

TIGER
ELECTRONICS, LTD.

AGES 9 AND UP

STAR WARS

INTERACTIVE

Soda™
AND LIGHTSABER

INSTRUCTION MANUAL

8890100010VT1-03

TIGER
ELECTRONICS, LTD.



© Lucasfilm Ltd. & TM. All rights reserved.
Used under authorization.

©, TM, & © 2000 Tiger Electronics, Ltd. All Rights Reserved.
980 Woodlands Parkway, Vernon Hills, Illinois 60061, U.S.A.
Tiger Electronics UK Ltd, Belvedere House, Victoria Avenue
Harrogate, North Yorkshire, England HG1 1EL.
Patent Pending

VISIT THE OFFICIAL STAR WARS WEB SITES

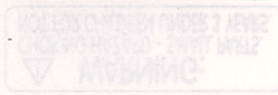
www.starwars.com
www.starwarskids.com

VISIT THE TIGER ELECTRONICS, LTD. WEB SITE

www.tigertoys.com

PRINTED IN CHINA

© 2000 TIGER
ELECTRONICS, LTD. ALL RIGHTS RESERVED. USED UNDER AUTHORIZATION.
TIGER ELECTRONICS, LTD. 980 WOODLANDS PARKWAY, VERNON HILLS, ILLINOIS 60061, U.S.A.
TIGER ELECTRONICS UK LTD, BELVEDERE HOUSE, VICTORIA AVENUE, HARROGATE, NORTH YORKSHIRE, ENGLAND HG1 1EL.
PATENT PENDING.



IMPORTANT NOTICE:

If Yoda begins to behave erratically, or stops functioning, please replace the batteries. As Yoda's batteries wear down, Yoda's behavior may become erratic and many functions may stop working. Yoda may also emit a low hum or appear not to be working at all. Replacing the batteries is the easiest way to fix most of these issues. If replacing the batteries does not solve the problem, please refer to the troubleshooting section in the back of this instruction book.

YOUR PATH TO UNDERSTANDING THE FORCE BEGINS HERE...

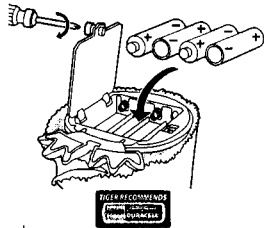
Yoda's origins are steeped in mystery. His home is the swamp planet, Dagobah. For more than 800 years, Yoda has trained only the most committed students in the ways of the Force, guiding them into their roles as Jedi Knights. Yoda faithfully served the Galactic Republic as one of the 12 members of the Jedi Council.

Now you can train as a student in the ways of the Force with Yoda as your Jedi Master. Yoda will guide you through each level of development until you reach the pinnacle and become a Jedi Master. Yoda will help you with the intricacies of the lightsaber and guide you to the knowledge of the Force.

QUICK START-UP INSTRUCTIONS...

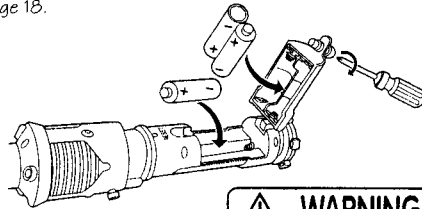
Before you begin your training with Yoda, please follow these simple steps:

1. Have an adult install the batteries.
2. Turn Yoda upside down and open the battery compartment door by loosening the screw.
3. Insert 4 (four) "AA or LR6" batteries (not included) into the battery compartment and tighten the screw.
4. Do not over-tighten the screw because this will cause damage.
5. Yoda will now wake up and be ready to play.
6. For more detailed instructions, read the section "Replacing Batteries" on page 18.



INSTALLING THE BATTERIES IN THE LIGHTSABER

1. Have an adult install the batteries.
2. Turn the lightsaber so that the battery compartment is facing up and open the battery compartment door by loosening the screw.
3. Insert 3 (three) "AA or LR6" batteries (not included) into the battery compartment and tighten the screw.
4. Do not over-tighten the screw because this will cause damage.
5. The lightsaber is now ready to play.
6. For more detailed instructions, read the section "Replacing Batteries" on page 18.



WARNING:
CHOKING HAZARD - SMALL PARTS.
NOT FOR CHILDREN UNDER 3 YEARS.

To ensure proper function:

- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.

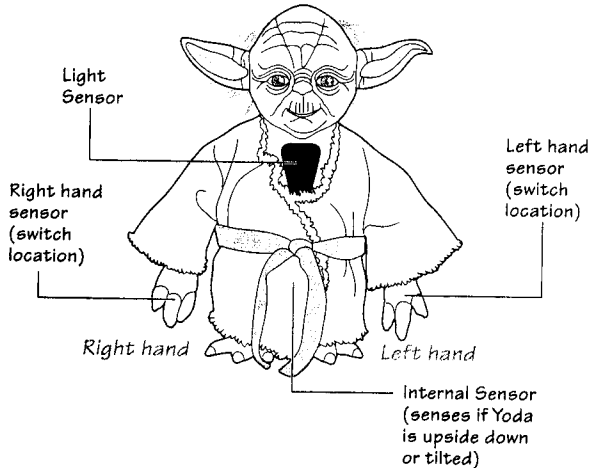
WARNING: AVOID PROLONGED EXPOSURE TO SUNLIGHT.

