

6 FEATURES

- 4-game stages
- Sound on/off
- Auto power off
- Maximum score retained
- Realistic sound effects

ELECTRONIC

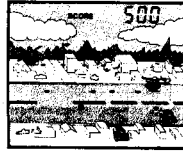
Thunder Blade™

LCD VIDEO GAME

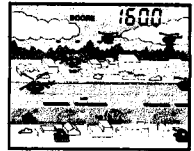
7 GAME SUMMARY

Thunder Blade is an exciting hand held LCD Version of the famous Thunder Blade video arcade game.

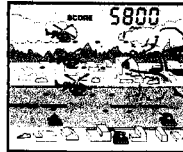
In this particular format there are 4 different game stages.



Launch your missiles to destroy on-coming enemy helicopters.



Use your bombs to destroy tanks and enemy bases below.



Maneuver your craft up, down, backwards or forwards to avoid being "hit" by your opponents fire.



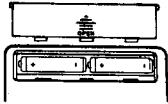
Be careful! You only have three lives to complete all four stages to win!

1 THE THUNDER BLADE STORY

Thunder Blade is a heavily-armed attack chopper that has been sent to save a city overtaken by an awesome, evil military force.

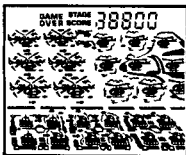
2 INSERTING THE BATTERIES

When the batteries need replacing, remove the battery compartment cover at the back of the game. (To remove cover push in direction of the arrow.)



Insert two AA batteries, UM-3 or equivalent, making sure to align "+" and "-" as shown.

After battery insertion, the ACL switch must be pushed. (Use a ball-point.) The display should appear as in the diagram below.



3 CAUTION



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.



Do not use a pencil or pin to press the ACL switch. Use a ball-point pen.



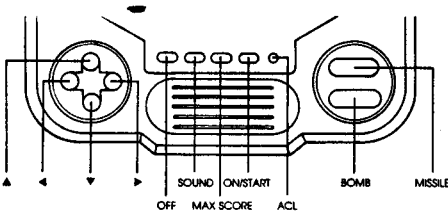
Clean only with a piece of soft dry cloth.

Replace batteries at the first sign of erratic operation.

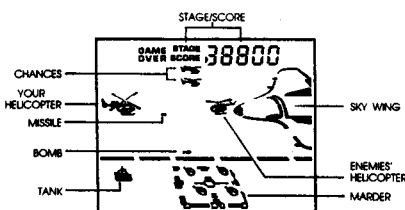
4 THE OBJECT OF THE GAME

You are maneuvering a jet helicopter to destroy the enemies. Your weapons include missiles and bombs that will equip you to save the city to win.

5 CONTROL GUIDE



- ON/START Turns on/starts the game
- MAX SCORE To examine the max score
- SOUND Controls Sound: On or Off
- OFF Turns off the Game
- ▲ To move Up
- ▼ To move Backwards
- ▶ To move Forwards
- ◀ To move Down
- MISSILE Fire missile to attack enemies in the air
- BOMB Release bomb to attack enemies on the ground



8 HOW TO PLAY

Press "ON" to turn on the unit, a beep is heard and the max score is displayed for 2 seconds. The game will then auto-start from stage 1.

Use the 4-directional button to maneuver your helicopter. Move up, down, backwards or forwards. The screen starts to scroll when you move forwards.

Press the "MISSILE" button to attack the enemies in the air.



Press the "BOMB" button to attack the enemies on the ground.



ENEMIES

Here is how you will score when you destroy an enemy:

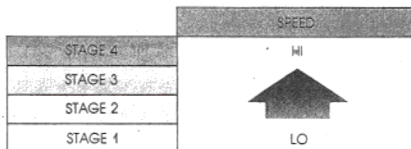
Helicopter: 100 points	(1 Hit to destroy)
100 points	(1 Hit to destroy)
Marder: 400 points	(4 Hits to destroy)
Sky Wing: 1000 points	(10 Hits to destroy)

TECHNICAL LEVELS

There are different enemies you may meet.

STAGE 1	
20	
10	
STAGE 2	
30	
20	
1	
STAGE 3	
40	
30	
10	
1	
STAGE 4	
50	
40	
20	
1	

The speed of enemies will increase gradually at higher stages.



You win the game if you can complete stage 4.

But watch out for sneak enemy attacks! Be careful to destroy the enemy before they have a chance to attack you, or escape by using the 4-directional control button.

Take a break after completing a stage. You can press the "ON/START" button to start the next stage.

You get a total of 3 Jet Helicopters when you start the game. You will lose one when you are hit by enemy. You will lose the game if you have lost all your Jet Helicopters. Use the "SOUND" button to toggle the sound On/Off.

After the game is over, press "ON/START" to start the game again from stage 1.

Turn the game off after each use by pressing the "OFF" button. However, an auto power-off timer, (About 2 minutes), is built-in to save power if you forget to shut off the unit.

9 90-DAY LIMITED WARRANTY

Tiger Electronic Toys warrants to the original consumer purchaser of any of its electronic games that the product will be free of defects in material or workmanship for 90 days from date of purchase.

During this 90-day warranty period the game will either be repaired or it will be replaced (at our option) without charge to the purchaser, when returned either to the dealer with proof of the date of purchase, or when returned prepaid and insured with proof of date of purchase, to Tiger Electronic Toys, 980 Woodlands Parkway, Vernon Hills, Illinois 60061, U.S.A.

Units returned without proof of the date of purchase, or units returned after the 90-day warranty period has expired, will be repaired or replaced (at our option) for a service charge of US\$12.00. Payment must be made by check or money order. This non-warranty service will only be available for one year from the date of purchase. All non-warranty units must be returned postage paid and insured to TIGER ELECTRONIC TOYS, REPAIR CENTER, 980 WOODLANDS PARKWAY, VERNON HILLS, ILLINOIS 60061, U.S.A.

Tiger Electronic Toys will not be liable for loss of use of the product or other incidental or consequential costs, expenses, or damages incurred by the purchaser. Any implied warranties are limited in duration to the 90-day period from the original date of purchase.

This warranty gives you specific legal rights and you may also have other rights which vary from state to state so the foregoing limitations may not apply to you. This warranty does not cover damage resulting from accident, unreasonable use, negligence, improper service or other causes not arising out of defects in material or workmanship.

HOW TO GET SERVICE FROM THE TIGER ELECTRONIC TOYS REPAIR CENTER ON YOUR ELECTRONIC GAME DURING AND AFTER THE 90-DAY WARRANTY PERIOD. During the 90-day warranty period, you may have a defective game replaced at the dealer from which it was purchased. If, however, during the 90-day warranty period, you choose to obtain repair or replacement from the Tiger Electronic Toys Repair Center, please make the arrangements described below:

- 1) Pack the game carefully in the original box. If the game box is not available, use a good carton with plenty of newspaper, styrofoam or other padding all around and tie it securely.
- 2) Carefully print on the box or carton the following name and address:
TIGER ELECTRONIC TOYS,
REPAIR CENTER
980 Woodlands Parkway,
Vernon Hills, Illinois 60061, U.S.A.
Also, don't forget to show your return address.
- 3) Put parcel post stamps on the package; insure the package, then mail.

After the 90-day warranty period and up to one year from the date of purchase, do all of the above PLUS enclose your check or money order for US\$12.00 payment for the repair service.

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