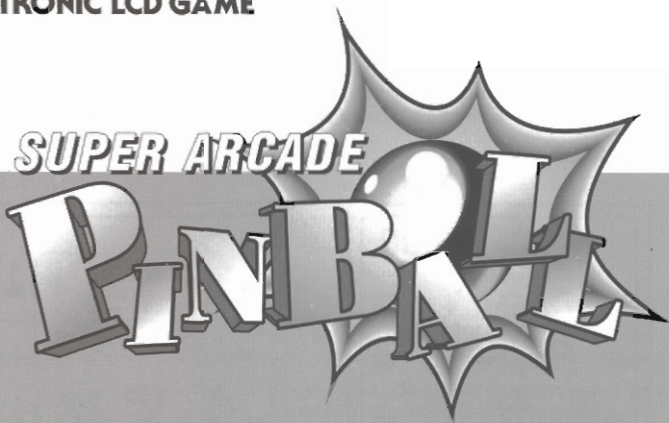


7742IWTIE-2

MODEL 7-742

ELECTRONIC LCD GAME

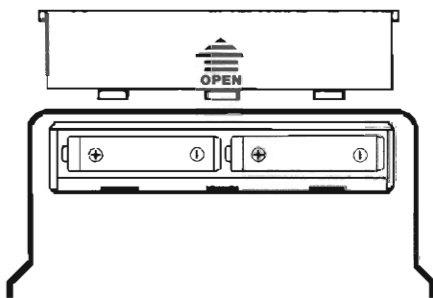
SUPER ARCADE
PINBALL

The title 'SUPER ARCADE PINBALL' is rendered in a bold, 3D, metallic font. The word 'SUPER ARCADE' is in a smaller, italicized font above 'PINBALL'. The letters are highly reflective and have a sense of depth. The background behind the text is a stylized, jagged, starburst shape, also in a metallic, 3D style. A single pinball is visible, partially obscured by the letter 'I' in 'PINBALL', appearing to be in motion or about to strike.

1 OR 2 PLAYERS

INSERTING THE BATTERY

- 1) When the battery needs replacing, remove the battery compartment cover on the back of the game.
(To remove cover push in direction of the arrow.)

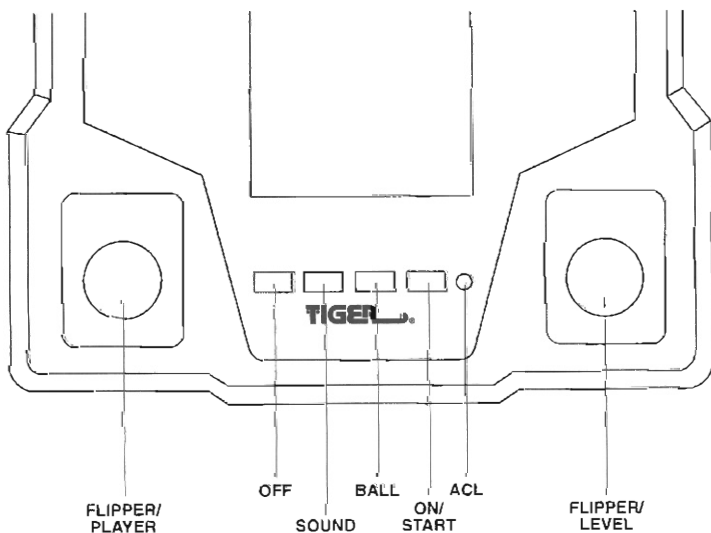


- 2) Insert two AA, UM-3 or equivalent making sure to align "+" and "-" as shown.
- 3) After battery insertion, the ACL switch must be pushed by inserting a sharp pointed instrument through the hole in the casing. The display should appear as in the diagram at the beginning of this instruction sheet.

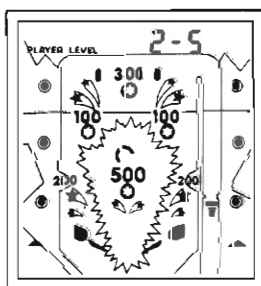
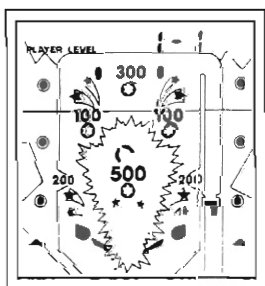
CAUTION

- 1) High temperature will destroy the unit. Do not leave unit in direct sunlight.
- 2) Do not press the liquid crystal display and avoid heavy shock or the display may fail.
- 3) Do not use a pencil or pin to press ACL switch. Use a ball-point pen.
- 4) Replace battery at the first sign of erratic operation.
- 5) Clean only with a soft dry cloth.