****** HELPFUL TIP:** Yoda is a state-of-the-art, electro-mechanical, robotic toy. The mechanical sound you hear when Yoda moves is normal.

****** HELPFUL TIP:** You will be able to tell when Yoda's batteries wear out because his behavior will become erratic and he may not always respond to his sensors properly. If this happens, replace his batteries and he should return to normal!

YODA'S SENSORS...

This illustration shows where Yoda's sensors are located:



YODA'S HAND LOCATIONS

In many activities with Yoda, he will give commands that refer to his right hand and left hand. In order to know which hand Yoda actually means, the orientation of Yoda is always based on Yoda facing you. Therefore Yoda's left hand is adjacent to your **RIGHT** hand and Yoda's right hand is adjacent to your **LEFT** hand.

BASIC NEEDS

Yoda will tell you when he is tired or hungry. Of course, you do not feed Yoda. But if he gets tired or hungry, he may decide it is time to rest. If this happens and you want to continue, after Yoda goes to sleep, simply wake him up.

3

If you do not play with Yoda for a while, he will take a nap until you are ready to play. When you are ready to play, you will have to wake him up. When Yoda is asleep and you want to wake him up, pick him up and gently tilt him side to side until he wakes up. He will then wake up and be ready to play. Sometimes, he may not want to wake up and will try to go back to sleep. Don't worry. This is OK. Continue to tilt him side to side until he wakes up.

DEEP SLEEP MODE...

Deep sleep mode is when Yoda goes to sleep and the only way to wake him is to pick him up and turn him completely upside down.

If you want to put Yoda in a **DEEP SLEEP**, please follow the sequence below:

- 1) Turn Yoda upside down.
- 2) While holding Yoda upside down, hold both hands simultaneously, making sure to press both hand switches.
- 3) Yoda will then say "Sleep I will, I must rest." Turn Yoda right side up.
- 4) Yoda will then be in **DEEP SLEEP** mode.
- 5) To wake Yoda from **DEEP SLEEP** mode, turn Yoda completely upside down.

****** NOTE:** When you want Yoda to go into **DEEP SLEEP** mode, it is important that you wait for him to stop moving and speaking after each step before doing the next action. Therefore, when you turn Yoda upside down, wait for Yoda to stop speaking and moving before you press both hand switches.

****** HELPFUL TIP:** Yoda can only be awakened from **DEEP SLEEP** mode by turning him upside down. Yoda will not wake up when he is tilted side to side.

GAMES TO PLAY...

Yoda also knows some games he likes to play.

GAME (1) YODA SAYS

To play "YODA SAYS", you must first get Yoda's attention. To begin the game, do the following actions:

- 1) Cover his light sensor, wait until he stops speaking and moving.
- 2) Press his left hand switch and release, wait until he stops speaking and moving.

4

- 3) Press his right hand switch and release, wait until he stops speaking and moving.
- 4) Cover his light sensor.

If you do the pattern correctly to get Yoda to play the game, he will say "Concentrate you will this pattern you will follow", then you will know he is ready to play.

Once he is ready to play, he will begin to tell you which pattern to repeat. Yoda can make patterns up to 16 actions! See if you can do all 16! If you master one pattern, Yoda will make up another new pattern so you can play again and again.

During this game, Yoda will tell you which activities to do and then you have to repeat them. For example, he may say, "left hand, right hand, Force, tilt". Press his left hand, press his right hand, cover his light sensor and then tilt him side to side. As you do each of these, he will say a special message to let you know that you have done the correct action. The special messages are:

- 1) for **LEFT HAND**, he will say "left"
- 2) for **RIGHT HAND**, he will say "right"
- 3) for **FORCE**, he will say "Force"
- 4) for **TILT**, he will groan

When you hear him say these messages, you know you have done the correct action! The first game pattern will have 4 actions to repeat.

If you do the pattern correctly, Yoda will reward you by telling you that you have done well. Then he will add one more action to the pattern. If you do not do the pattern correctly, he will tell you and you have to start again with a new pattern.

****** NOTE:** When you want to play this game, it is important that you wait for Yoda to stop moving and speaking after each action before doing the next action. Therefore, to get to play, after you press his right hand, wait for him to stop moving before you press the left hand. Then after you press the left hand, wait until he stops moving and speaking before you cover his light sensor, and so on.

