating island in search of rings, emeralds and Dr. Robotnik!

2 THE OBJECT OF THE GAME

There are six exciting stages of play. Each stage is full of challenges and obstacles for Sonic and Tails to overcome. Help Sonic and Tails collect gold rings and locate the chaos emeralds!

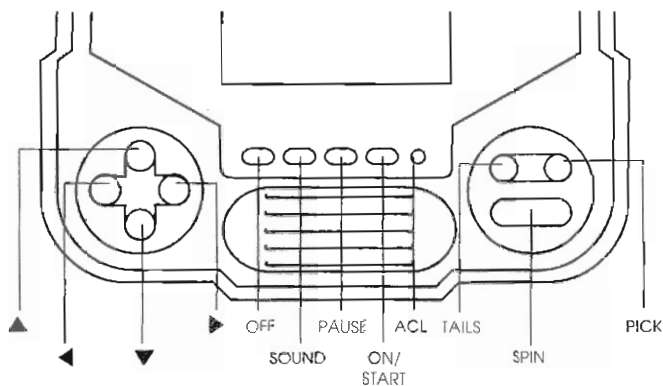
You begin each stage with 4 lives. You can gain additional lives during each stage by picking up the "1 - UP" icons. Within each stage, if you are able to pick up 10 rings, you will enter a GUMBALL BONUS STAGE!

However, whenever you are hit by an enemy, you drop all the rings you have picked up!

The bonus stage is a gumball machine! After you have picked up 10 rings, within any stage, the "tiny star" ring will appear. Pick it to enter the Gumball bonus stage! Score extra points! You can only enter the GUMBALL BONUS STAGE once per stage.

Score as many points as you can throughout all six stages and the gumball bonus stages - and if you can defeat Dr. Robotnik in all 6 stages, you WIN the game!

When obstacles get too difficult, call on Tails to help you! He will airlift you out of danger!



- ON/START**
- to turn on the unit.
 - to start the game.
 - to start each stage.
 - to exit pause.
- PAUSE**
- to pause the game
- SOUND**
- to control sound: on or off.
- OFF**
- to turn off the game.
- "◀"**
- to move left.
- "▶"**
- to move right.
- "▲"**
- to jump up
- "▼"**
- to move down (after jumping up).
- TAILS**
- to call for Tails to airlift you out of danger or take you to areas which are otherwise unreachable.
- SPIN**
- to perform your famous "spin dash attack".
 - to enter GUMBALL BONUS STAGE once tiny stars appear.
- PICK**
- to pick up gold rings and chaos emeralds when they appear.

