

STUART LITTLE 2 GAME™

For 2 to 4 Players/Ages 6 & Up

Object

Race along the gamepaths searching for tiles that match the scenes on your Movie Scene board. To win, be the first player to collect all 6 scenes in order.

Contents

Gameboard, 4 Pawns, 32 Movie Scene tiles, 4 Movie Scene boards, 3 white dice, 3 blue dice, label sheet

The First Time You Play

Carefully detach the game parts from the part sheet, and remove the dice and pawns from their plastic bags. Discard the plastic and cardboard waste.

The pawns: Carefully apply 2 matching-colored Stuart Little labels to each pawn, one label per side.

The dice: Following the directions on the label sheet, carefully apply 6 labels to each blue and white die.

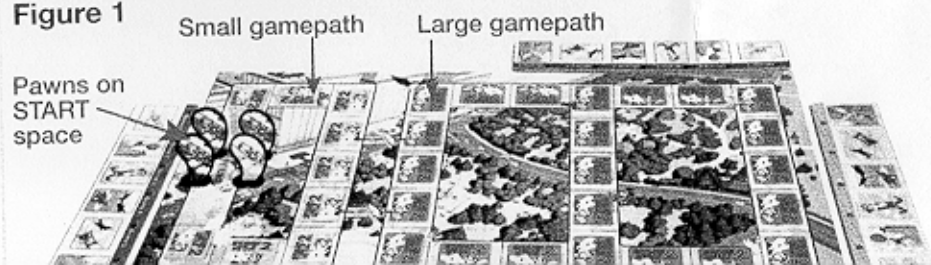
Get Ready!

Unfold the gameboard and lay it on a flat surface. Figure 1 shows a game set up for 4 players. Refer to it as you set up your game.

Take a pawn and a Movie Scene board of the same color. Place your pawn on the gameboard START space and your Movie Scene board in front of you. All players do the same. Place any unused pawns and boards out of play.

The yellow tiles: These tiles show Scene 1 and Scene 2 from the movie. They are the first 2 tiles you need to collect.

Figure 1



Turn the yellow tiles facedown and mix them up, so that no one knows which tile is which. Then place one tile facedown on each space on the small gamepath, except for the 2 spaces next to the START space.

The blue tiles: These tiles show Scene 3, Scene 4, Scene 5 and Scene 6, plus 2 special kinds of tiles (more about those later).

Turn the blue tiles facedown and mix them up. Then place one tile facedown on each space on the large gamepath. Remember, no peeking!

Play!

The youngest player goes first. Play passes to the left.

On Your Turn

On each of your turns, do the following 2 actions:

1. Roll 3 dice of your choice;
2. Move your pawn and/or look under tiles.

After following both actions, you may be able to place one or more tiles on your Movie Scene board. You may also be able to play special tiles you find along the gamepath!

1. Roll 3 Dice

First, roll 3 dice of your choice. There are 2 kinds of dice: the blue MOVE dice and the white LOOK dice.



The number of planes on the MOVE dice will tell you how many spaces your pawn can move: 2 spaces or 1 space.



The number of movie cameras on the LOOK dice will tell you how many tiles you can look under: 2 tiles, 1 tile, or no tiles at all!

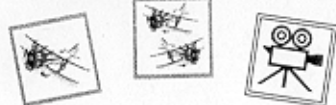
Choose the 3 dice you want to roll, and roll them.

2. Move Your Pawn and/or Look Under Tiles

Now follow the directions on the MOVE dice first, then on the LOOK dice. See Figure 2.

Figure 2

You chose to roll 2 MOVE dice and 1 LOOK die. You can move up to 3 spaces, then look under one tile.



Moving Along the Gamepaths

- Move space by space in any direction along the gamepaths, but never move onto the same space twice in one move.
- You can move *up* to the number of planes on your die roll, or move no spaces at all. It's your choice!
- Any number of pawns can occupy a space.
- To move from one gamepath to the other, "fly" across either of the 2 red arrows. Do not count the arrow as a move on the dice.

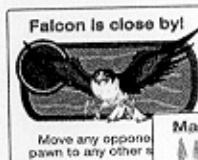
Looking Under Tiles

For each movie camera on your LOOK dice, you may look under the tile on your space, or under a tile next to your space.

Collecting a Tile: You must collect Movie Scene tiles in order. Collect Scene 1 first, Scene 2 second, and so on.

When you look under a tile, do the following:

- If the tile matches the next tile you need, place it faceup on the matching scene on your Movie Scene board. **Note:** You can collect more than one tile on the same turn, as long as you look at them in the right order. You can look at the same tile twice on a turn.
- If the tile doesn't match the next tile you need, show it to your opponents, then replace it facedown on the same space. If it is a tile you will need later, try to remember where it is!
- **Special tiles:** If the tile is a *Margalo to the rescue!* tile or a *Falcon is close by!* tile, follow the directions on it, if you can or want to. Then put it aside, out of play.



After following any dice directions, collecting any tiles, and following any tile directions, your turn is over.

Winning

If you're the first player to collect the Movie Scene 6 tile and place it on your Movie Scene board, you win!



We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada, P.O. Box 267, Station A, Longueuil, Quebec J4H 3X6.