****** HELPFUL TIP:** If you want to play the game and follow the pattern and Yoda does not say "Concentrate you will this pattern you will follow", he is not paying attention to you. You will then have to get his attention so he knows you want to play. To do this, simply pick him up and gently tilt him side to side once or twice. Then try again to play. Yoda will then pay better attention.

5

When you are done playing **YODA SAYS**, simply pick Yoda up and turn him upside down and he will say "finished now we are no more will we do" so you will know he is finished playing.

GAME (2) ASK YODA

In this game, Yoda can answer your questions.

To play "ASK YODA":

- 1) Press his right hand and release, wait until he stops speaking and moving.
- 2) Press his right hand and release, wait until he stops speaking and moving.
- 3) Cover his light sensor, wait until he stops speaking and moving.
- 4) Uncover his light sensor.
- 5) Cover his light sensor, wait until he stops speaking and moving.
- 6) Uncover his light sensor.
- 7) Then Yoda will say: "Answers you seek Yoda will help" to let you know he is ready.
- 8) You may then ask Yoda a question.
- 9) Once you have asked a question, cover Yoda's light sensor to get the answer.
- 10) If you do not ask a question within 20 seconds, Yoda will think you do not want to play and will say "finished now we are no more will we do". You will then have to get Yoda to play again by repeating the play pattern.

****** NOTE:** When you want to play this game, it is important that you wait for Yoda to stop moving and speaking after each action before doing the next action. Therefore, to get Yoda to play, after you press his right hand, wait for him to stop moving and speaking before pressing his right hand.

****** HELPFUL TIP:** If you want to play the game and follow the pattern, and Yoda does not say "Answers you seek, Yoda will help," then Yoda is not paying attention to you. You will then have to get his attention so he knows you want to play. To do this, simply pick Yoda up and gently tilt him side to side once or twice. Then try again to play. Yoda will pay better attention.

****** HELPFUL TIP:** It is best to wait 3 to 5 seconds before doing each step in the game start pattern to make sure Yoda knows you want to play the game.

When you are done playing **ASK YODA**, simply pick Yoda up and turn him upside down and he will say "finished now we are no more will we do" so you will know he is finished playing.

6

COMMUNICATING WITH OTHER YODAS...

Yoda's love to talk to each other. If you and a friend each have a Yoda, start a conversation by placing them so that they can see each other and then press either the left hand or the right hand. Give them a chance to get to know each other and if they do not start talking to each other, try again.



Yodas have to be able to see each other to communicate. To talk to another Yoda, place him facing the other Yoda and make sure they are within 4 feet of each other. This illustration shows where each Yoda needs to be in order to communicate.



Yodas can communicate with more than one Yoda at a time. In fact, any Yoda that can see another Yoda will be able to communicate. This way a whole bunch of Yodas can communicate at the same time. The illustration below shows how this works:



7

ADVANCED TRAINING - LIGHTSABER SKILLS

Now that you have interacted with Yoda, gathering from him the pearls of Jedi wisdom, if you believe you have what it takes to become a Jedi Master you may proceed to **Advanced Lightsaber Training**.

JEDI TRAINING

Yoda is your personal Jedi Master and can teach you the ways of the Force. This training includes several activities and progresses through 4 levels. When you first start your training you will be a Jedi Apprentice. Once you pass that level, you will progress to be a Jedi, then Jedi Knight then finally Jedi Master. Yoda will guide you through the levels of training. During your training there are several activities that you will do.

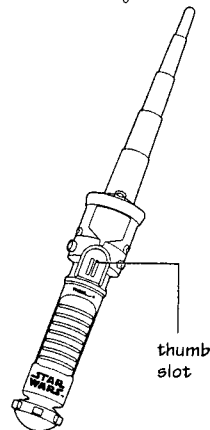
LIGHTSABER TRAINING:

In order to participate in lightsaber training, you first must acquaint yourself with your lightsaber. Your lightsaber has an extending "blade" that should be fully extended for training and fully retracted when not in use.

******SAFETY WARNING: NEVER** swing your lightsaber at or around other people or pets. **ALWAYS** have a clear area with no furniture or other obstructions near when using your lightsaber. **NEVER** hit anyone or anything with your lightsaber.

USING YOUR LIGHTSABER:

1. Make sure that the batteries have been properly installed in the lightsaber. Refer to the section at the beginning of these instructions for the proper procedure for installing batteries.
2. Your lightsaber has been designed to sense the presence of the Force within you and activates automatically when you place your thumb in the slot.
3. Your lightsaber also is equipped with a specially designed motion sensor that senses when you move your lightsaber. Try activating the lightsaber and moving it up/down and side to side to see how this works.