HOW TO SELECT THE GAME



- 1) Press "START/ON" button to turn on power.
- 2) Lightly press ACL switch with a ball-point pen all the segments on the display will turn on.
- 3) Press "Left Flipper" to select number of players (1 or 2).

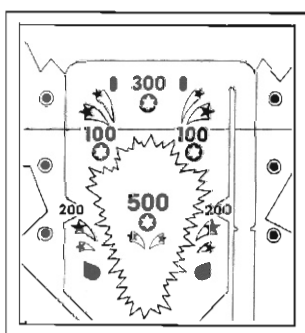
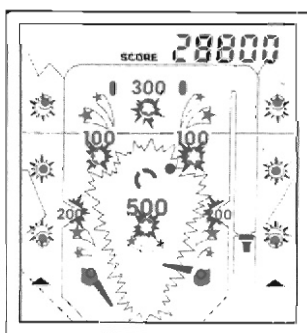


- 4) Press "RIGHT FLIPPER" to select skill level, 1 through 5.

HOW TO PLAY THE GAME

- 1) Press "START/ON" to start the game.
If 2 player mode is selected, the LCD will show "PLAYER 1" first and then the highest score. (For only 1 player game, the highest score is automatically displayed), It is displayed for 1 or 2 seconds, then it is reset to zero.
- 2) Press "BALL" to fire ball. (There are five balls for each game.)

THE GAME



(LCD display & reflector graphics)

- 1) There are 6 hidden bumpers and a rotating ring for scoring. Hitting a bumper scores the points of that bumper. The bumper display flashes when hit. And it remains lit afterward. Hitting all bumpers scores extra bonus of 500 points and bumpers are reset.

Hitting the rotating ring scores 500 points.
- 2) Each score of 20000 points receives a bonus ball.
- 3) The ball speed increases with each level advance.
- 4) A "VICTORY MELODY" is played if you score 99900 points (maximum) and you win the game immediately.
- 5) Game ends when you have used all five balls.
- 6) In 2 player game, it will be the 2nd player's turn after player 1.
- 7) After all players have completed the game, the LCD will show player(s) score.
- 8) At this time, you can press "START" to start a new game or press "LEFT/ RIGHT FLIPPER" to change player number and skill level.
- 9) Pressing the "OFF" key anytime will turn the power off.
- 10) If sound is not desired, press the "MUSIC ON/OFF" once to turn off the music, another press will turn it on."
- 11) If the game is left alone for about 2 minutes, it will automatically turn off.

GAME OVER

The game ends and "GAME OVER" is displayed whenever you have lost the fifth ball or when you score 99,900 points.

90-Day Limited Warranty

Tiger Electronic Toys warrants to the original consumer purchaser of any of its electronic games that the product will be free of defects in material or workmanship for 90 days from date of purchase.

During this 90-day warranty period the game will either be repaired or it will be replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase, or when returned prepaid and insured with proof of date of purchase, to TIGER ELECTRONIC TOYS, 980 Woodlands Parkway, Vernon Hills, Illinois 60061, USA

Units returned without proof of the date of purchase, or units returned after the 90-day warranty period has expired, will be repaired or replaced (at our option) for a service charge of US\$8.00. Payment must be made by check or money order. This non-warranty service will only be available for one year from the date of purchase. All non-warranty units must be returned postage paid and insured to TIGER ELECTRONIC TOYS, REPAIR CENTER, 980 WOODLANDS PARKWAY, VERNON HILLS, ILLINOIS 60061, USA

Tiger Electronic Toys will not be liable for loss of use of the product or other incidental or consequential costs, expenses, or damages incurred by the purchaser. Any implied warranties are limited in duration to the 90-day period from the original date of purchase.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state so the foregoing limitations may not apply to you. This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

HOW TO RECEIVE SERVICE FROM THE TIGER ELECTRONIC TOYS REPAIR CENTER FOR YOUR ELECTRONIC GAME DURING AND AFTER THE 90-DAY WARRANTY PERIOD. During the 90-day warranty period, you may have a defective game replaced at the dealer from which it was purchased. If, however, during the 90-day warranty period, you choose to obtain repair or replacement from the TIGER ELECTRONIC TOYS REPAIR CENTER, please make the arrangements described below:

- 1) Pack the game carefully in the original box. If the game box is not available, use a sturdy carton with plenty of newspaper, foam or other padding and tie it securely.
- 2) Carefully print on the box or carton the following name and address:
TIGER ELECTRONIC TOYS,
REPAIR CENTER,
980 Woodlands Parkway,
Vernon Hills, Illinois 60061, USA.
Also, don't forget to show your return address.
- 3) Put parcel post stamps on the package; insure the package, then mail.

After the 90-day warranty period and up to one year from the date of purchase, do all of the above PLUS enclose your check or money order for US\$8.00 payment for the repair service.