CONTENTS:
1 plastic crater base
1 plastic spaceship
1 plastic landing platform
6 plastic Astro-Nots
1 label sheet

OBJECT: Move all 6 Astro-Nots onto the landing platform before the timer stops.

Can You Rescue the Astro-Nots Before Time Runs Out?

1. Apply labels where shown. Fit the spaceship and platform into base.
2. Place one Astro-Not into each recessed circle in the crater.
3. Start the timer by pulling the Alien all the way out. The crater will turn as the Alien approaches.
4. Maneuver the spaceship nose over an Astro-Not. Then pick up the Astro-Not by pressing the spaceship button.
5. Don't let go! Now swing the Astro-Not carefully over to the platform, and press the button to drop him in.
6. Keep picking up and dropping off Astro-Nots. Rescue them all, before the Alien crashes into the crater!