8

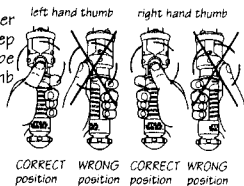
LIGHTSABER POSITIONS:

Your lightsaber training will include learning all the moves and positions needed for proper use of the lightsaber. The following illustrations show these moves. Yoda will help you learn these moves.

There are 21 basic moves for the lightsaber.

IMPORTANT NOTICE: When holding the lightsaber during training, it is very important that you keep your thumb in the thumb slot at all times and be careful to hold the lightsaber so that your thumb is facing upward. Be careful not to rotate the lightsaber so that your thumb is facing the side or down.

It does not matter which hand you use to put your thumb in the slot. The lightsaber works equally well for a right or left handed person.



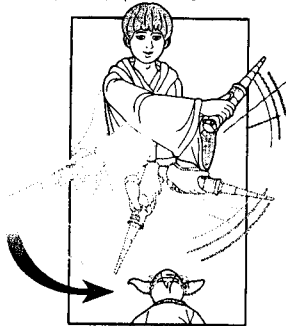
To Begin Training: Hold the lightsaber in front of you with the tip pointing upward and put your thumb on the thumb slot.



1) **READY POSITION:** During training, when Yoda tells you to return to "ready position", hold the lightsaber in front of you with the tip pointing upward and put your thumb on the thumb slot.

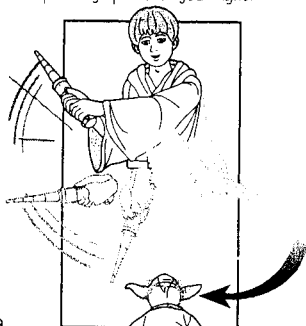
2) **BLOCK UP LEFT:**

Start with the lightsaber facing down on your right and move it upwards so that it ends up pointing upward on your left.



3) **BLOCK UP RIGHT:**

Start with the lightsaber facing down on your left and move it upwards so that it ends up pointing upward on your right.



9

4) **BLOCK DOWN LEFT:**

Start with the lightsaber pointing up on your right and move it downwards so that it ends up pointing down on your left.

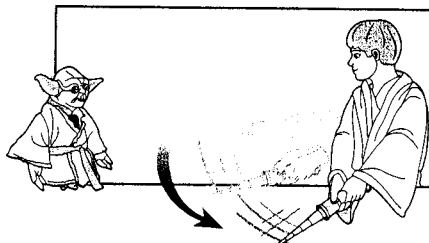


5) **BLOCK DOWN RIGHT:**

Start with the lightsaber facing up on your left and move it downwards so that it ends up pointing down on your right.

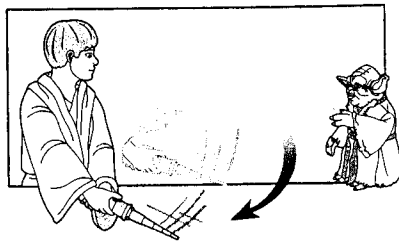


6) **QUICK BLOCK LEFT:** Start with the lightsaber facing parallel to the ground pointing away from you and move it downwards so that it ends up pointing down on your left.

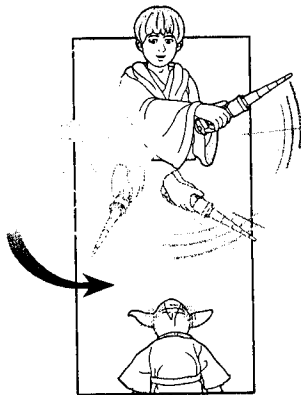


10

- 7) **QUICK BLOCK RIGHT:** Start with the lightsaber facing parallel to the ground pointing away from you and move it downwards so that it ends up pointing down on your right.



- 8) **QUICK STRIKE LEFT:** Start with the lightsaber facing parallel to the ground pointing away from you to the right and move it upwards so that it ends up pointing upward on your left.

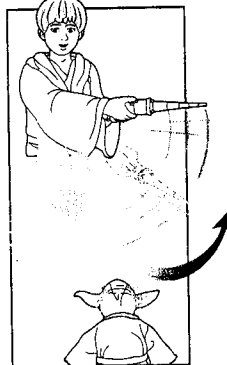


- 9) **QUICK STRIKE RIGHT:** Start with the lightsaber facing parallel to the ground pointing away from you to the left and move it upwards so that it ends up pointing upward on your right.

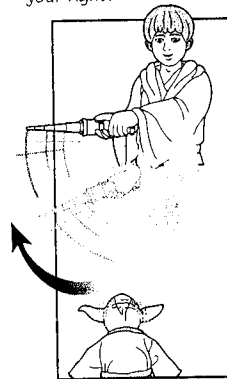


11

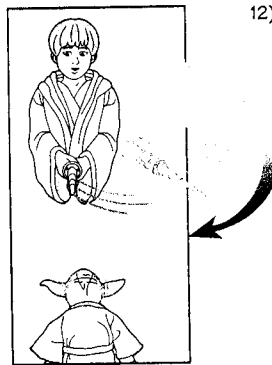
- 10) **SIDE BLOCK LEFT:** Start with the lightsaber facing down in front of you and move it upwards so that it ends parallel to the ground facing to your left.



- 11) **SIDE BLOCK RIGHT:** Start with the lightsaber facing down in front of you and move it upwards so that it ends parallel to the ground facing to your right.



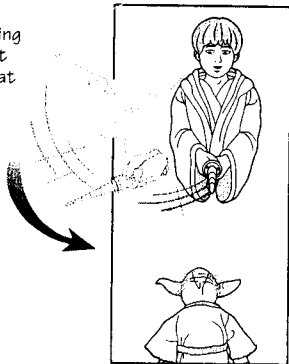
- 12) **SIDE STRIKE LEFT:** Start with the lightsaber facing up in front of you to your left and move it downwards so that it ends parallel to the ground pointing away from you.



12

13) SIDE STRIKE RIGHT:

Start with the lightsaber facing up in front of you to your right and move it downwards so that it ends parallel to the ground pointing away from you.



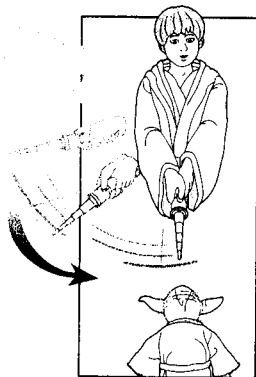
14) SPIN STRIKE LEFT:

Start with the lightsaber facing up in front of you to your left and move it downwards so that it ends pointing down in front of you.



15) SPIN STRIKE RIGHT:

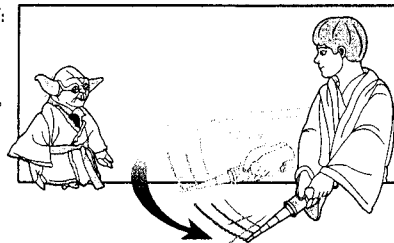
Start with the lightsaber facing up in front of you to your right and move it downwards so that it ends pointing down in front of you.



13

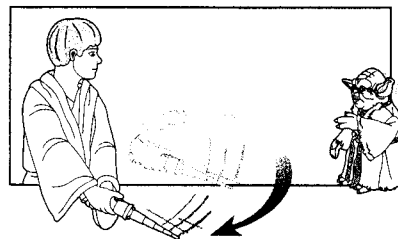
16) SPIN BLOCK LEFT:

Start with the lightsaber facing up in front and move it downwards so that it ends pointing down to your left.



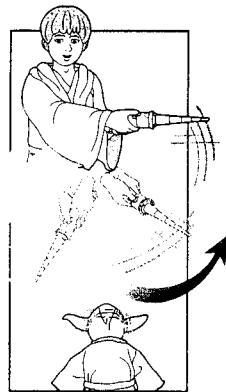
17) SPIN BLOCK RIGHT:

Start with the lightsaber facing up in front of you and move it downwards so that it ends pointing down to your right.



18) STRIKE UP LEFT:

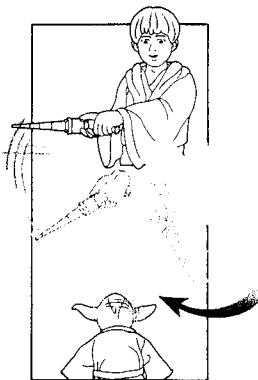
Start with the lightsaber pointing down to your right and move it upwards so that it ends parallel to the ground pointing to your left.



14

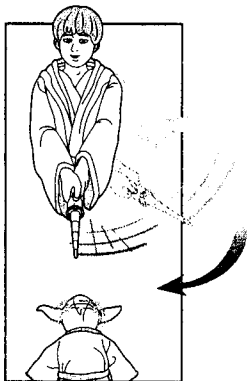
19) STRIKE UP RIGHT:

Start with the lightsaber pointing down to your left and move it upwards so that it ends parallel to the ground pointing to your right.



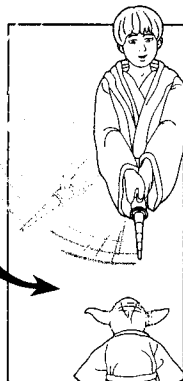
20) STRIKE DOWN LEFT:

Start with the lightsaber parallel to the ground pointing to your left and move it downwards so that it ends pointing down in front of you.



21) STRIKE DOWN RIGHT:

Start with the lightsaber parallel to the ground pointing to your right and move it downwards so that it ends pointing down in front of you.



****HELPFUL TIP: Before starting your Jedi training, get used to moving the lightsaber around using the proper movements for each position.

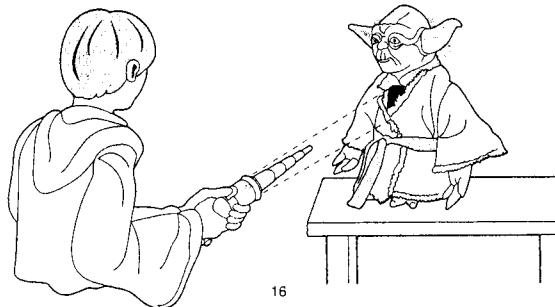
BEGIN YOUR TRAINING:

To let Yoda know you are ready to begin your Jedi training follow this procedure:

- 1) Press and hold both Yoda's hand switches simultaneously.
- 2) Yoda will say: "Concentrate you will this pattern will you follow".
- 3) Yoda will then tell you to go to "ready position", once you are in "ready position", Yoda will then give you a series of lightsaber moves to follow.
- 4) As you perform each move Yoda will tell you if it is correct. You must wait for Yoda to tell you each move is correct before proceeding to the next move. Therefore if Yoda says: "Strike up left, Strike down right" you must perform the "Strike up left" move, wait for Yoda to tell you that you have done it correctly and then do the "Strike down right" move.
- 5) You must keep your thumb in the thumb slot of the lightsaber at all times while doing the training or else the lightsaber will not work properly.



****When you are doing lightsaber training it is critical that Yoda is facing you. It is best if Yoda is facing you while sitting on a table. Then you should stand between 2 and 3 feet away from the table.



You can also let Yoda know you want to go into the training mode when Yoda wakes up. When Yoda wakes up, he will say: "Begin we will your Jedi training" OR "Resume we will your Jedi training." Pass your hand in front of Yoda's light sensor and Yoda will then know you want to train.



******HELPFUL TIP:** Lightsaber training is similar to following a pattern in a game like Simon. Simply remember each pattern Yoda gives you and then repeat it using the lightsaber.

In the first level of training, the patterns will be short and easy. As you progress through the training and advance your levels, the patterns will get longer and more challenging.

******IMPORTANT NOTE:** When you have advanced to the highest level, Jedi Master, Yoda will offer a special higher level of training. This level is "Master Level" and is how you maintain your skills as a Jedi Master. When you reach this level, Yoda will create unique lightsaber patterns for you to train with. Each pattern will be different so that your training will continue to be fun and challenging!

JEDI QUESTIONS:

After you complete all the patterns in each level of lightsaber training, Yoda will ask you a series of questions you must answer correctly to advance to the next level. There are no questions in the "Master Level".

Yoda will introduce this part by saying: "Answer the questions you will if true the answer be". Yoda will then ask a question.

If the answer to the question is **TRUE**, pass your hand in front of Yoda's light sensor. This will let Yoda know you are answering the question **TRUE**.

If the answer to the question is **FALSE**, you must press either Yoda's right hand OR left hand switch.

Once you have answered all the questions, you will be promoted to the next level!



******HELPFUL TIP:** If during training you want to stop, simply turn Yoda upside down. Yoda will then say: "Finished now we are, no more will we do." Then Yoda will stop training.

If you stop the training in the middle of an activity (either lightsaber training or questions), when you resume, Yoda will go back to the point where you stopped.

REPLACING BATTERIES...

If Yoda's batteries wear out or if the lightsaber batteries wear out, replace them and they will be ready to play again.

****** HELPFUL TIP:** You will be able to tell when Yoda's batteries wear out because his behavior will become erratic and he may not always respond to sensors properly. If this happens, replace batteries and Yoda should return to normal. In the case of the lightsaber, the batteries are worn out if the lightsaber stops making a sound when you put your thumb in the thumb slot or if Yoda does not respond to the lightsaber during training.

RE-SET

If something goes wrong with Yoda, you may have to re-set. If you re-set, Yoda will do a special sequence that lets him fix what is wrong. When done, he will be ready to play again. It is important **NOT** to re-set unless necessary.

How to Re-Set:

Press the re-set button **OR** remove the batteries.

RE-START

If something really goes wrong with Yoda, you may have to re-start. If you re-start, Yoda will go back to the beginning of the training stages. It is starting all over again. It is important **NOT** to re-start unless necessary. You should only do this if all other ways to get Yoda to work **FAIL**. Please make sure you try and fix Yoda with all the other options **BEFORE RE-START!**

How to Re-Start:

- 1) Hold Yoda upside down
- 2) Hold both Yoda's hands
- 3) While holding his hands, press the re-set button

****** HELPFUL TIP:** RE-START IS A LAST RESORT. DO NOT RE-START YODA UNLESS ABSOLUTELY NECESSARY.

CLEANING INSTRUCTIONS...

To clean Yoda's cloak, gently brush it with a cloth or soft brush to loosen any dirt. Then use a slightly damp cloth to remove stains.

- DO NOT PUT YODA IN THE WASHING MACHINE
- DO NOT SUBMERGE YODA IN WATER
- DO NOT LET YODA GET WET EXCEPT WITH A DAMP CLOTH ON HIS CLOAK
- TO PREVENT STAINING HIS CLOAK, WIPE DIRT OFF IMMEDIATELY
- IF YODA GETS WET, REMOVE BATTERIES AND DRY
- ONCE YODA IS COMPLETELY DRY, REPLACE THE BATTERIES. DO NOT USE DETERGENT OR STAIN REMOVERS

TROUBLE SHOOTING...

Yoda is designed to provide hours of fun play. If you are having trouble with Yoda, before calling Tiger Electronics' Customer Service at 1-800-844-3733, try checking these areas:

PROBLEM:

Yoda will not respond to any sensors.

SOLUTION:

- a. Yoda may be asleep. If he is asleep, the only way to wake him is to pick him up and tilt him side to side.
- b. Yoda may need new batteries. Follow the instructions in this manual to replace Yoda's batteries.
- c. As a LAST RESORT, re-start Yoda by referring to the instructions for RE-STARTING.

PROBLEM:

Yoda will not play games.

SOLUTION:

- a) You must enter the play pattern correctly to start each game. Make sure you follow the pattern for the game.
- b) Yoda can only do one thing at a time. Therefore, you have to be careful to wait for Yoda to stop moving or speaking completely before entering the next action in the game pattern.
- c) It is best to wait 3 to 5 seconds before starting the next action in the game pattern to make sure Yoda knows you want him to play

the game.

- d) Yoda may not be paying attention. To get Yoda to pay attention, pick Yoda up and gently tilt him side to side. Then try to play again.
- e) Yoda can only play one game at a time. You have to end one game before beginning another. To end a game, pick Yoda up and turn Yoda upside down until he says "finished now we are no more will we do."

PROBLEM:

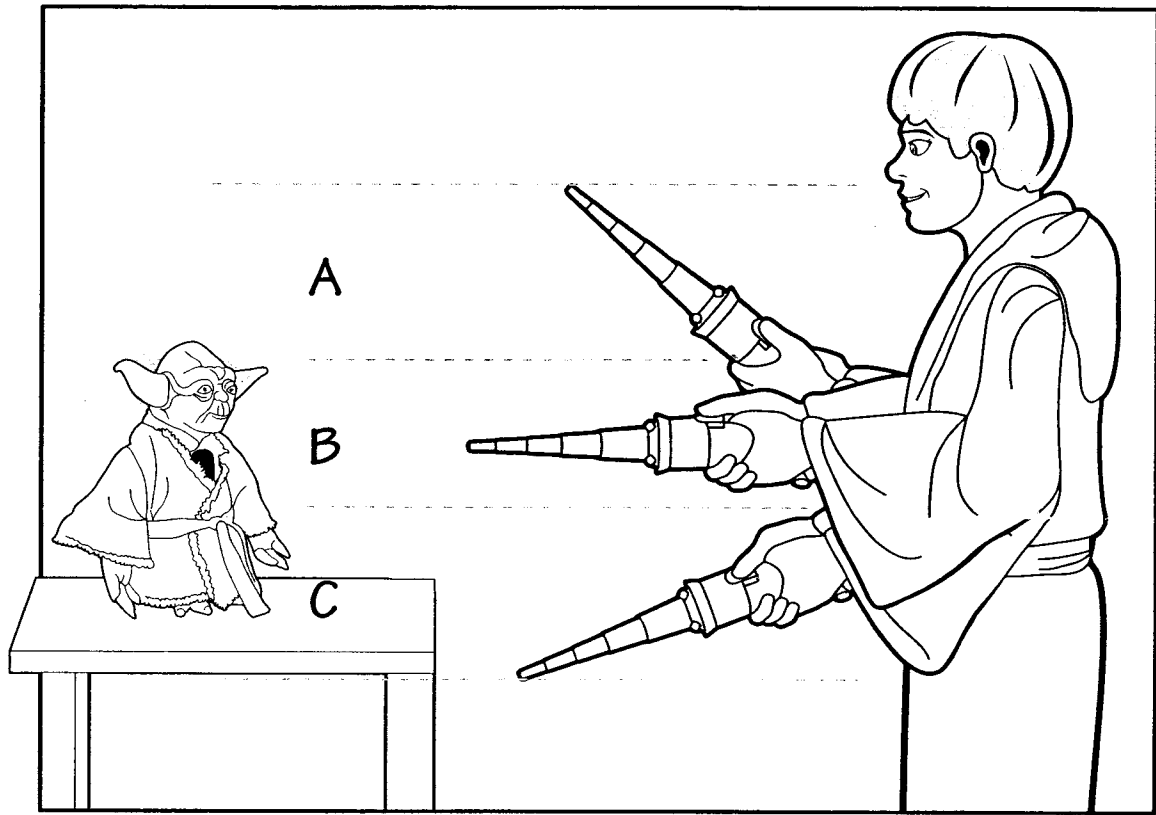
Yoda is behaving erratically, not speaking, humming or seems to be malfunctioning or broken.

SOLUTION:

Replace batteries.

IMPORTANT LIGHTSABER TIPS

TIGER
ELECTRONICS, LTD.



This illustration shows the proper positions for the lightsaber in relation to Yoda. You will make better progress and have more fun when you follow these simple rules for the use of the lightsaber. Please refer to the main instructions for more details about lightsaber skills.

Remember, Yoda has to be able to “see” the lightsaber to be able to know what position it is in. Therefore do not swing the lightsaber over your shoulder or hold it under the level of the table.

It is important that when the lightsaber is in Section A it is pointing up and held in front of you. Do not point the lightsaber beyond vertical (do not let it point towards you).

When the lightsaber is in Section B it is important that the lightsaber be held parallel to the ground and in front of you.

When the lightsaber is in Section C, it is important that the lightsaber be held in front of you pointing down. Do not point the lightsaber beyond vertical (do not let it point towards you).

Therefore if a lightsaber skill requires that you move the lightsaber from the upper right to the center middle, you move the lightsaber from Section A to section B. If the lightsaber move requires that you move the lightsaber from upper right to lower left you move the lightsaber from Section A to Section C.

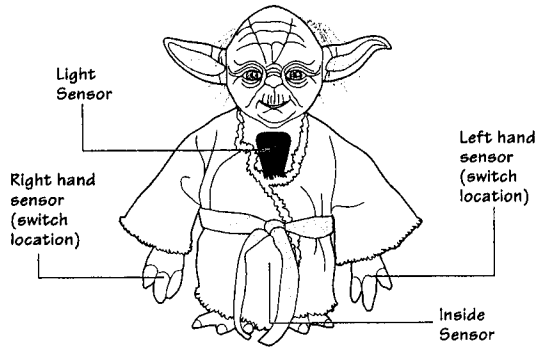
When you move the lightsaber between Sections it is important that you use smooth movements not jerky, fast movements. Also be sure to wait for Yoda to react to each move before proceeding to the next move.



YODA'S SENSORS...

AGES 9 AND UP

This illustration shows where Yoda's sensors are located:

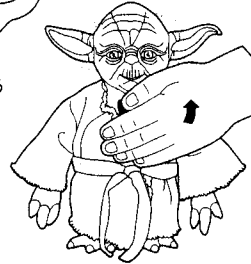


ASK YODA GAME INSTRUCTION

In this game, Yoda can answer your questions.

To play "ASK YODA":

- 1) Press his right hand and release, wait until he stops speaking and moving.
- 2) Press his right hand and release, wait until he stops speaking and moving.
- 3) Cover his light sensor, wait until he stops speaking and moving.
- 4) Uncover his light sensor.
- 5) Cover his light sensor, wait until he stops speaking and moving.
- 6) Uncover his light sensor.
- 7) Then Yoda will say: "Answers you seek Yoda will help" to let you know he is ready.
- 8) You may then ask Yoda a question.



"Answers
you seek Yoda
will help"



- 9) Once you have asked a question, cover Yoda's light sensor to get the answer.
- 10) If you do not ask a question within 20 seconds, Yoda will think you do not want to play and will say "finished now we are no more will we do". You will then have to get Yoda to play again by repeating the play pattern.

****** NOTE:** When you want to play this game, it is important that you wait for Yoda to stop moving and speaking after each action before doing the next action. Therefore, to get Yoda to play, after you press his right hand, wait for him to stop moving and speaking before pressing his right hand.

****** HELPFUL TIP:** If you want to play the game and follow the pattern, and Yoda does not say "Answers you seek, Yoda will help," then Yoda is not paying attention to you. You will then have to get his attention so he knows you want to play. To do this, simply pick Yoda up and gently tilt him side to side once or twice. Then try again to play. Yoda will pay better attention.

TIGER
ELECTRONICS, LTD.

© Lucasfilm Ltd. & TM. All rights reserved.
Used under authorization.

©, TM, & © 2000 Tiger Electronics, Ltd. All Rights Reserved.
980 Woodlands Parkway, Vernon Hills, Illinois 60061, U.S.A.
Tiger Electronics UK Ltd. Belvedere House, Victoria Avenue
Harrogate, North Yorkshire, England HG1 1EL.
Patent Pending

VISIT THE OFFICIAL STAR WARS WEB SITES
www.starwars.com
www.starwarskids.com
VISIT THE TIGER ELECTRONICS, LTD. WEB SITE
www.tigertoys.com



889010001IW2TI-02